

EPIC Meeting on Photonics for AR/VR/MR:

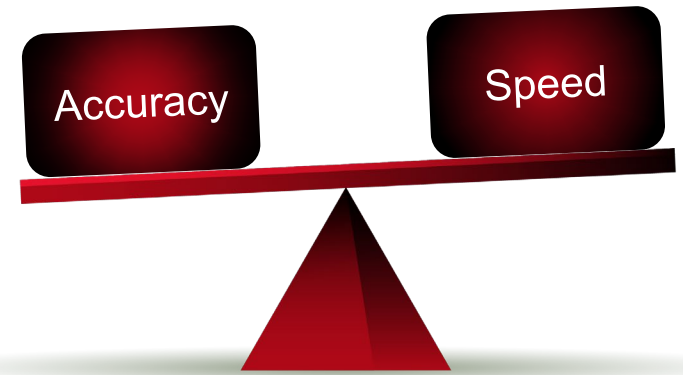
From Design to System Integration and Mass Production at Jabil Optics

Demands and Solutions for Modeling and Design Techniques of AR/VR Glasses

Frank Wyrowski, Christian Hellmann, Stefan Steiner

“It is all about accuracy and speed.”

Developer of AR/VR glasses at Meta about modeling and design software.

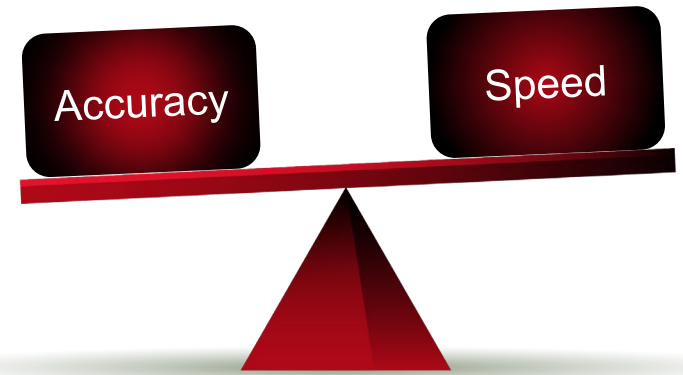


As accurate as needed.
As fast as possible.

Control of the accuracy-speed balance

Major trend in the usage and development of optics software

High speed means
short time to results.

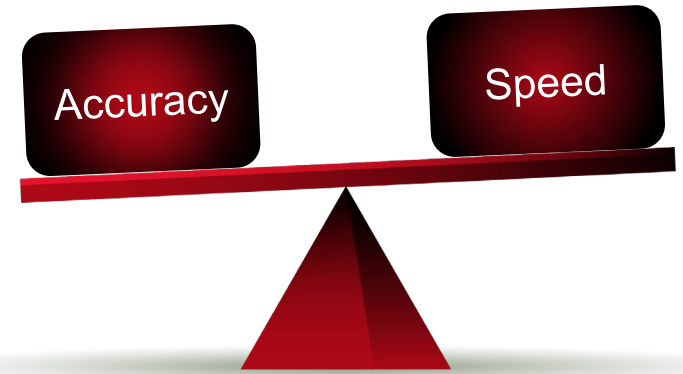


As accurate as needed.
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Control of the accuracy-speed balance

Major trend in the usage and development of
optics software

What means accuracy
in optical modeling
and design?



As accurate as needed.
As fast as possible.

Control of the accuracy-speed balance

Major trend in the usage and development of
optics software

Simulation Accuracy

The **simulation accuracy** depends on the algorithms used to model the reality.

Modeling of light sources, including, e.g., lasers, LEDs, LDs, VCSELs, thermal light sources, x-ray sources, and ultrashort pulses.

Modeling of components, including, e.g., lenses, freeform surfaces, Fresnel lenses, pancake lenses, GRIN lenses, metalenses, gratings, DOEs, crystals, apertures, prisms, fibers, scatterer, diffusers, micro lens arrays, and SLMs.

Modeling of detectors, including, e.g., aberrations, PSF/MTF, beam parameters, radiometry, photometry, colorimetry, and ultrashort pulse diagnostic.



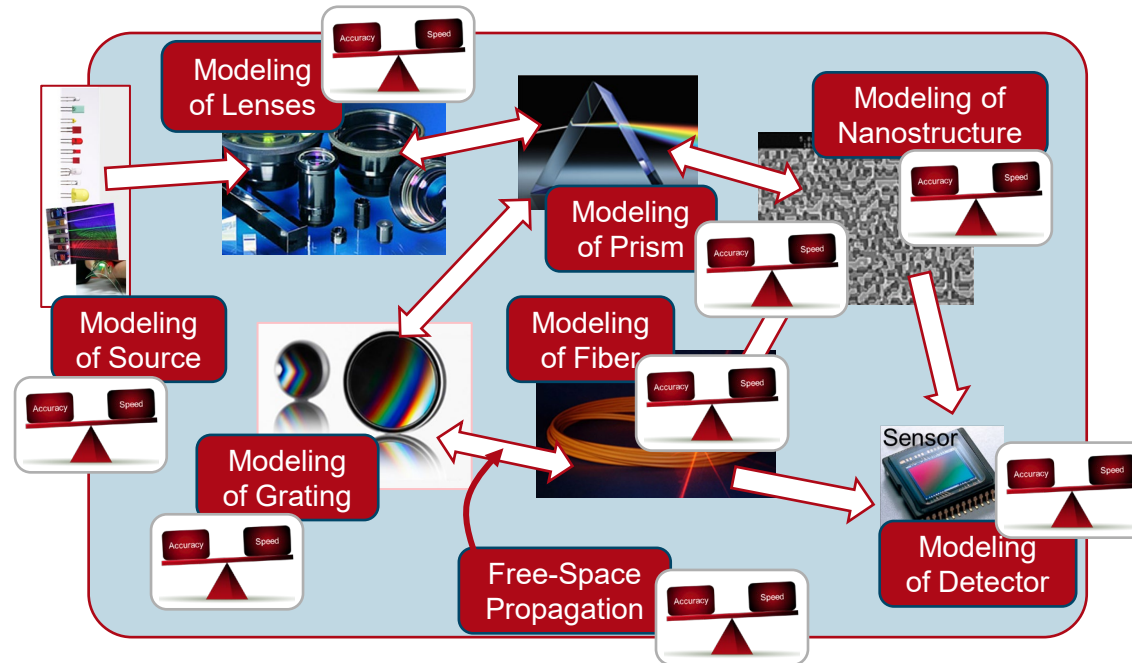
Modeling of optical effects, including, e.g., aberrations, energy redistribution, diffraction, scattering, interference, speckles, polarization, coherence, and spatiotemporal evolution.

Pool of Interoperable Modeling Techniques

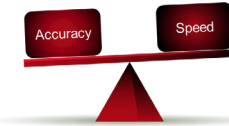
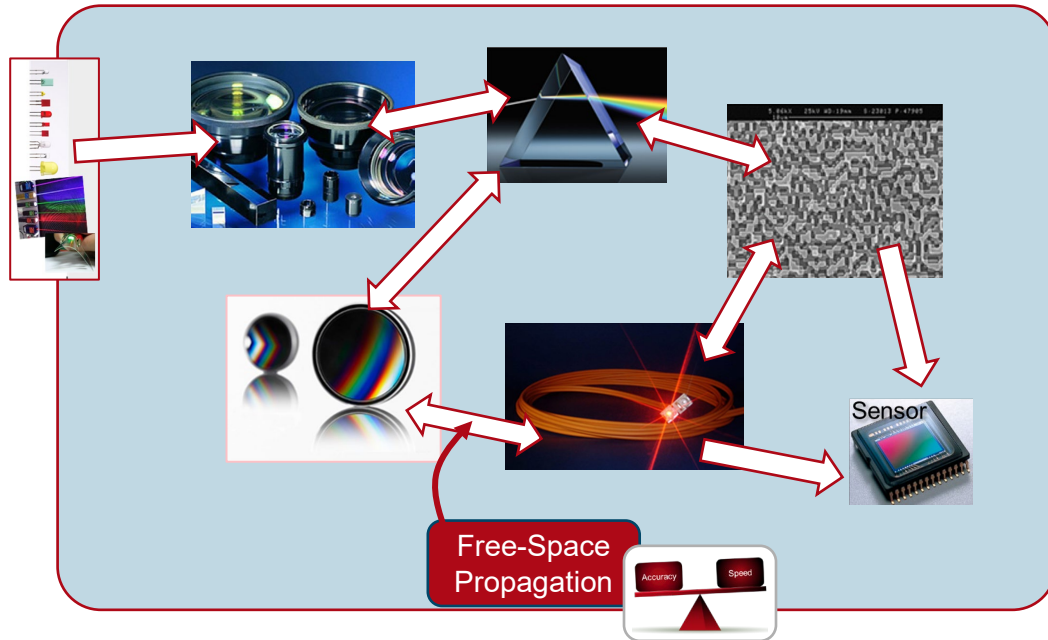
Each modeling and design task comes with a specific

- selection of sources, components, and detectors, and
- preferences regarding the accuracy-speed balance.

