

TATA STEEL



Tata Steel IJmuiden, The Netherlands



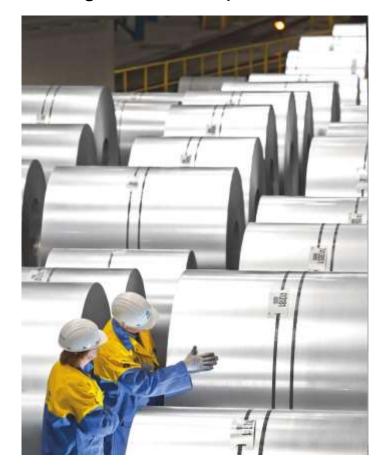
Integrated steel production: from Iron & Steel making → steel coils

Steel making

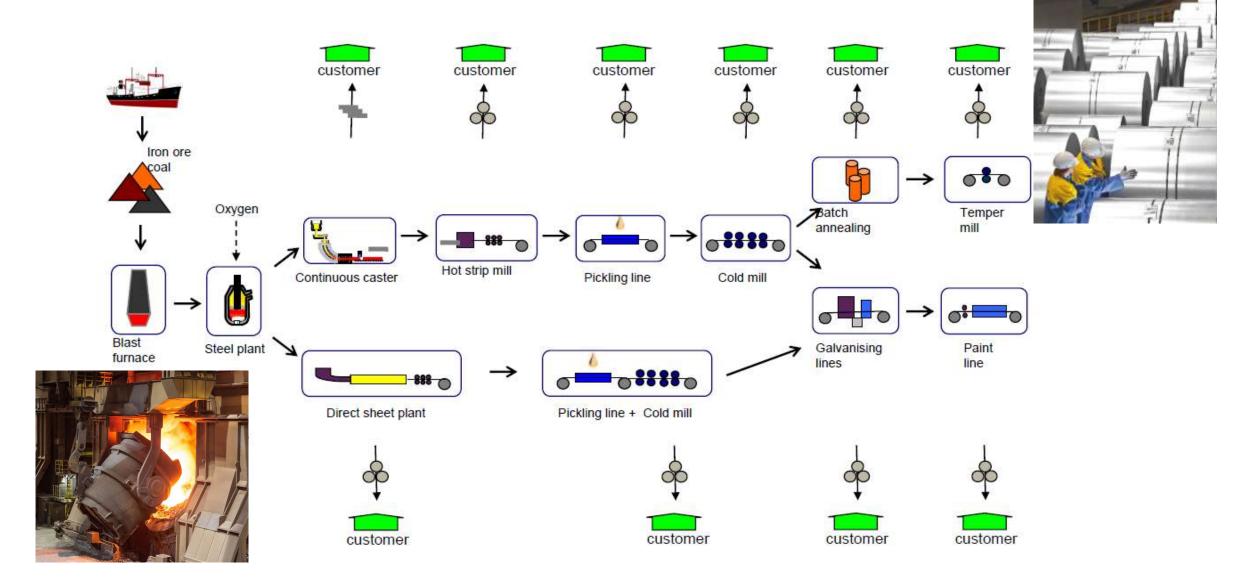
Converter



Steel coilsStorage hall for dispatch



Integrated steel production: from Iron & Steel making → steel coils



Products





























TATA STEEL



Why is Surface Topology important?

For manufacturing process:

- Throughout the process route surface roughness plays a key role in process control and product quality
- Product Surface Finish highly dependent on through route processing

For end user:

