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Fraunhofer-Institut für Photonische
Mikrosysteme IPMS

„Semi-transparent CMOS backplane for advanced near-to-eye microdisplays - in optical see-through augmented-reality“

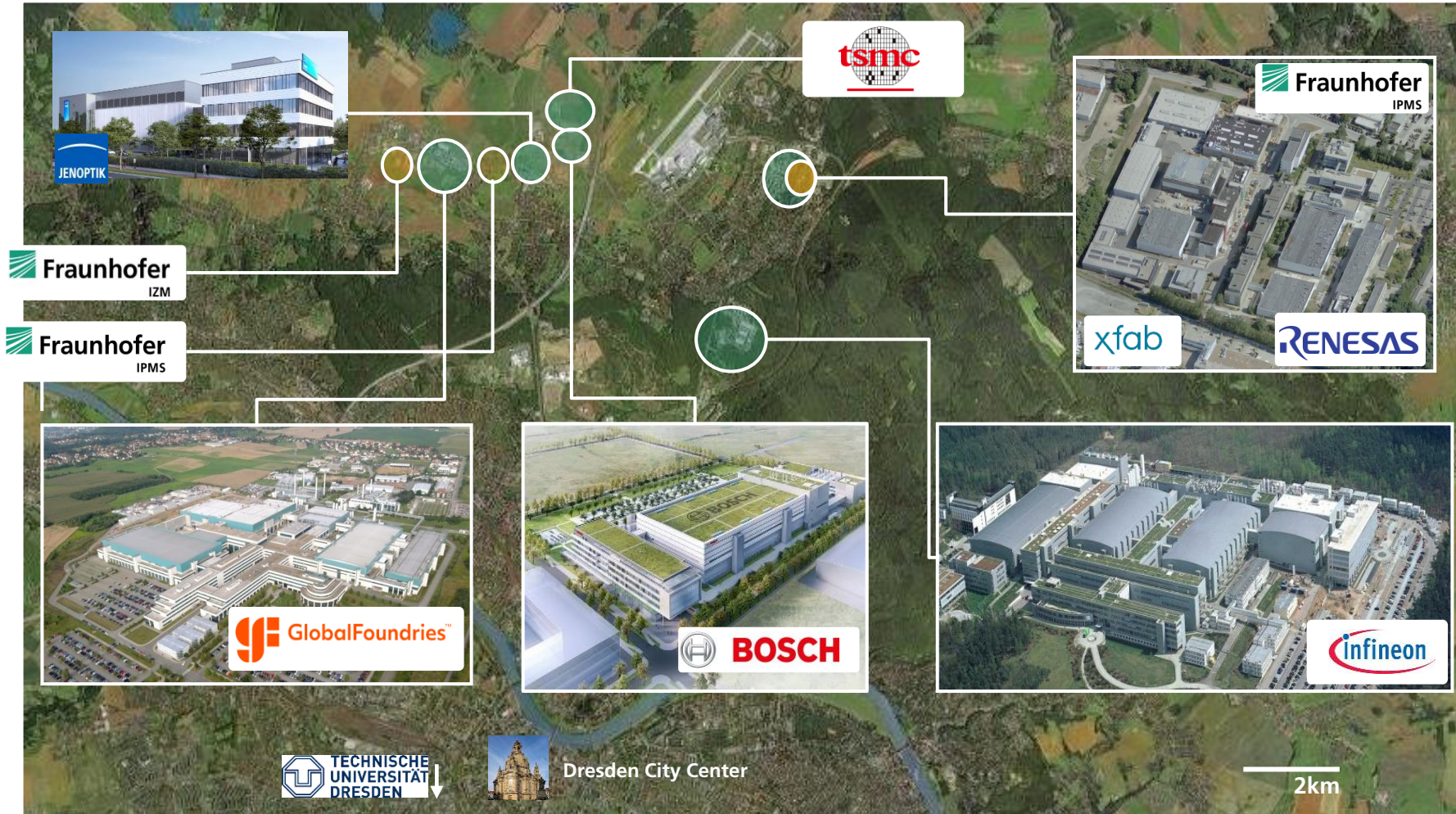
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(group recently moved from Fraunhofer FEP to IPMS)