Software must provide modeling techniques per source, component, and detector, with options for controlling the accuracy-speed balance.



Accuracy-Speed Balance of Free-Space Propagation Methods



Methods	Preconditions	Accuracy	Speed	Comments
Rayleigh Sommerfeld Integral	None	High	Low	Rigorous solution
Fourier Domain Techniques	None	High	High	Rigorous mathematical reformulation of RS integral
Fresnel Integral	Paraxial	High	High	Assumes paraxial light; moderate speed for very short distances
	Non-paraxial	Low	High	
Geometric Propagation	Low diffraction	High	Very high	Neglects diffraction effects
	Otherwise	Low	Very high	

Easy Control of Free-Space Propagation in VirtualLab Fusion



- Forward FFT
- Forward SFT
- Forward PFT
- Inverse FFT
- Inverse SFT
- Inverse PFT

Fast
Rayleigh-Sommerfeld
integral



- Forward FFT
- Forward SFT
- Forward PFT
- Inverse FFT
- Inverse SFT
- Inverse PFT

Generalized
Far-Field integral



Generalized far-field integral

ZONGZHAO WANG,^{1,2,*} OLGA BALADRON-ZORITA,^{1,2} CHRISTIAN HELLMANN,³ AND FRANK WYROWSKI¹

¹Institute of Applied Physics, Friedrich-Schiller-University Jena, Max-Wien-Platz 1, 07743 Jena, Germany
²LightTrans International UG, Kahlaische Strasse 4, 07745 Jena, Germany
³Wyrowski Photonics GmbH, Kahlaische Strasse 4, 07745 Jena, Germany



- Forward FFT
- Forward SFT
- Forward PFT
- Inverse FFT
- Inverse SFT
- Inverse PFT

Generalized
Debye integral



Generalized Debye integral

ZONGZHAO WANG,^{1,2,*} OLGA BALADRON-ZORITA,^{1,2} CHRISTIAN HELLMANN,³ AND FRANK WYROWSKI¹

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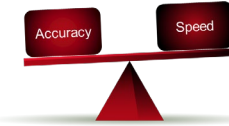
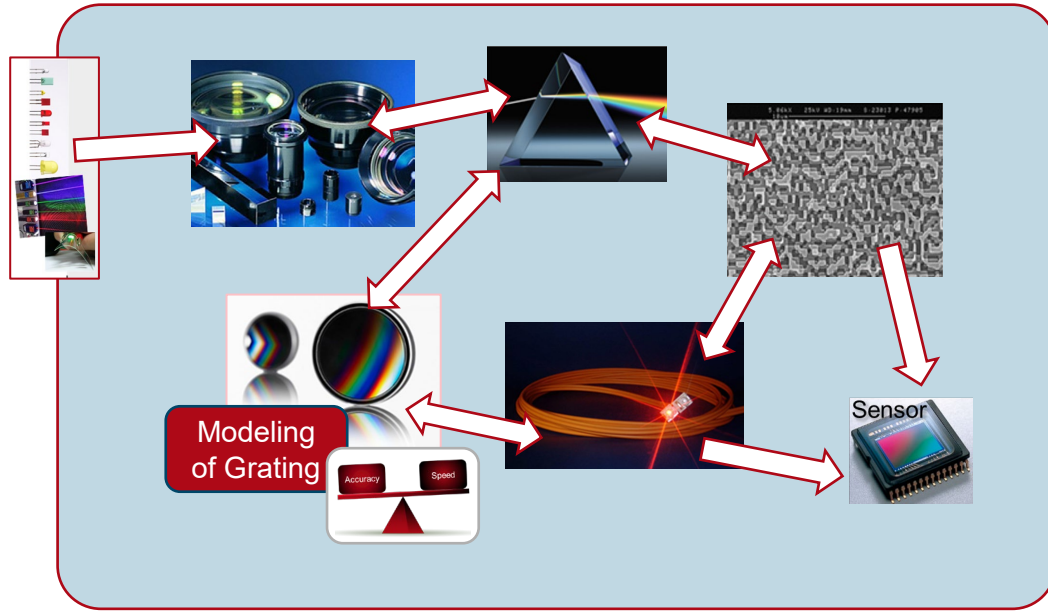
Geometric propagation



Isolating the Gouy phase shift in a full physical-optics solution to the propagation problem

OLGA BALADRON-ZORITA,^{1,*} ZONGZHAO WANG,^{1,2} CHRISTIAN HELLMANN,^{3,4} AND FRANK WYROWSKI¹
¹Applied Computational Optics Group, Institute of Applied Physics, Friedrich-Schiller-University Jena, Max-Wien-Platz 1, 07743 Jena, Germany
²LightTrans International UG, Kahlaische Strasse 4, 07745 Jena, Germany
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⁴Corresponding author: olga.baladron.zorita@uni-jena.de

Accuracy-Speed Balance of Grating Modeling Methods



Methods	Preconditions	Accuracy	Speed	Comments
Fourier Modal Method (FMM)	None	High	Low	Smaller periods lead to higher speed
Thin Grating Approximation	Large periods & features, thin	High	High	Thickness about wavelength; period & features larger than about ten wavelengths
	Otherwise	Low	High	
FMM in Kogelnik Approximation	Thick volume gratings; Bragg condition	High	Very high	Method is electromagnetic formulation of Kogelnik's approach
	No Bragg condition	Low	Very high	

Selected Components Come with Suitable Modeling Technique

Spherical Lens
Component Dialogue 1

Edit Spherical Lens Component

Solver Sampling

Component Solver: **Local Plane Interface Approximation (LPIA)** Edit

The LPIA solver works in the spatial domain (**x domain**), locally, in a pointwise manner. The solver follows that

1. the input field on the surface is treated as a composition of local plane waves (LPWs),
2. the part of the surface seen by each LPW is considered a plane interface (locally), and,
3. the interaction of the LPW with the local plane interface can be modeled by the Fresnel (or the layer) matrix.

At an arbitrary location on the curved surface, an approximate local boundary condition is applied, which assumes the interaction of the LPW with the local plane interface. Thus, the Fresnel matrix (or layer matrix for coatings) can be used to connect input and output fields. [Learn more about this solver.](#)

input LPW output LPW

ϵ_{front} ϵ_{behind}

Coordinate Systems
Position / Orientation
Structure
Solver
Channel Configuration
Free Space Propagation

Validity: OK Cancel Help

Grating
Component Dialogue 2

Edit Grating Component

Solver Sampling

Component Solver: **FMM / RCWA [S-Matrix]** Edit

The FMM / RCWA solver works in the spatial frequency domain (**k-domain**). It consists of

1. an eigenmode solver for each periodically modulated layer and
2. an S-matrix for matching the boundary conditions between the layers.

The eigenmode solver computes the field solution in the k domain for the periodically modulated medium in each layer. The S-matrix algorithm calculates the response of the whole layer system by matching the boundary conditions in a recursive manner. It is well-known for its unconditional numerical stability since, unlike the traditional transfer matrix, it avoids the exponentially growing functions in the calculation steps. [Learn more about this solver.](#)

$E_{\perp,+}^{\text{in}}$ S_{++} $E_{\perp,+}^{\text{out}}$

$E_{\perp,-}^{\text{out}}$ S_{+-} S_{-+} $E_{\perp,-}^{\text{in}}$

S_{--}

Coordinate Systems
Position / Orientation
Structure
Solver
Channel Configuration
Free Space Propagation

