

### Beam shaping for extralong working distances

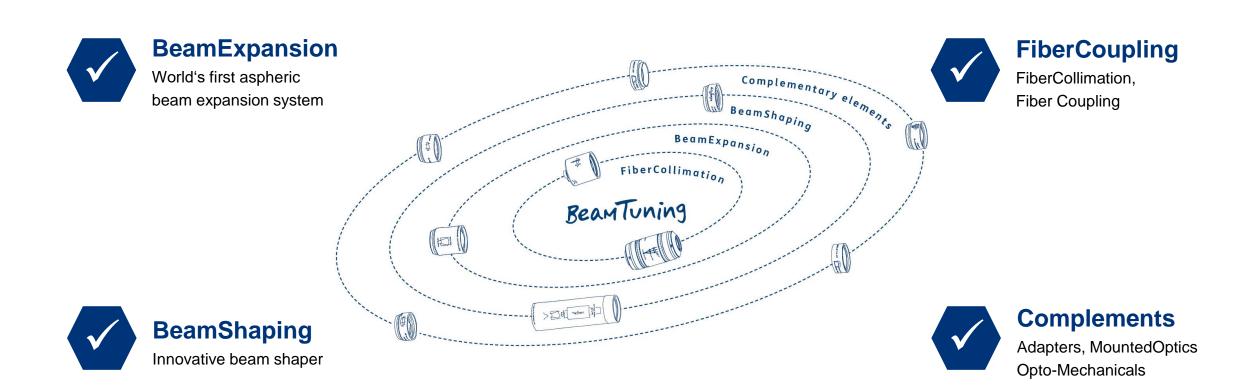
The Power of #BeamTuning

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## asphericon BeamTuning



BEAM TU-NING [bi:m 'tju:niŋ] – TO ADJUST SOMETHING FOR MAXIMUM USABILITY AND PERFORMANCE



## **Challenges BeamShaping**

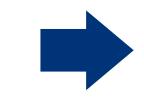
HOW DO WE TAKE BEAMSHAPING TO THE NEXT LEVEL?



Frequent error rate

Alignment

Complexity of other systems



Anyone can handle it, no need to be a physicist.

No alignment required.

Highest quality (diffraction-limited, no wavefront error)





= Large spectral range (320 – 1600 nm)

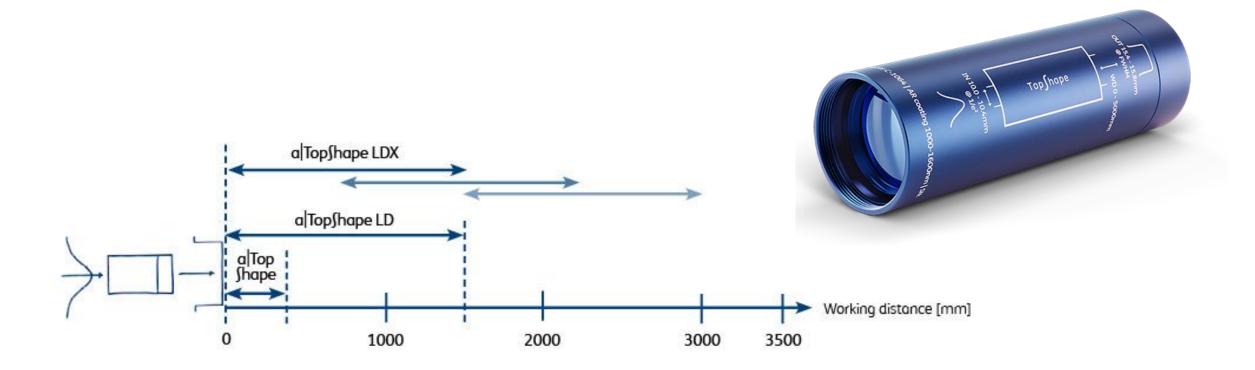
**OVERVIEW** 

- Design wavelengths: 355, 405, 532, 632, 780, 1064 nm
- = Propagation depth (with beam uniformity < 0.1):
  - TopShape LD: 1.5 m
  - TopShape LDX: min. 1.5 m (shiftable!)
- = Input / Output beam diameter:
  - TopShape LD: 10 mm / 15.2 15.7 mm
  - TopShape LDX: 10 10.4 mm / 15.2 15.7 mm

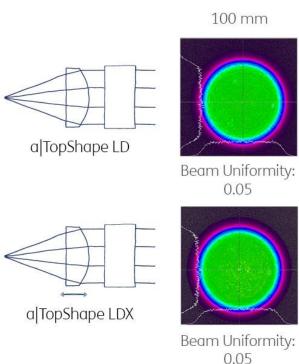




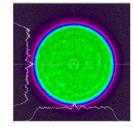
### HOMOGENEOUS INTENSITY DISTRIBUTIONS ESP. AT LARGER DISTANCES



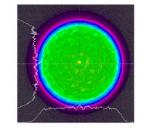
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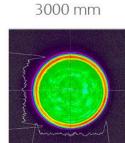




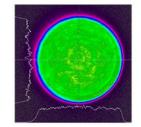
Beam Uniformity: 0.05



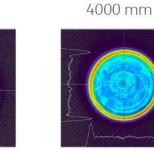
Beam Uniformity: 0.05



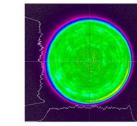
Beam Uniformity: 0.24



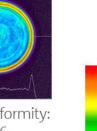
Beam Uniformity: 0.07



Beam Uniformity: 0.36



Beam Uniformity: 0.06



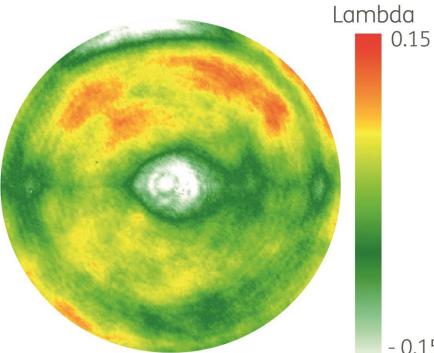


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#### PERFORMANCE – BEAM UNIFORMITY UP TO 0.05



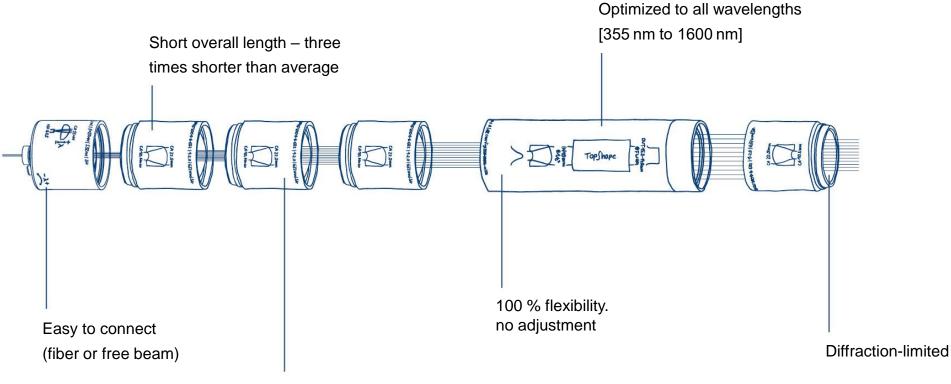


- 0.15

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### FROM THE FIRST ASPHERIC BEAMEXPANDER TO A UNIQUE SYSTEM





### Are you up for the challenge?







### **Alex Ponomarew**

SALES EXECUTIVE BEAMTUNING



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