Silicon Saxony -

■ The Heart of European Microelectronics Beats in Dresden

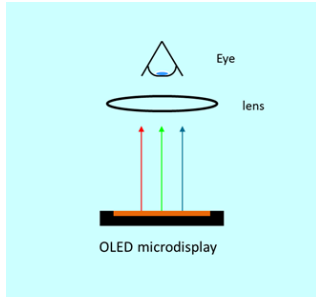


Silicon Saxony

Every third chip produced in Europe comes from Saxony.

Microdisplay technology

Light source = image modulator



Heterogeneous:
Monolithic
(sole substrate:
OLED-on-CMOS)

Emissive
(non-transparent)

OLED-on-Silicon

**microLED
III/V-on-Si**

Heterogeneous:
Hybrid
(multiple substrates:
 μ LED+CMOS)

-> Make those transparent!

**Microdisplay
technology**

*Light source \neq image modulator
-> separate devices*

reflective

transmissive

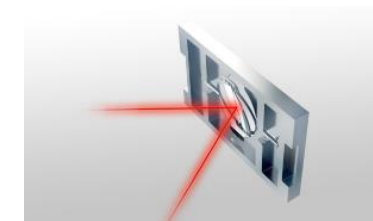
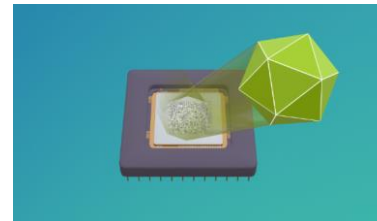
scanning

LCOS

MEMS SLM
(DMD)

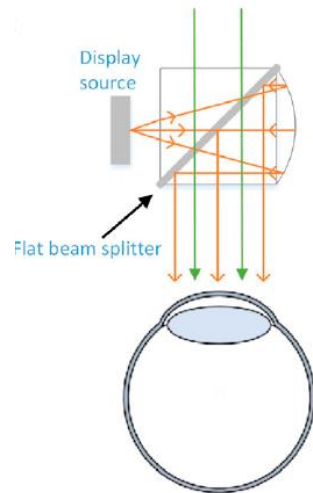
LCD

MEMS scanner



Current optical see-through optics approaches (in brief)

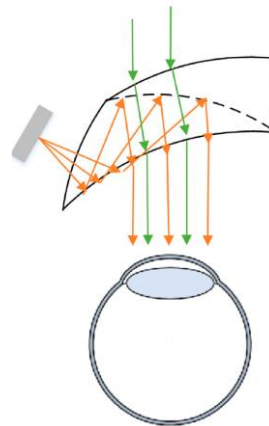
- Common challenge
 - Optimize FOV, high-resolution (ppi, ppd), brightness, color, weight, optical efficiency, eyebox, slim form factor, focus cue, mutual occlusion, manufacturing/cost -> **simultaneously**
- Major types of optical see-through setups so far:



45° flat combiner, beam splitter, bird-bath

Pro: simple

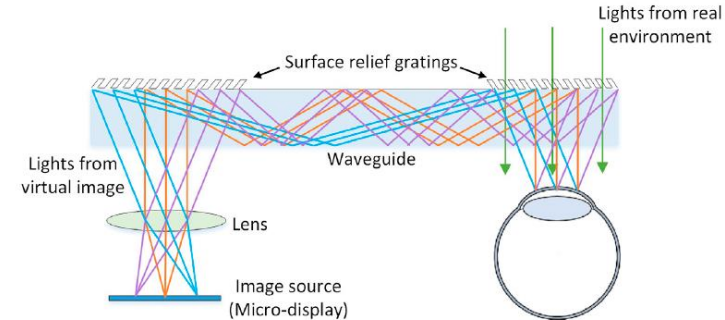
Con: form factor vs. FOV, efficiency, distortion