Validity: OK Cancel Help

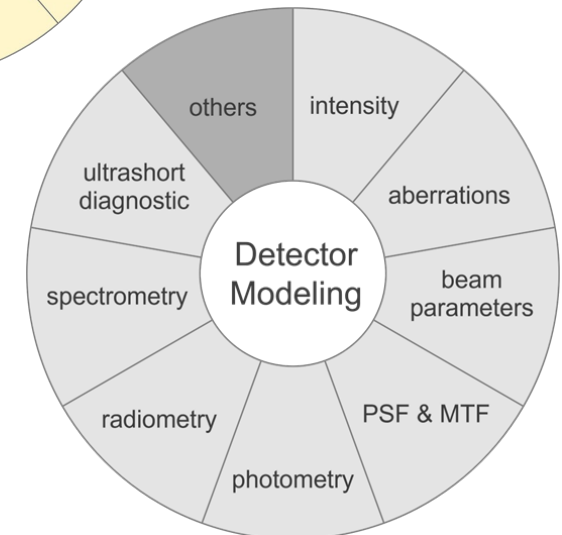
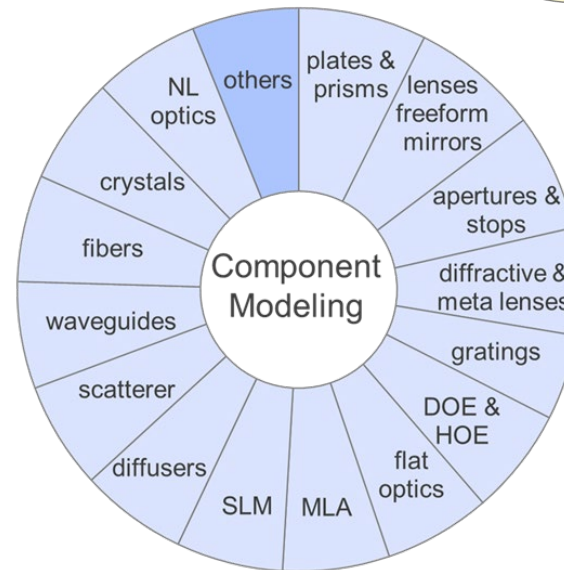
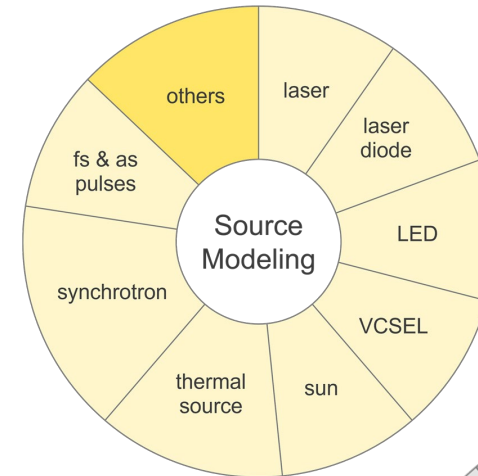
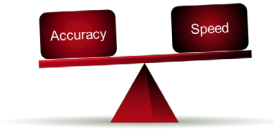
Pool of Interoperable Modeling Techniques

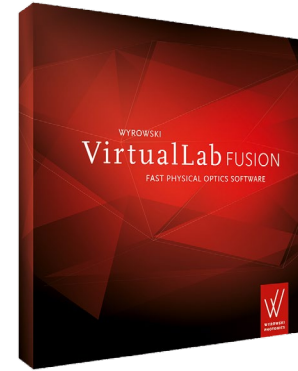
Control of accuracy-speed balance



Optics software should provide a

- Pool of many interoperable modeling techniques, and a
- Platform to connect them.



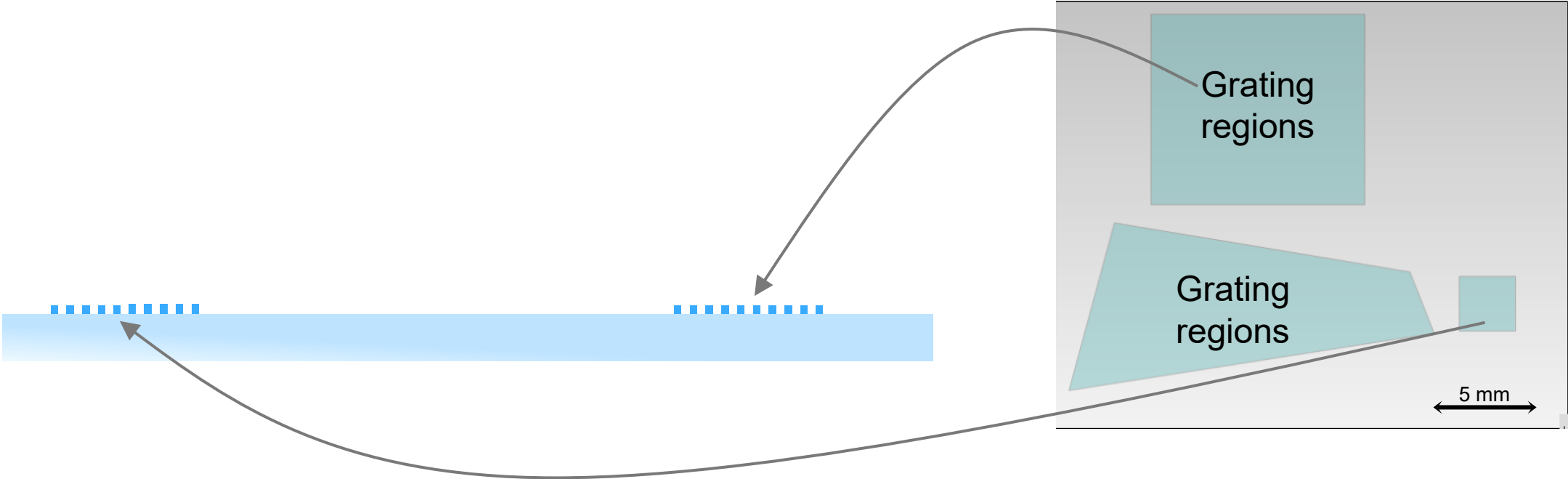


All simulations done
with VirtualLab Fusion
optics software

On the accuracy-speed balance in optical modeling and design of waveguide AR glasses

An application scenario

Application Scenario: HoloLens 1 – Type Layout



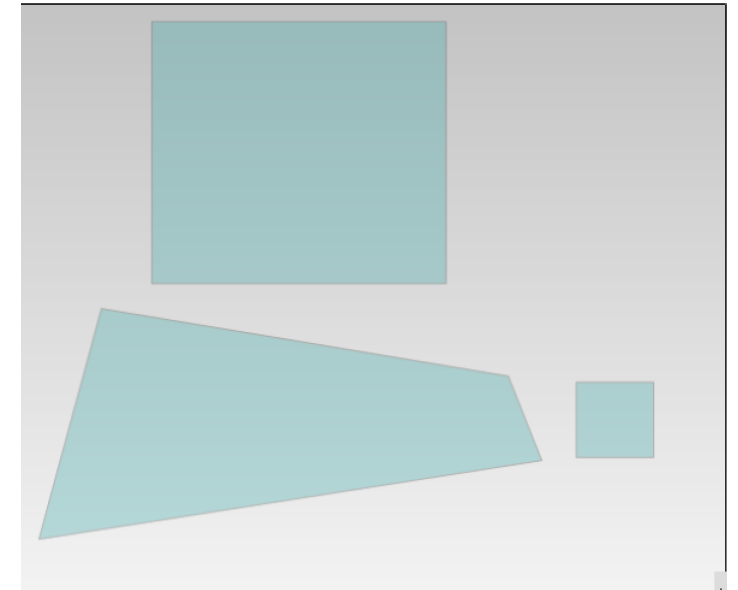
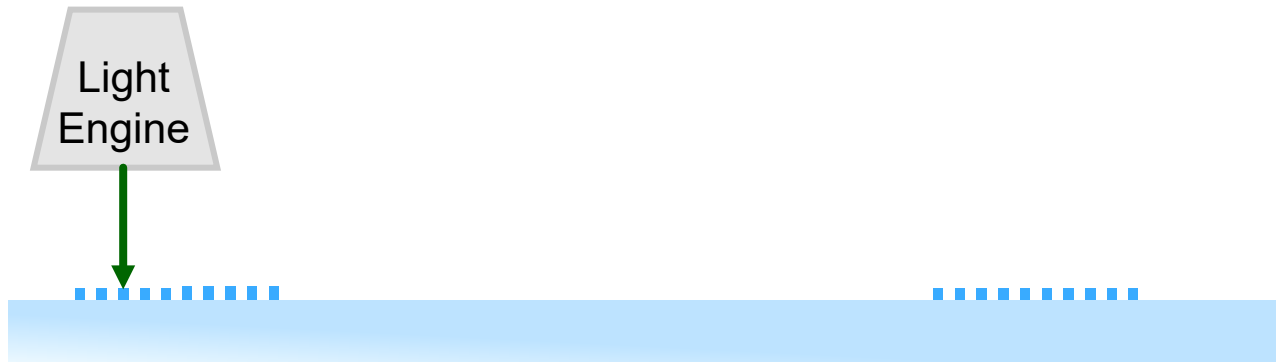
Connected Modeling Techniques: Source

