



dispelix

# BRINGING IT ALL TOGETHER – XR DISPLAY SOLUTION

Comfort & Performance

dispelix

Founded 2015

Located in Finland, US and China

Enabled by 150+ talented employees

100+ patents and 200+ patent applications



# Full XR display solution

High refractive index materials

Patented waveguide architectures

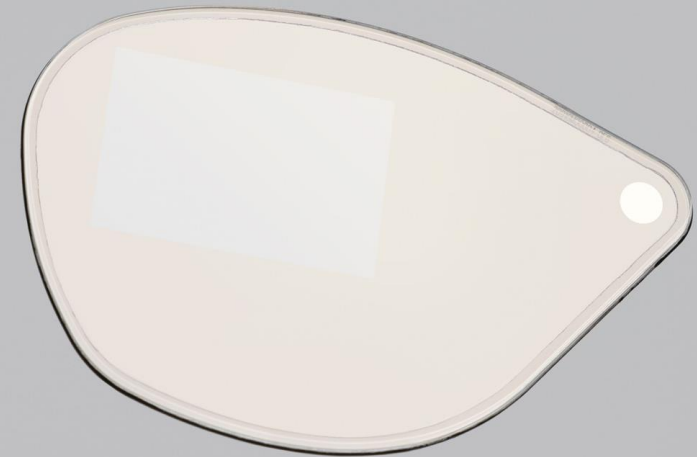
Proprietary waveguide design software

LED and laser waveguide platforms

Manufacturing technology

Long-term stability and reliability

Designed for visual & wearable comfort



# Comfort

See-through

Lightweight

Compact



# Social acceptance

Eye-contact

Privacy

Aesthetics



# Consumer-ready image quality

## Sharpness

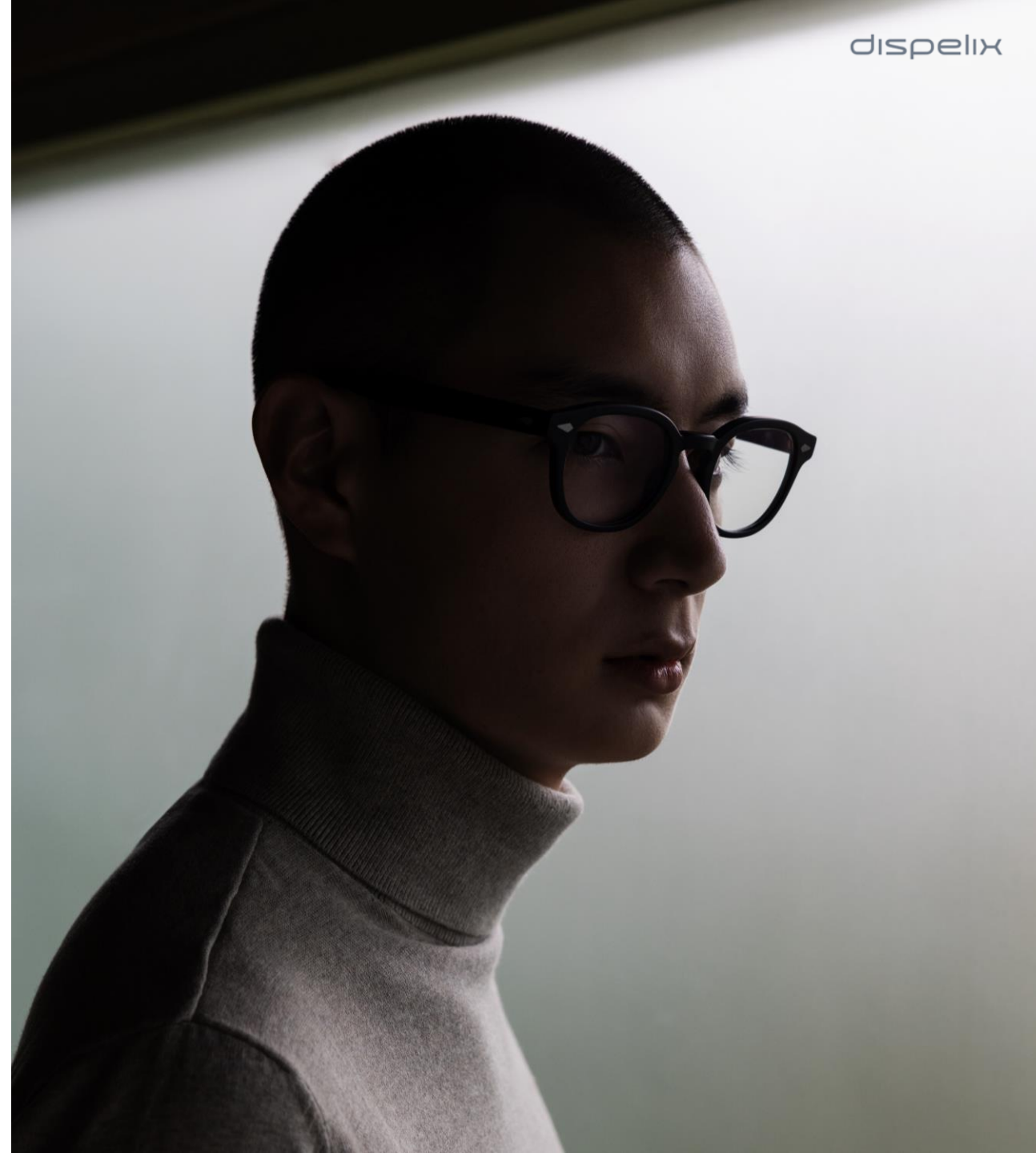
Contrast 40% @ 16 lp/deg

## White point

Minimized color radius & shift from white, i.e. D65  
CIELUV space

## Rich and deep colors

Uniform illumination over entire eye-box & FOV by  
full color spectrum



# Brightness

Display brightness competes with ambient light

- Full moon 0.25 lux