Freeform

Pro: compact

Con: VAC



Waveguides/HOE
(*diffractive, reflective, HOE,...*)

Pro: good trade-off in form factor, eyebox, cost

Con: FOV, low efficiency (often narrow emission required)

Others, e.g.,

- pinlight,
- metasurface,
- transmissive mirror,
- polarization

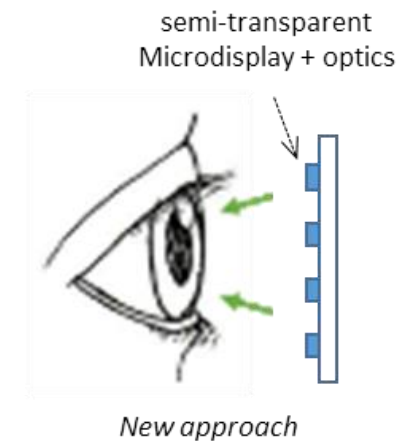
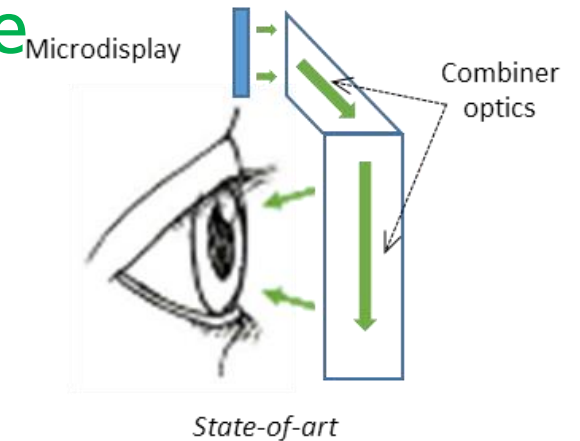
Current optical see-through optics approaches (in brief)

- **Waveguides** typically require **high-luminance light sources** (due to low optical efficiency)
 - -> LCOS, MEMS-SLM, micro-LED
- Drawback: **light engine high power consumption**
 - e.g., Goertek 0.13", Monochrome green: 1W, RGB: 2.4W¹
- -> too much power consumption **for WEARABLES!**
 - assume <1Wh battery capacity, >12h continuous operation
 - -> entire electronics (incl. controller, wireless interface,...) <20mW -> **light engine <5mW!**²
- Waveguides commonly exclude „OLED“ for emissive display engine
 - Too wide emission spectrum
 - Too low luminous flux

Low-power in AR: Alternative optics concept required

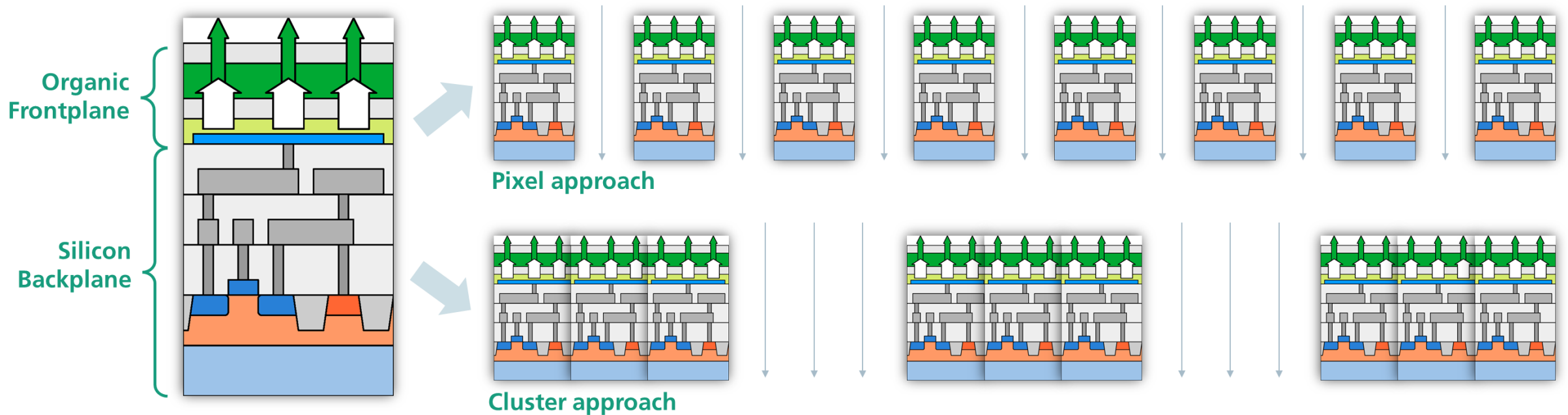
■ Semi-transparent, emissive microdisplay backplane