Light Engine Model

- Beam type: plane wave
- Beam radius $r = 1.5 \text{ mm}$
- Polarization: Linearly polarized
- Wavelength: $\lambda = 530 \text{ nm}$
- Bandwidth: $\Delta\lambda = 0 \text{ nm}, 1 \text{ nm}, 10 \text{ nm}$

Bandwidth: $\Delta\lambda$

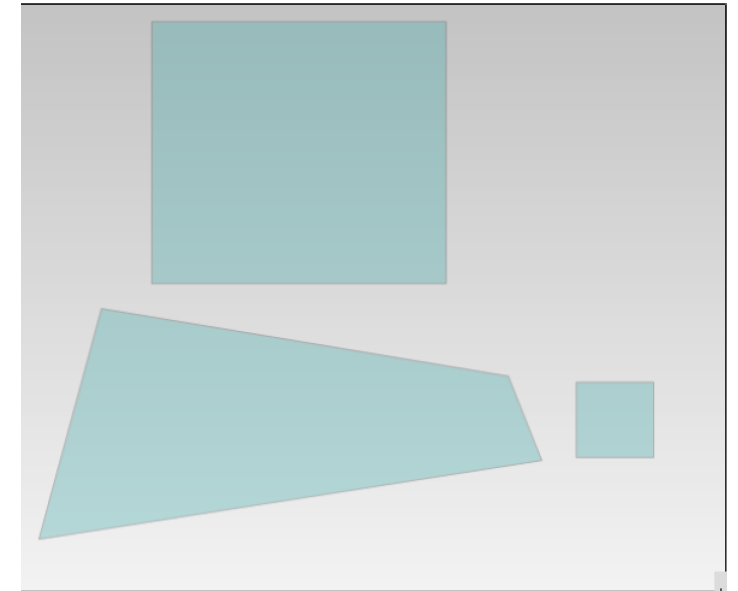
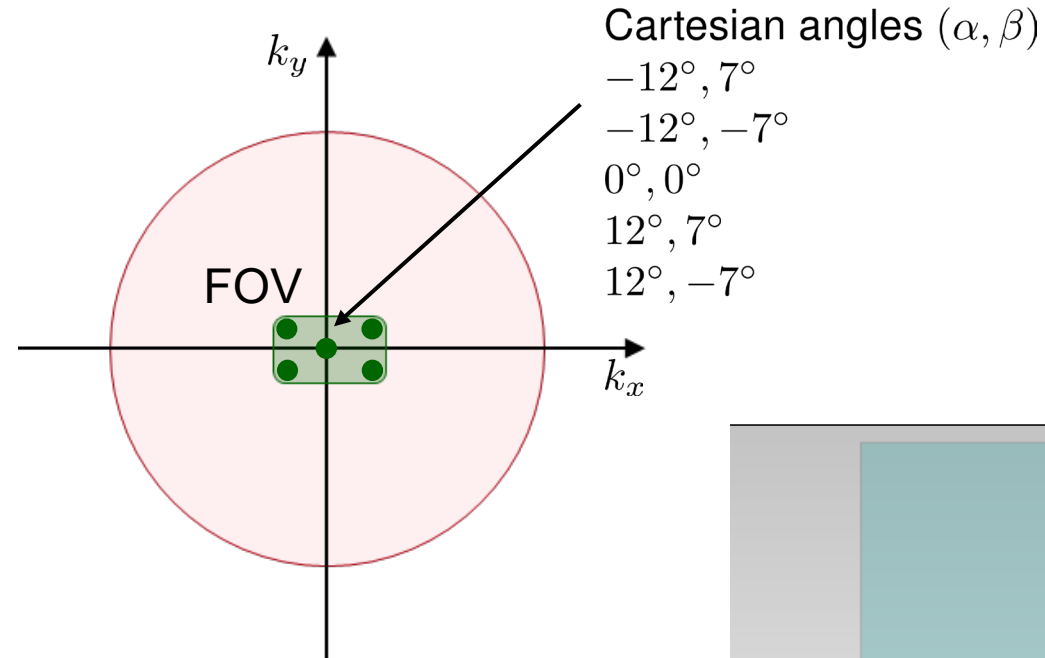
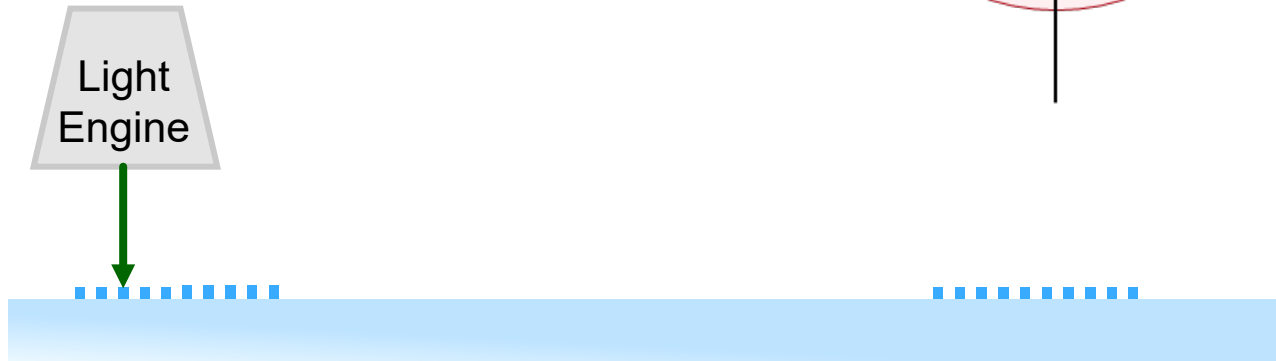
- Laser diode: some nanometers
- LED: some 10 nanometers



Connected Modeling Techniques: Source

Light Engine Model

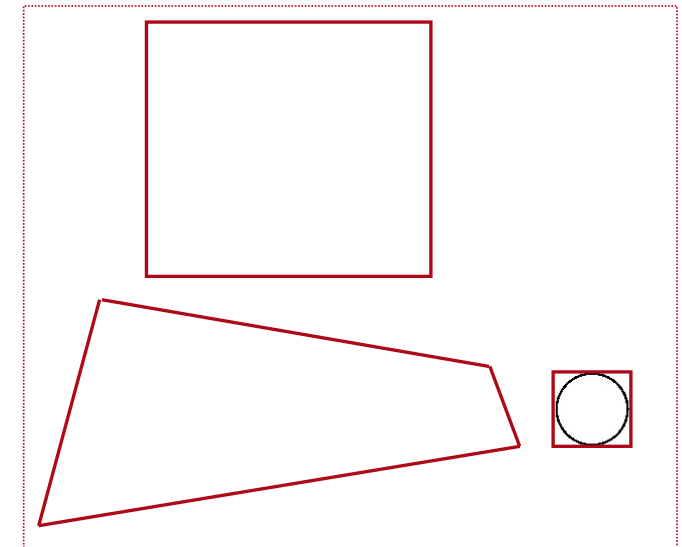
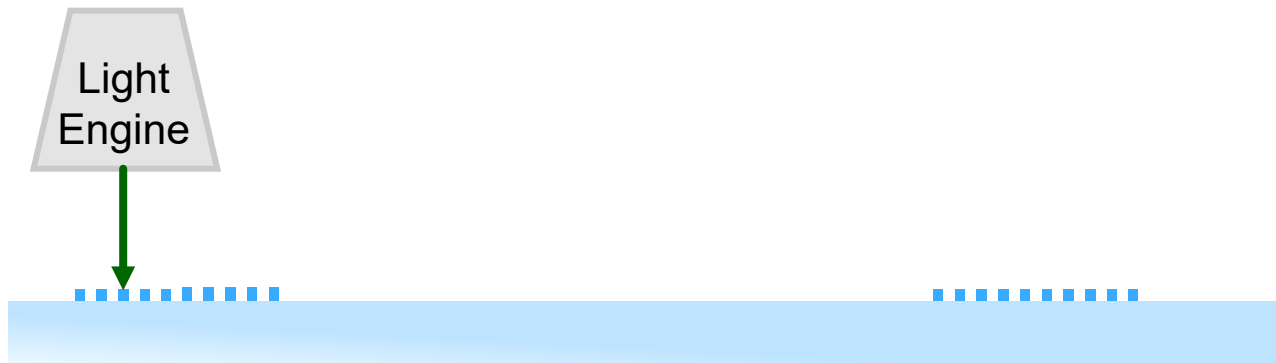
- Beam type: plane wave
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Connected Modeling Techniques: Source