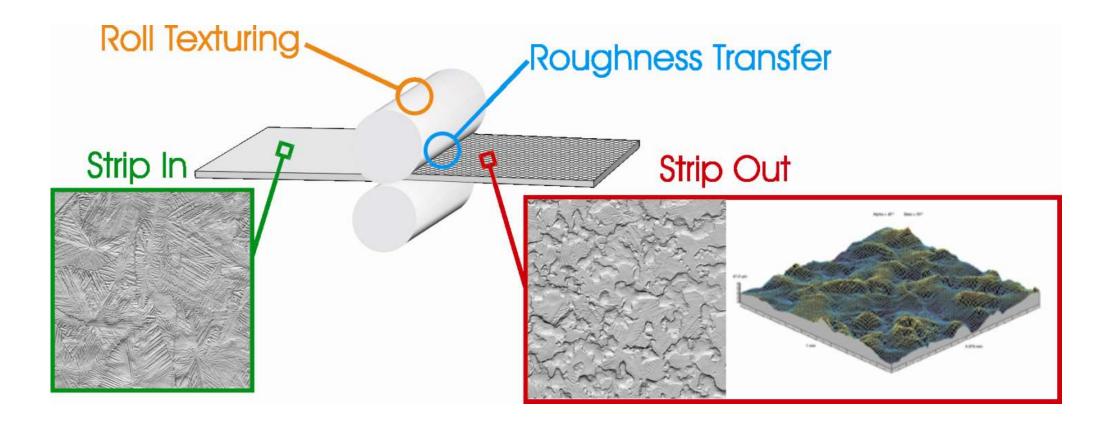
- Press/forming
- Process steps
- Paint usage
- Product appearance
- Product saleability





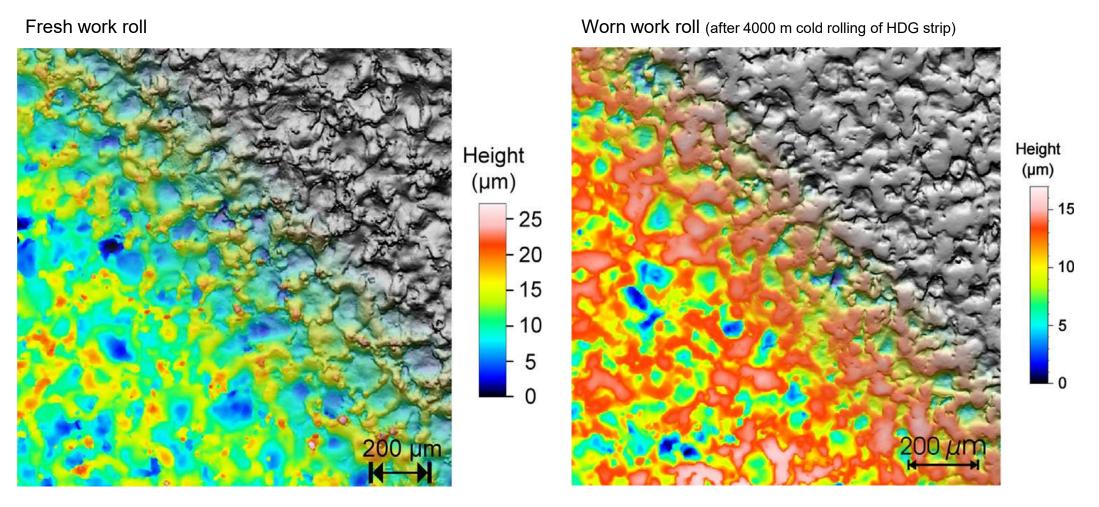
How the Surface Texture is formed?

• (cold) rolling operations



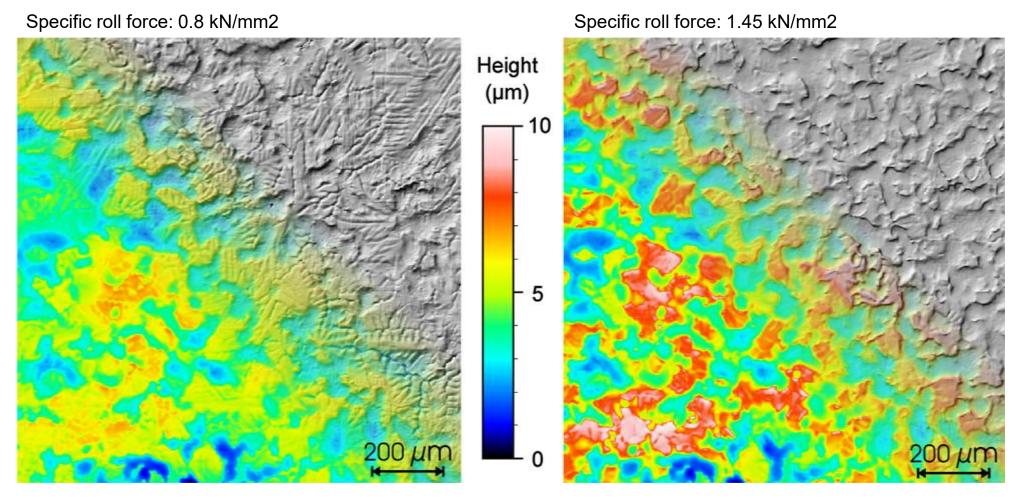
Effect of wear of the work roll: evolution of roll texture