- Living room 50 – 100 lux
- Office light 300 – 500 lux
- Overcast day 1,000 - 2,000 lux
- Bright sunlight 111,000 lux

Required brightness depends on user case

- Indoors ~500 nits
- Outdoors 1000 – 3000 nits
- Fighter jet pilot ~10,000 nits

XR display brightness is a combination of

- Waveguide combiner brightness efficiency
- Display engine's luminous flux

	Luminous efficacy (lm/W)	Luminous power (lm)	XR display luminance (nits)*
μ-LED	1 ~ 8	3 ~ 5	1000 ~ 1600
LCoS	7 ~ 10	2 ~ 5	600 ~ 1600
DLP	7 ~ 15	6 ~ 10	2000 ~ 3000

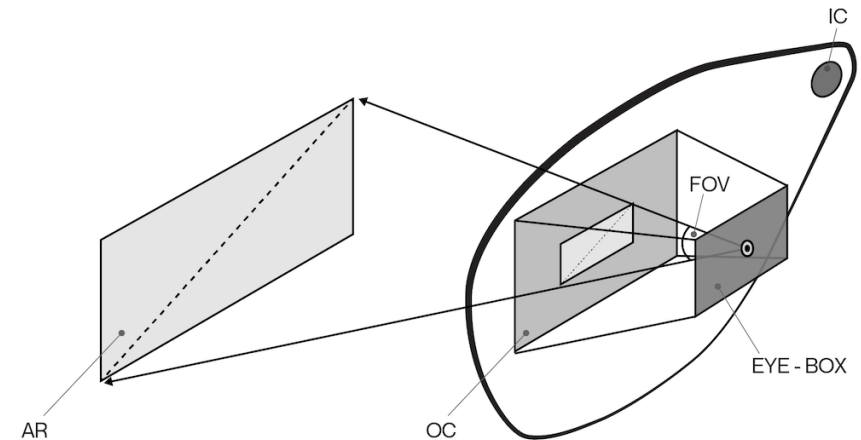
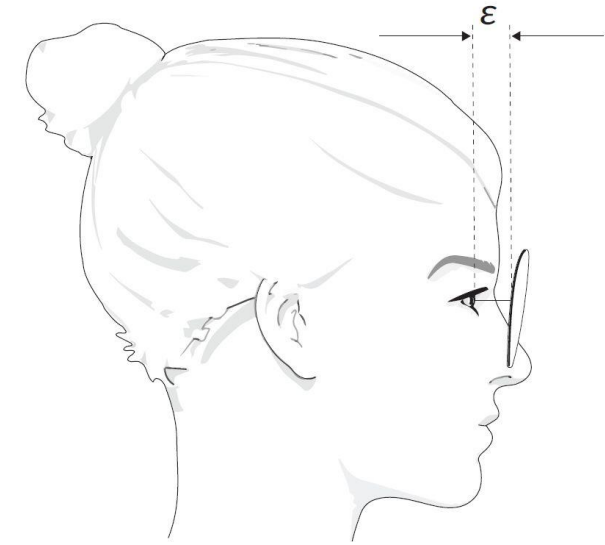
\*) Dispelix Selvä 30° FOV AR 16:9, brightness efficiency 310 nits/lm

Dispelix AR displays are suited for indoor and outdoor user cases

# Convolut ed inter-dependencies

- Brightness ↗ Battery lifetime ↘
- Brightness ↗ Thermal Management Issues ↗
- Brightness ↗ Field-of-View ↘
- Field-of-View ↗ Eye-relief ↘
- Field-of-View ↗ Eyebox ↘
- Eye-relief ↘ Wearable comfort ↘
- Eyebox ↘ Visual comfort ↘