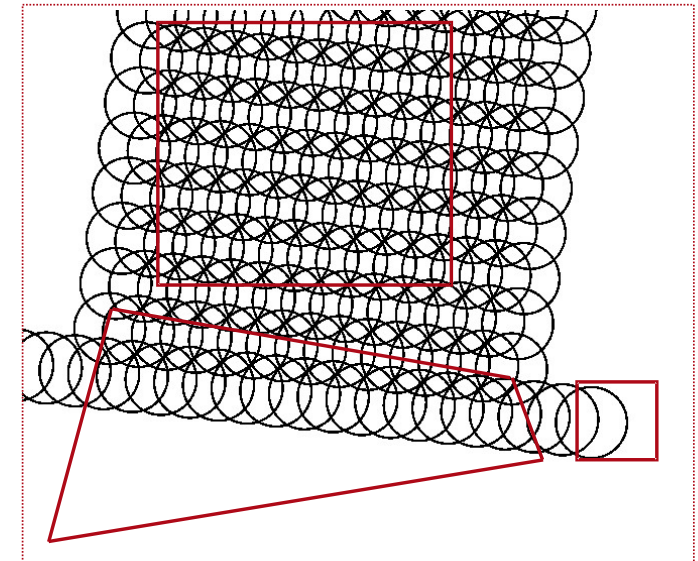
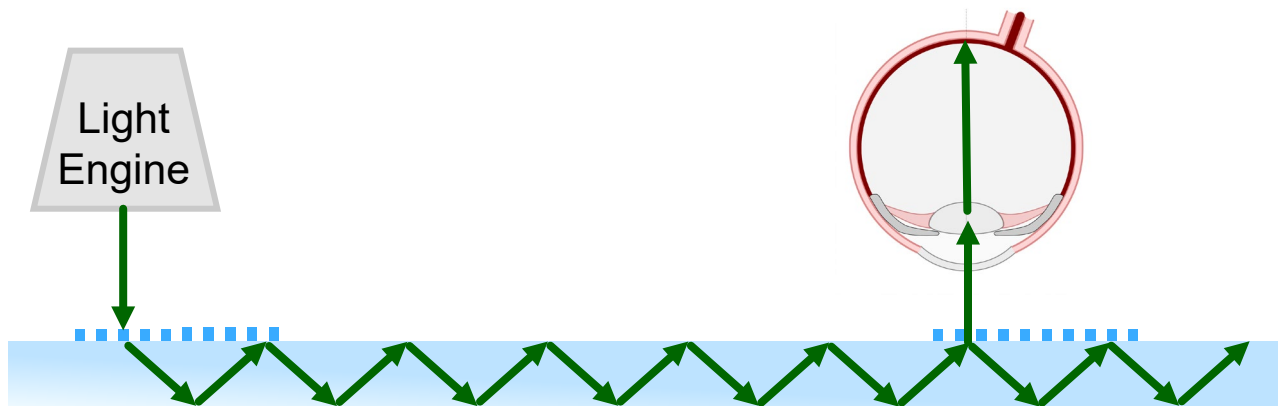
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$$D = 3 \text{ mm}$$
$$(\alpha, \beta) = (12^\circ, -7^\circ)$$

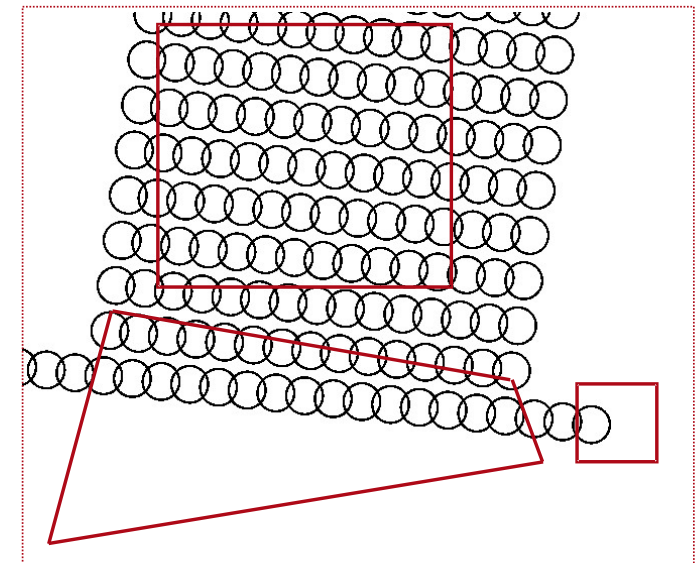
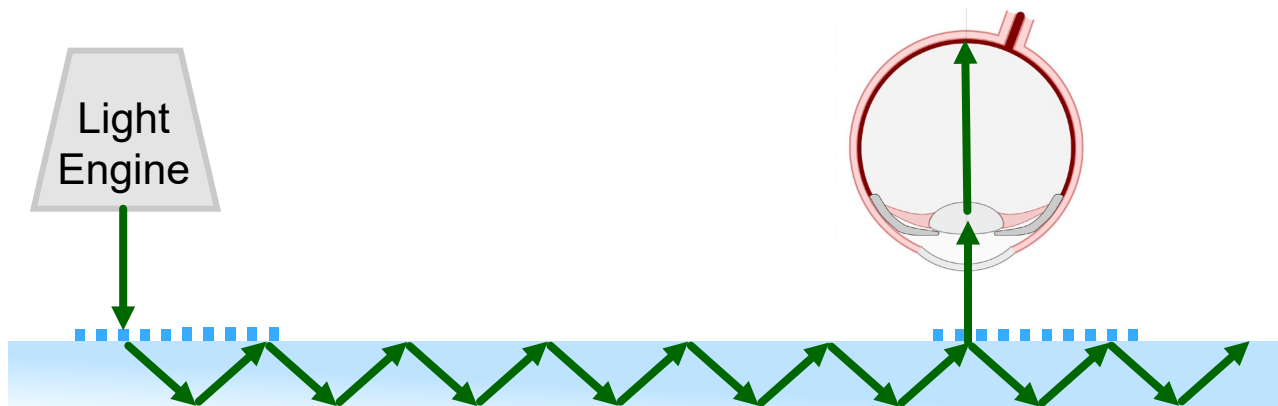
Connected Modeling Techniques: Beam Propagation



$D = 3 \text{ mm}$

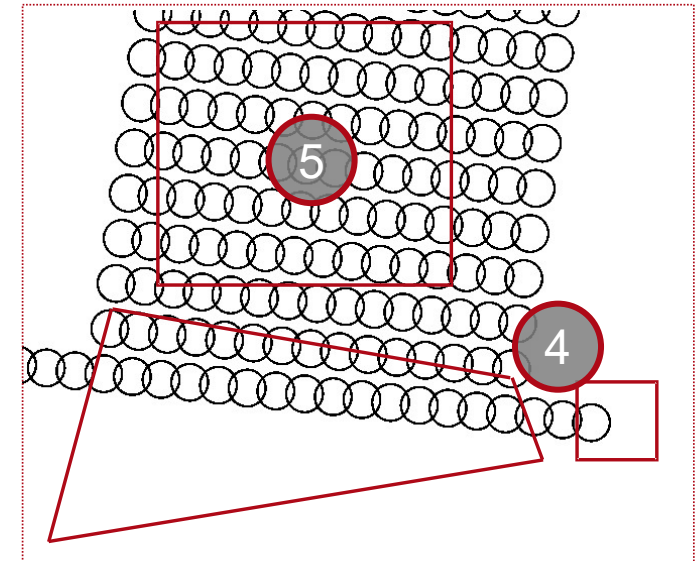
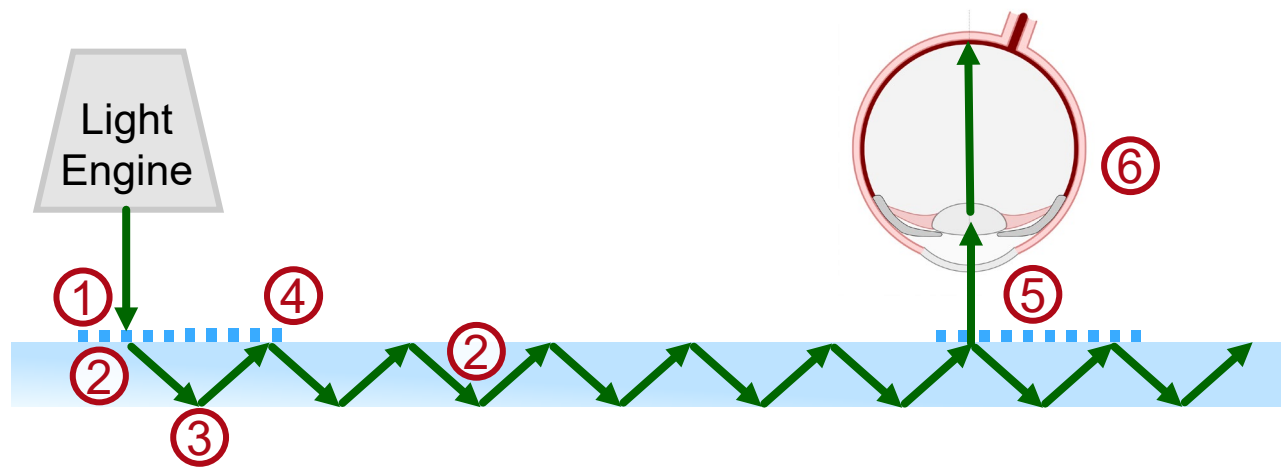
$(\alpha, \beta) = (12^\circ, -7^\circ)$