- -> display becomes the combiner
- -> no significant optical losses anymore!
- -> moderate light engine luminous flux required only
 - OLED sufficient
 - OLED-on-Silicon mature already
 - μ LED valid
 - when μ LED-on-Silicon becomes mature



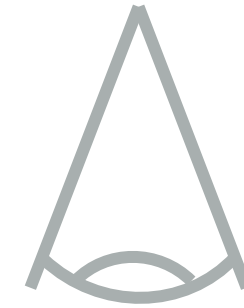
Optical Setup: Sparse „Pixel“ vs. „Cluster“ approach

-> Leave backplane (and frontplane) transparent circuit layout spaces in between „pixels“ or „clusters“

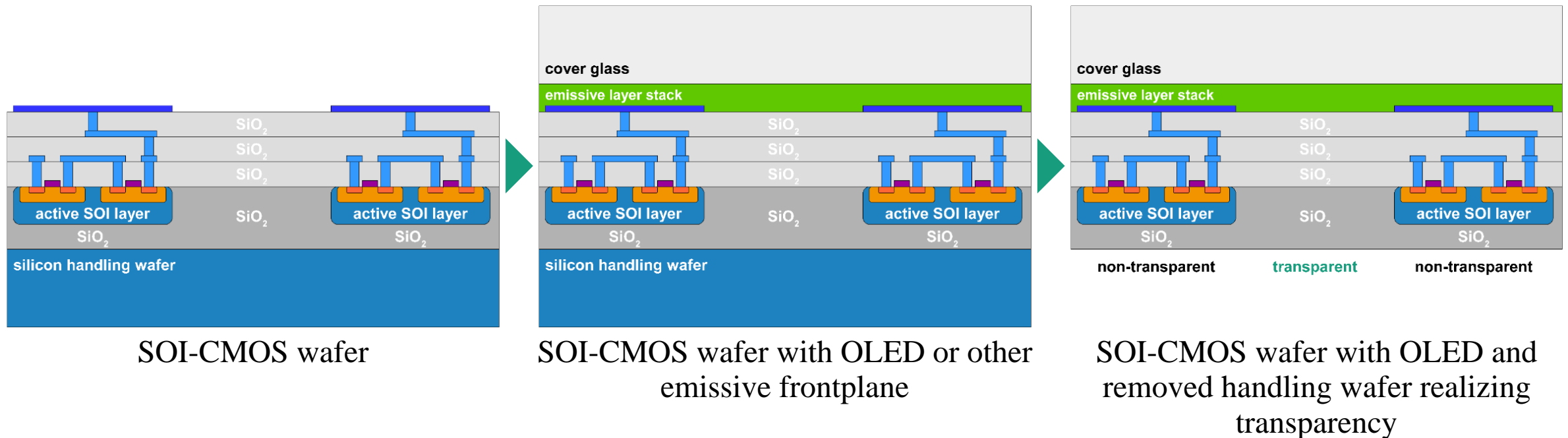


OLED-on-SOI Transparency Technology

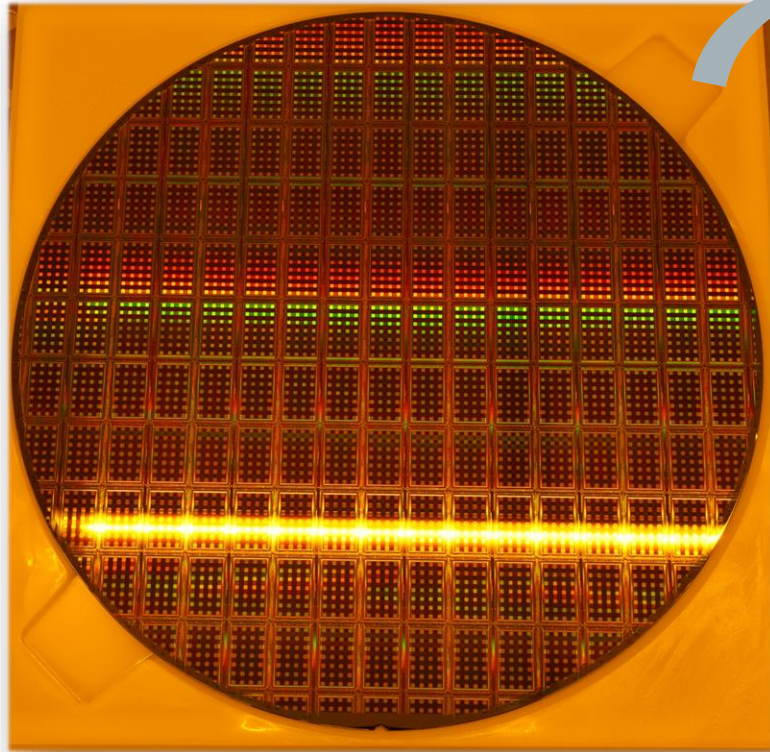
- „SOI“: Silicon-on-insulator
 - thin active silicon on SiO₂ (vs. bulk silicon)