→Multi-objective optimization problem for the entire system





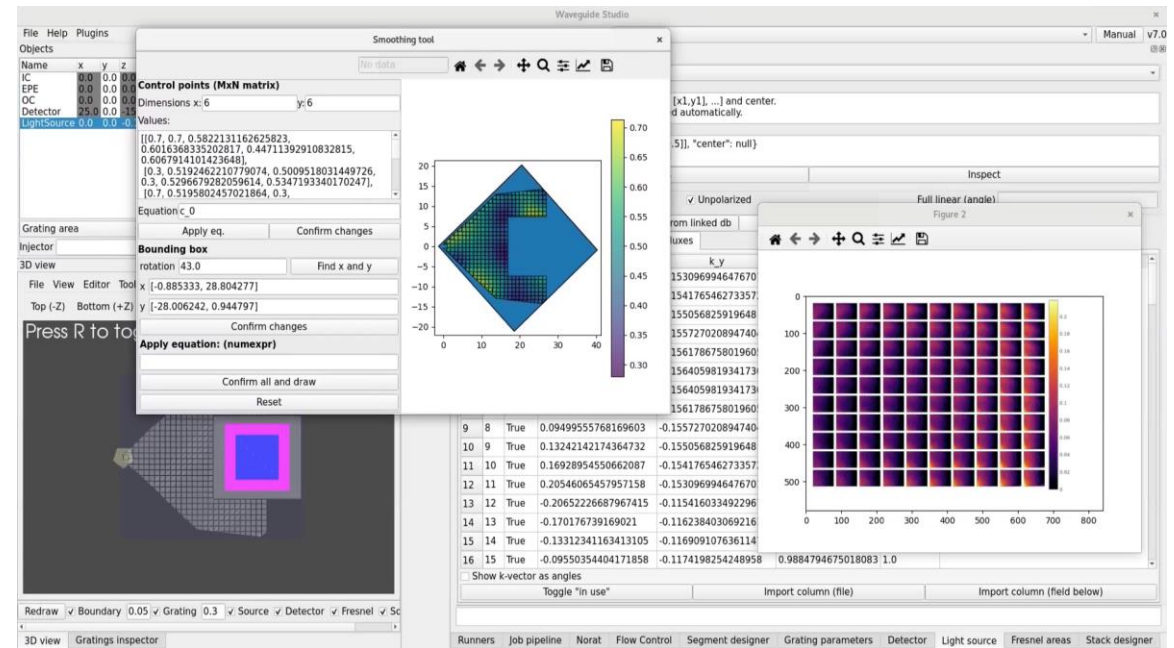
# Proprietary Design tool

Human Visual Model

Voice of Customer

Dispelix Waveguide Studio

Optimised display design



# Interface fit

## Coupling efficiency

Exit pupil diameter and coupling angles are matched with in-coupling grating

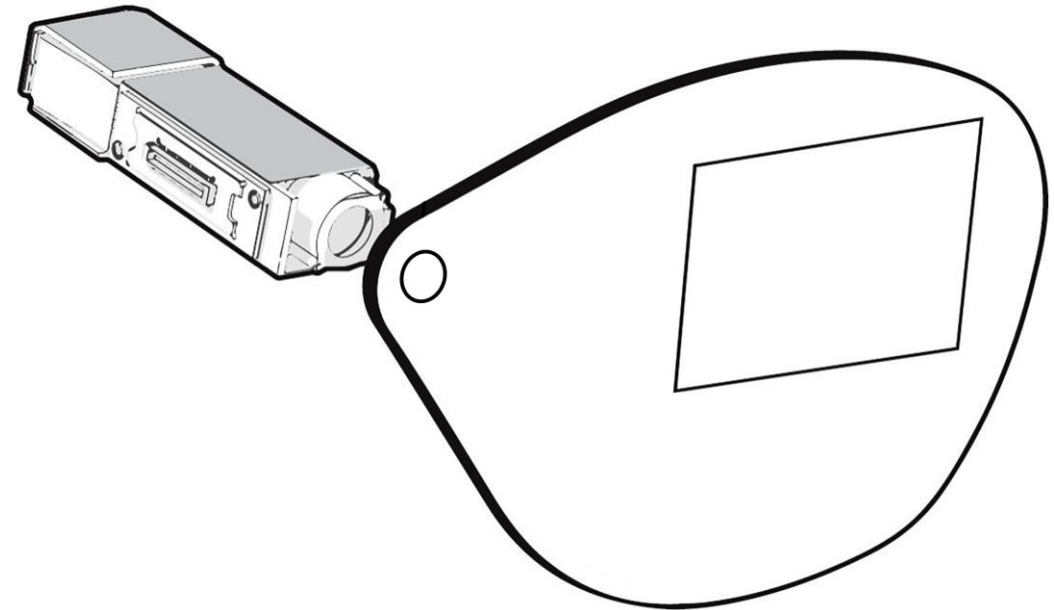
## Brightness efficiency

Source luminous power optimization in waveguide combiner

Gratings are fine tuned to match source spectrum

## Image artefact elimination

Control straylight and surface reflections at in-coupling

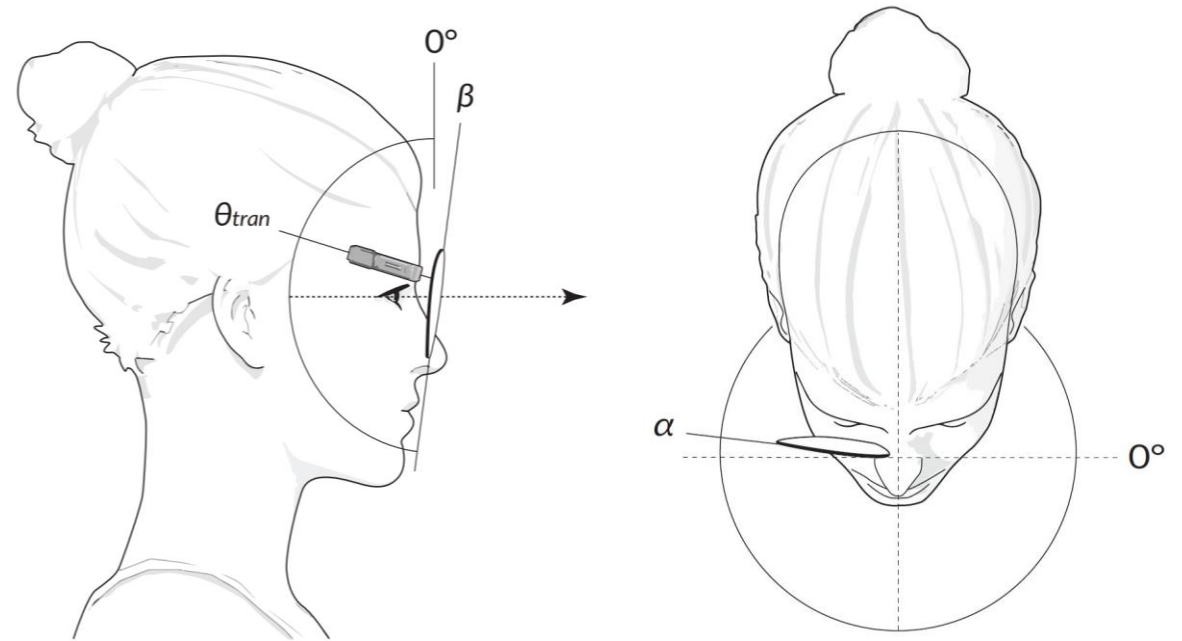


# Form factor

Tilts

Dimensions

Weight budget



# Prescription integration

Monolithic integration in development