Connected Modeling Techniques: Beam Propagation



$D = 1.6 \text{ mm}$
 $(\alpha, \beta) = (12^\circ, -7^\circ)$

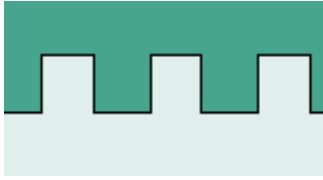
Connected Modeling Techniques: Beam Propagation



$D = 1.6 \text{ mm}$
 $(\alpha, \beta) = (12^\circ, -7^\circ)$

Connected Modeling Techniques: Grating

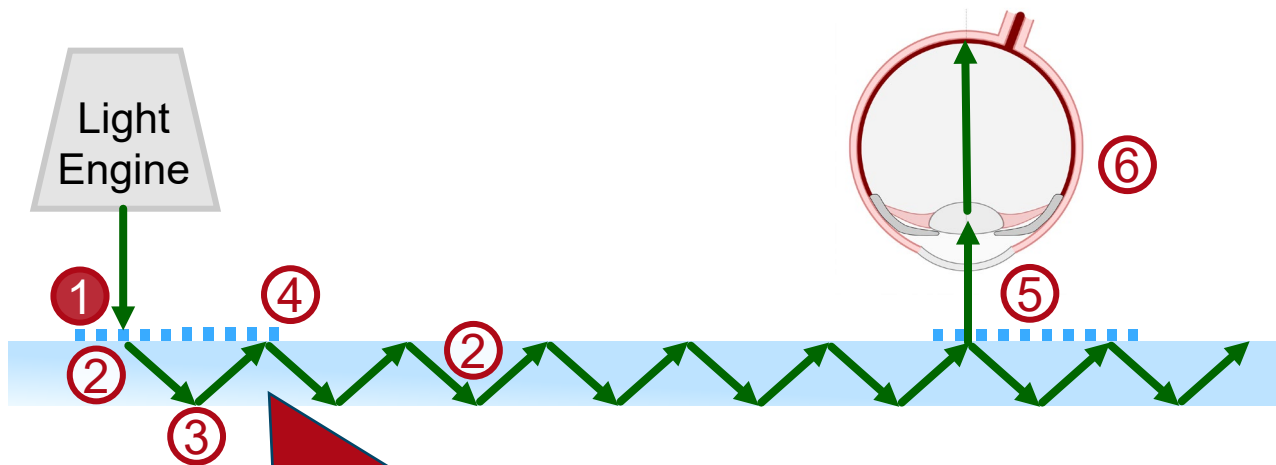
1 Grating model



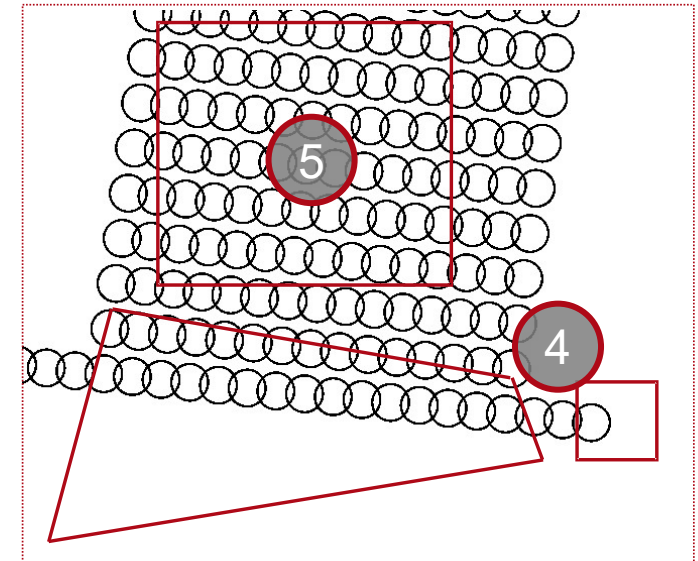
Grating types of interest:

- Binary
- Slanted
- Blazed
- Volume
- Anisotropic grating layers (liquid crystals)

Trend: increasing interest



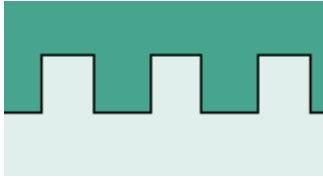
Trend: higher index leads to anisotropic waveguides.



$D = 1.6 \text{ mm}$
 $(\alpha, \beta) = (12^\circ, -7^\circ)$

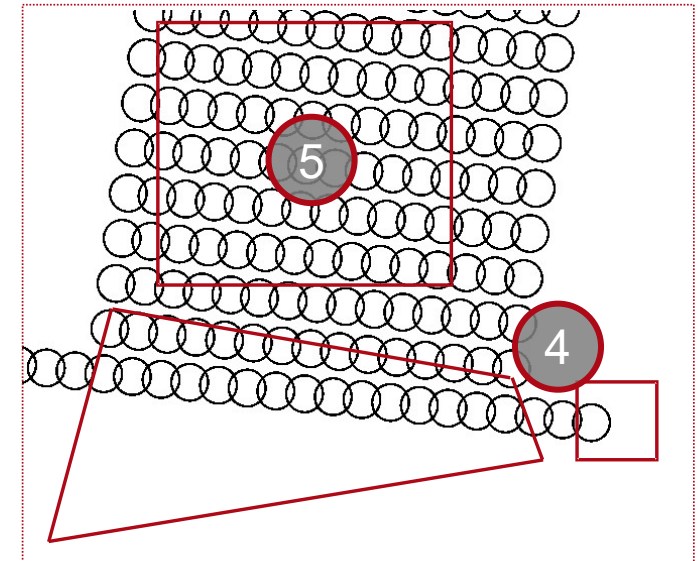
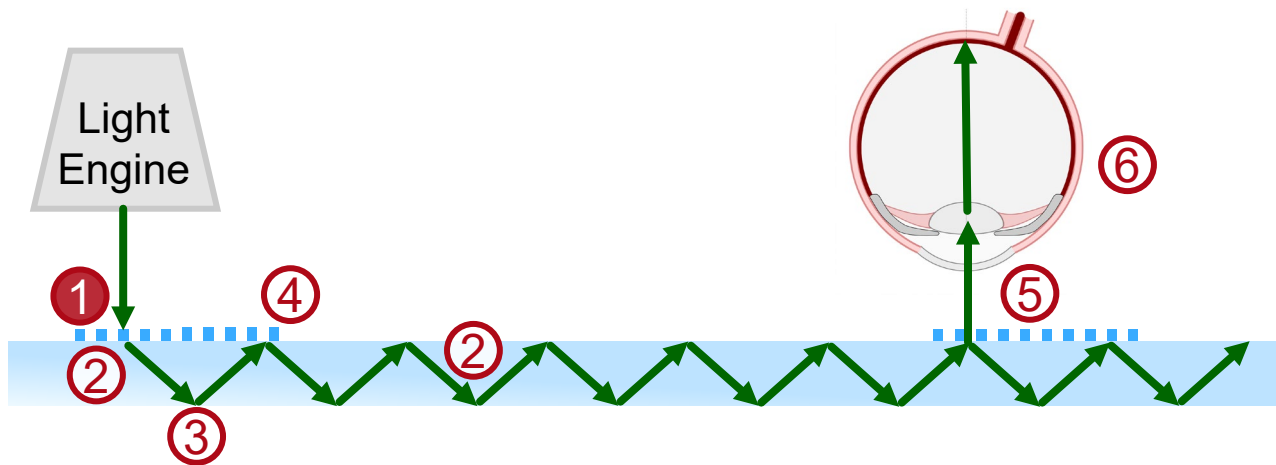
Connected Modeling Techniques: Grating