Orientation
in NTE-ST
optics

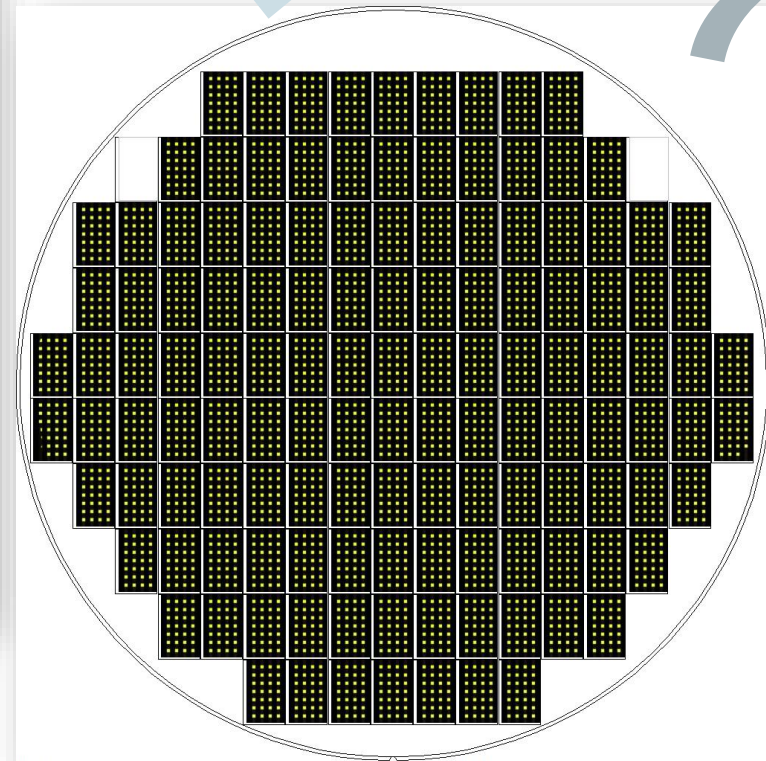


Results Waferlevel Integration

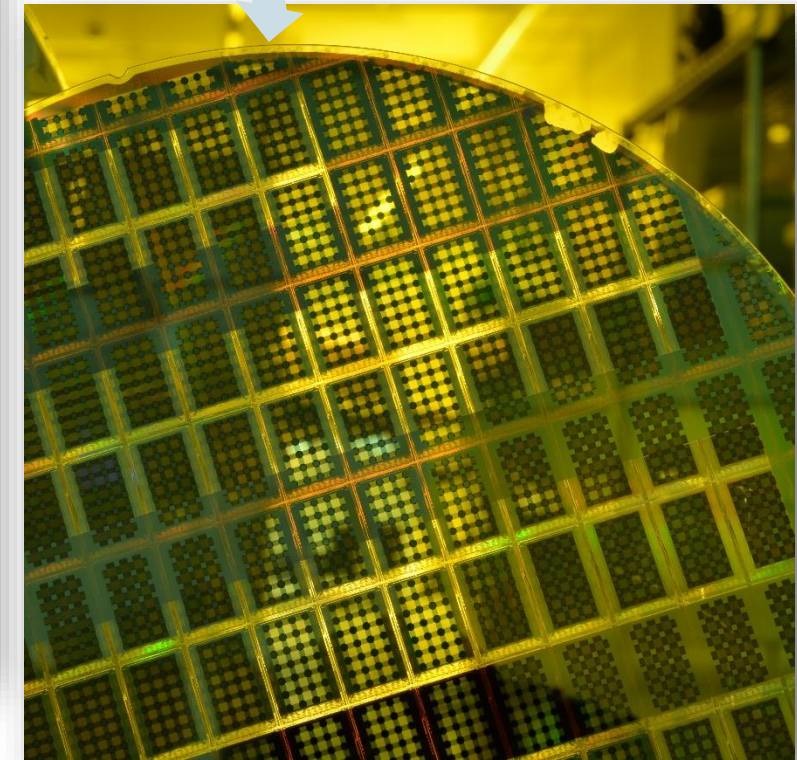


SOI CMOS wafer

OLED integration



Transparency process



Initial Samples: „cluster“ approach semitransparent display

Pixel Parameter	Value
No. of clusters	7 x 4
Cluster resolution	256 x 256 x monochrome or 128 x 128 x RGBW
Size of pixels in a cluster	896 μ m x 896 μ m
Sub-pixel size	3.5 μ m
Driver circuitry type	Common-cathode

Optical Parameter	Value