Searching partners

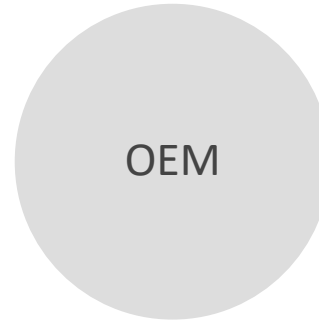


# Ecosystem

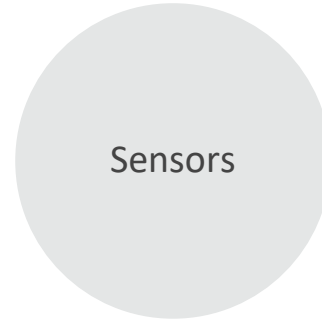
Waveguide combiner design & development



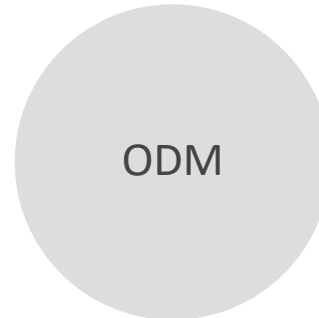
Interface partners



Use case



Waveguide combiner production



System design & Assembly & Testing

# Dispelix Service Model

From Design to Delivery



A dark blue, textured sphere, possibly representing a planet or a globe, is centered against a black background. The sphere has a slightly grainy, metallic appearance with some lighter blue highlights. The word "dispelix" is written in a lowercase, sans-serif font in a bright orange color, positioned horizontally across the middle of the sphere.

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