1 Grating model



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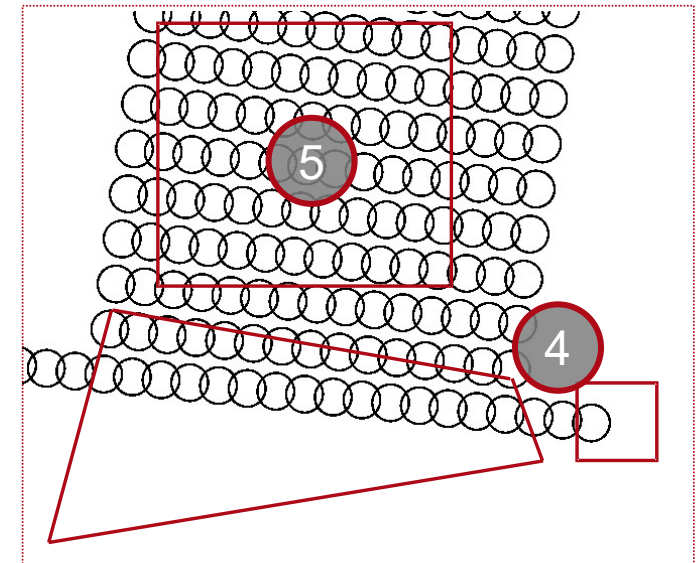
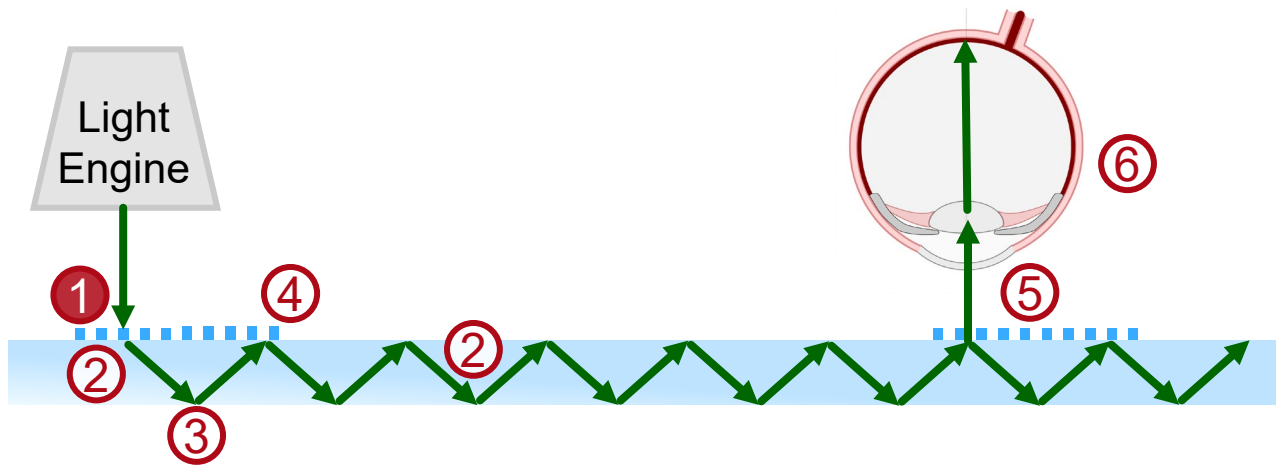


$$D = 1.6 \text{ mm}$$
$$(\alpha, \beta) = (12^\circ, -7^\circ)$$

Connected Modeling Techniques: Grating

1

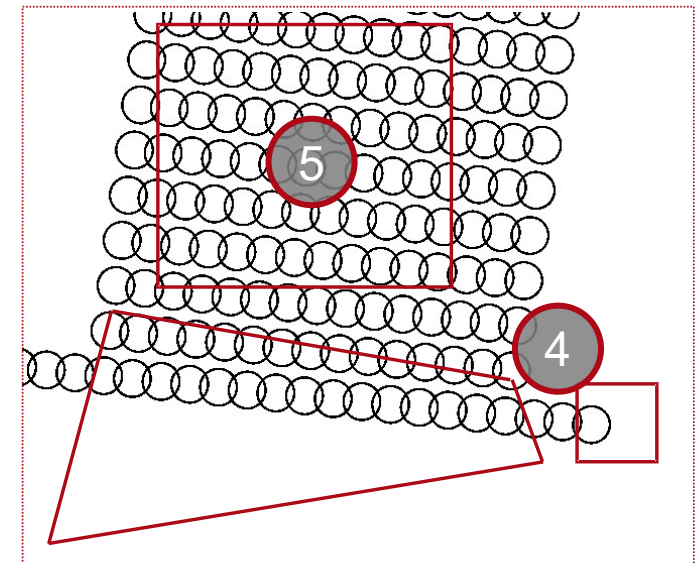
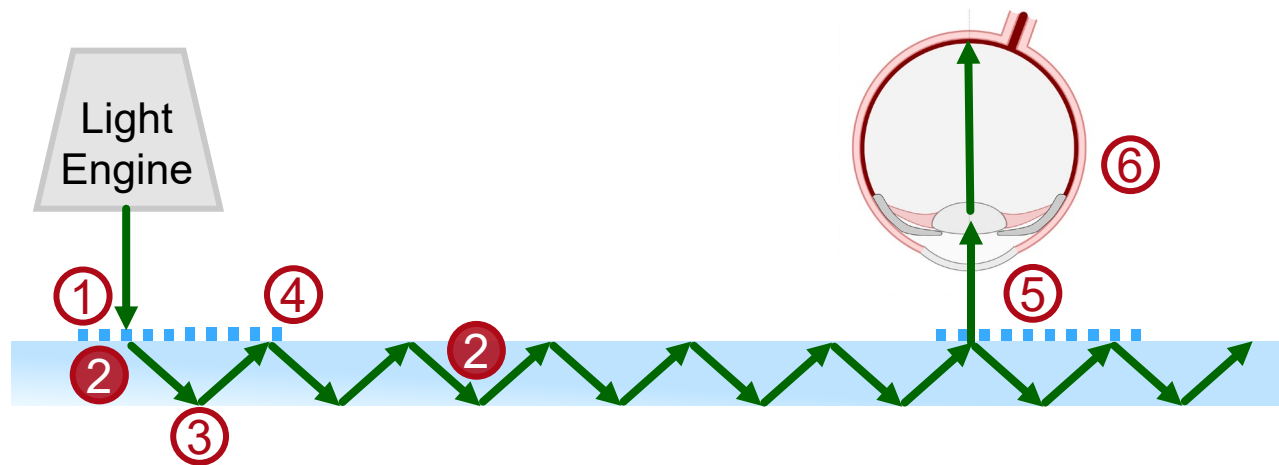
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Thin Grating Approximation	Large periods & features, thin	High	High	Thickness about wavelength; period & features larger than about ten wavelengths
	Otherwise	Low	High	
FMM in Kogelnik Approximation	Thick volume gratings; Bragg condition	High	Very high	Method is electromagnetic formulation of Kogelnik's approach
	No Bragg condition	Low	Very high	



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Connected Modeling Techniques: Inside Waveguide

② Free-space propagation

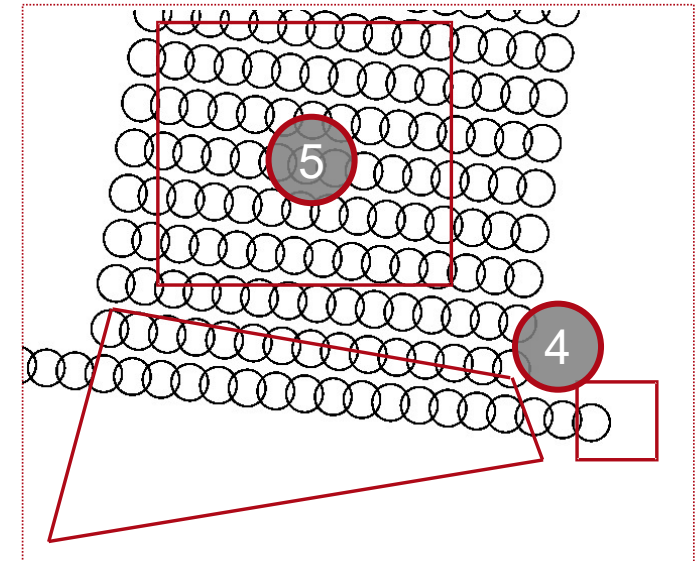
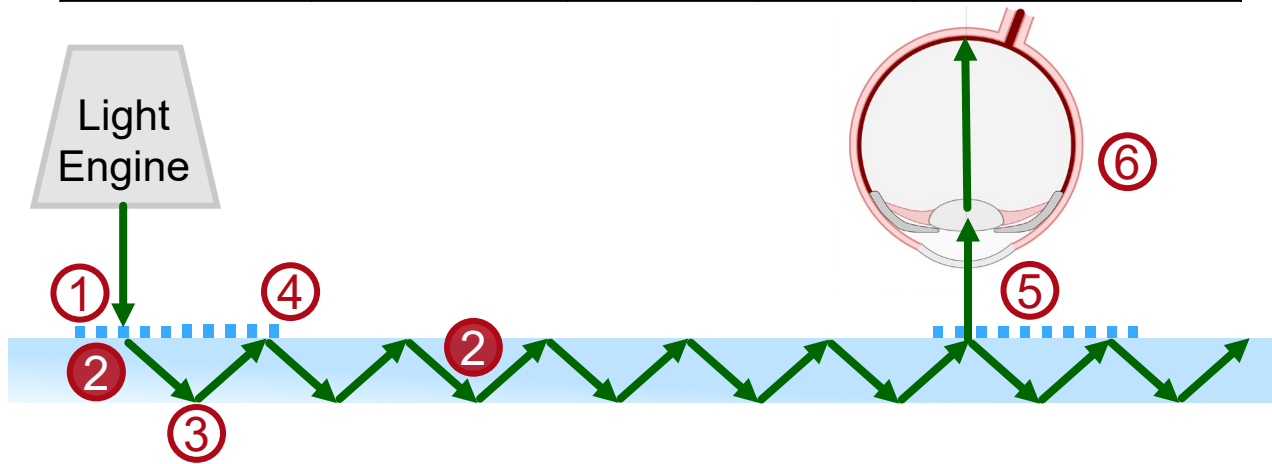