In-transparent cluster size	Circular with 1.3 mm diameter including pixels and light shield to avoid stray light
Cluster pitch	2.24 mm in both directions
Cluster aperture based maximum achievable transparency	73.5%



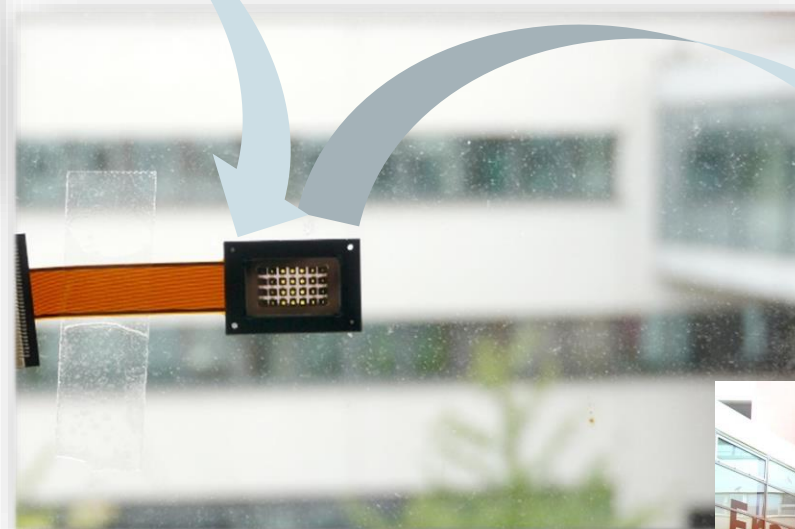
Initial technology demonstrator with micro-optics



Micro-optics supported by



- Initially monochrome amber OLED stack for luminance up to 35knits
- recent 22% (SPIE Digital Optical Technologies 2023)
- Current transparency 45%
 - Shown at IMID'24 and IDW'24