Roll surface topography (grey) and heights (coloured) of ...



Effect of force of the work roll on the strip

Strip surface topography (grey) and heights (coloured) of ...



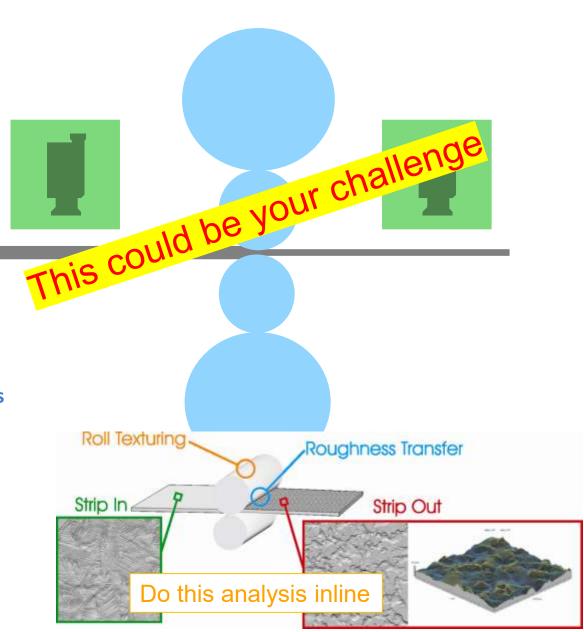
What is our ambition?

- Inspect the surface topology before and after the rolling process
 - Inline & real-time
 - Use data as input to control loop
- Challenges:
 - Line-speed = 3 7 m/s

"motion blur":

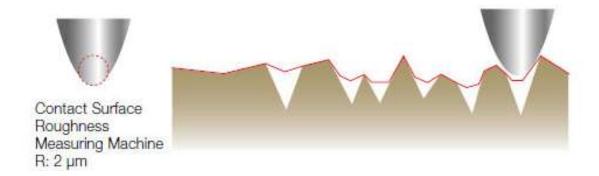
For 1 μ m lateral resolution need for snap shot Δt < 200 ns

• Vibrations in the production line (reference) & object



Standard reference measurement (used for product release)

Mechanical Stylus Only for off-line measurement

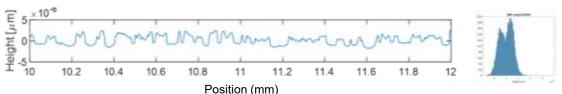


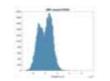
Principle:

Contacting needle follows surface; Displacement of needle is recorded

Issues:

- Need to consider limits of contacting measurement (limited lateral resolution due to tip radius).
- Sensitive to tip diameter, skid, contact force, friction, speed, tip wear ...
- Statistical nature of certain surfaces require averaging over multiple profiles.





Quantity	value
Height resolution ∆z	< 0.1 µm
Lateral resolution Δx , Δy	1 µm
Roughness Ra → Bandpass size:	8.0 μm - 2.5 mm
Roughness Ra → Line length:	12.5 mm
Roughness Ra → Typical range:	$0.3-3~\mu m$
Waviness W → Bandpass size:	2.5 mm - 8.0 mm (*)
Waviness W → Line length:	40 mm
Waviness W → Typical range:	0.2 – 0.6 μm
Typical speed:	1 mm/s
Waviness W → Typical range:	0.2 – 0.6 μm

Lab techniques to evaluate surface topology

Requirements:

 Performance similar to / better than reference (stylus)

Optical Stylus (scan of point measurement):

- Laser triangulation
- Laser confocal
- Chromatic confocal

Optical *Imaging* of topology:

- Confocal imaging
- White Light Interferometry
- Optical Coherence Tomography
- Holography

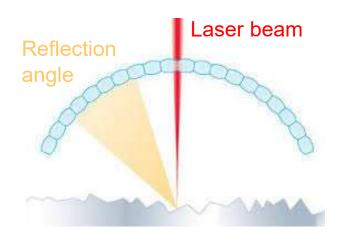
Example of confocal imaging of surface topology of work roll

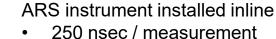


Techniques to monitor surface topology inline

(only line profiles)

1. Angular resolved scattering





100 mm distance from steel strip

2. ns-pulsed laser triangulation



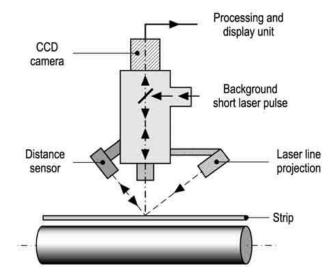




Image of laserline on galvanised steel

- Only recording when in focus
- Roughness & waviness parameters

Status inline topometry development

These solutions (on previous slide) have been evaluated in manufacturing conditions:

- Useful to obtain trends in roughness during production
- However: no reliable reproduction of surface profile

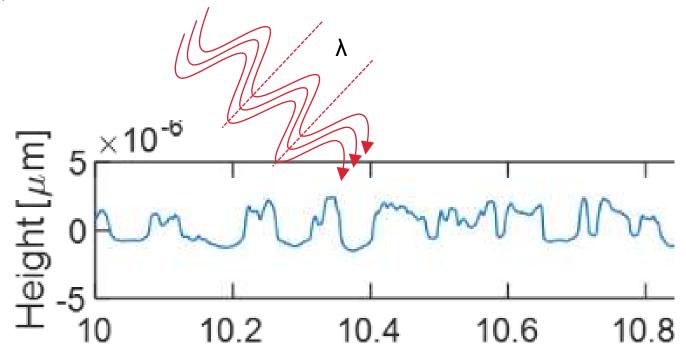
Not suitable for product release

Also other techniques evaluated in lab:

- Speckle imaging
- White light Interferometry
- Wave front sensing

General difficulty:

- Roughness and Optical wavelength are of same order of magnitude
 - Mix of diffuse, specular & multiple scattering → complex!



Your challenge?

- Inspect the surface topology before and after the rolling process
 - Inline & real-time

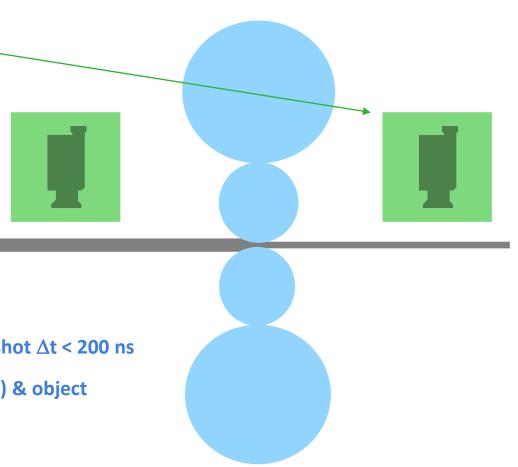


• Line-speed = 3 - 7 m/s

"motion blur":

For 1 μ m lateral resolution need for snap shot Δt < 200 ns

Vibrations in the production line (reference) & object



QUESTIONS ?

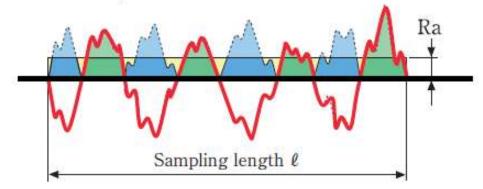


On the definition of Roughness

Roughness (Ra):

mean of absolute amplitudes [µm]

$$Ra = \frac{1}{\ell} \int_0^{\ell} |Z(x)| dx$$



What does "roughness" say about the surface?