Initial AR demo with optics

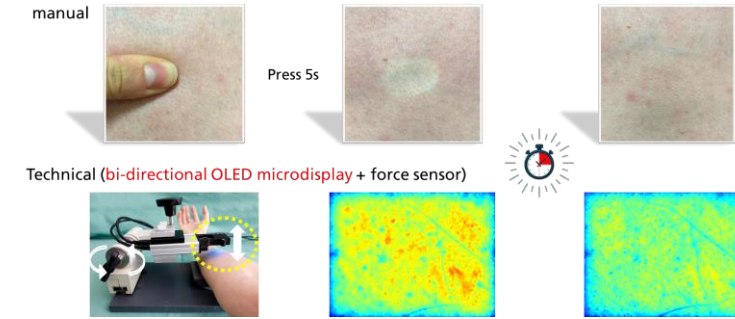
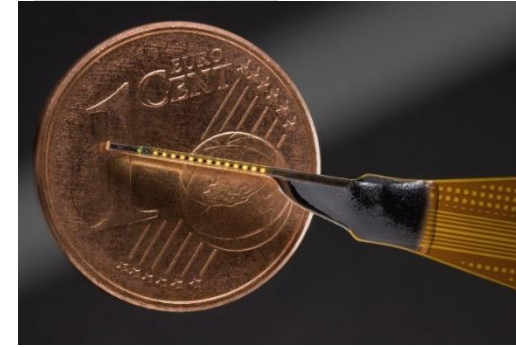
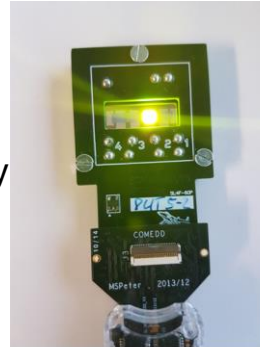


Image taken through optics

Outlook: O/LED-on-Silicon/microdisplays features and applications

■ high-brightness

- see-through near-to-eye @ sun light condition
- embedded projection
- **Medical and biological applications**, e.g., optogenetic brain/nerve interfaces, emergency medicine, microbiological synthesis



■ high-resolution

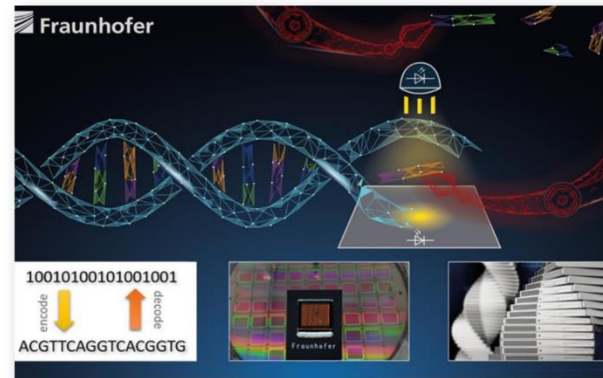
- Pixel densities >10kppi
 - Light-field and holographic displays
 - smaller chip size, lower cost

■ (embedded) sensing

- Single-chip image converter
- Quantum sensors (very-low magnetic fields)

■ (embedded) computing/connectivity

- Edge Vision + Edge AI
- Deep sub-micron CMOS process backplanes on 300mm (LVDS, MIPI, Bluetooth)



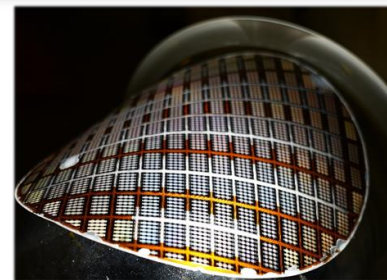
■ extended spectral emission and detection range

- UV, IR; α , β , γ ; μ LED

■ New form factors, e.g., transparent & curved microelectronics

- e.g., smart contact lens display

■ Manufacturing processes: yield, production costs



Thanks for your attention!

- Public funding references:
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