$D = 1.6 \text{ mm}$
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Connected Modeling Techniques: Inside Waveguide

2

Methods	Preconditions	Accuracy	Speed	Comments
Rayleigh Sommerfeld Integral	None	High	Low	Rigorous solution
Fourier Domain Techniques	None	High	High	Rigorous mathematical reformulation of RS integral
Fresnel Integral	Paraxial	High	High	Assumes paraxial light; moderate speed for very short distances
	Non-paraxial	Low	High	
Geometric Propagation	Low diffraction	High	Very high	Neglects diffraction effects
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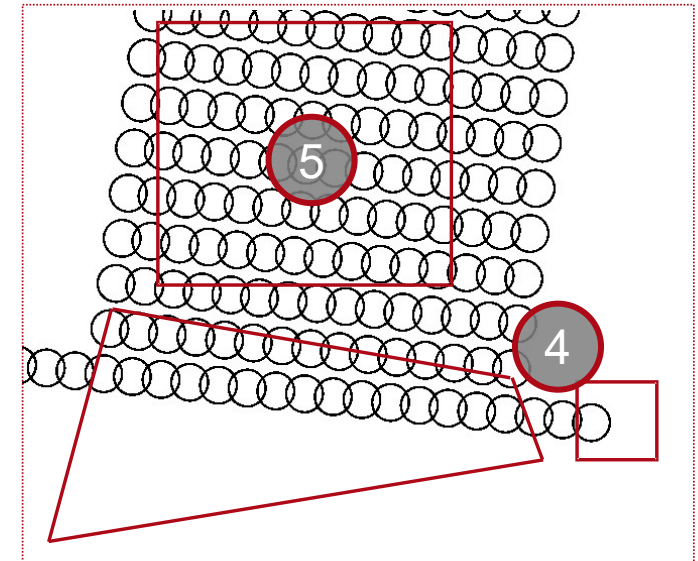
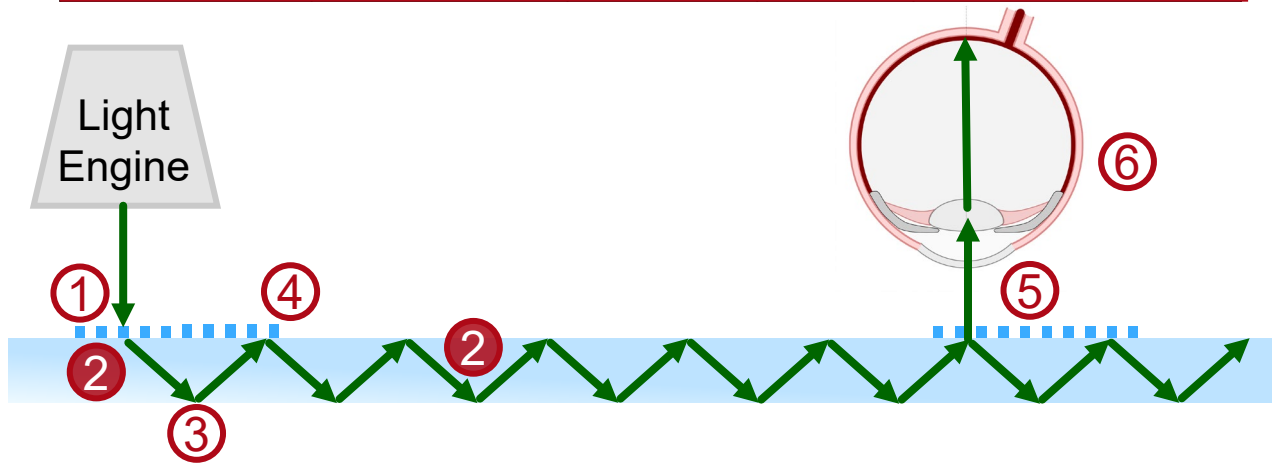


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Connected Modeling Techniques: Inside Waveguide

2

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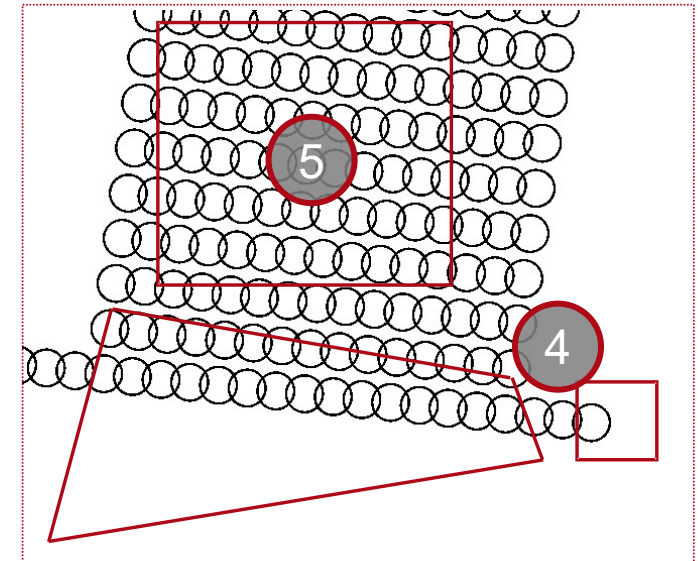
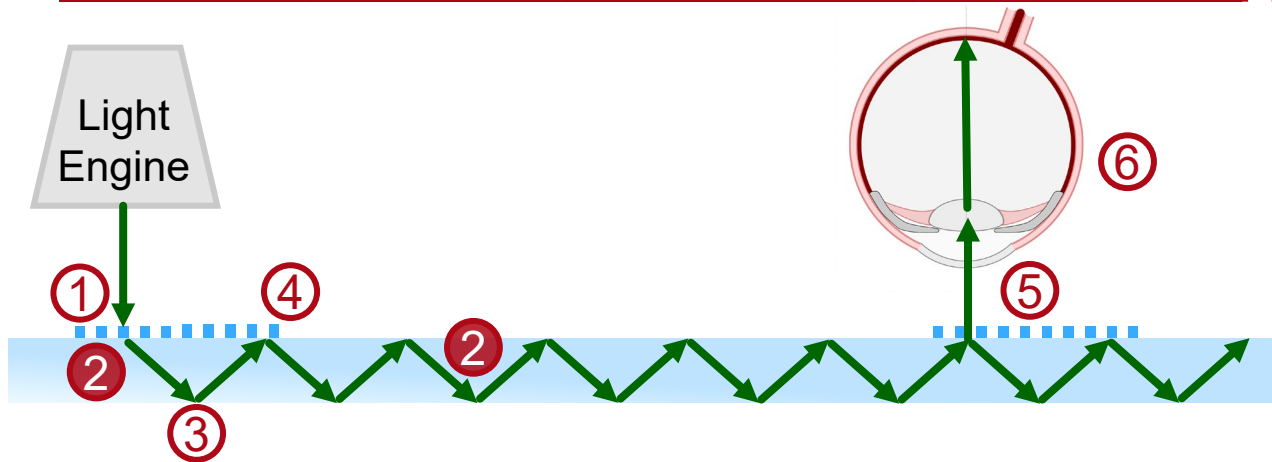
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Connected Modeling Techniques: Inside Waveguide

2

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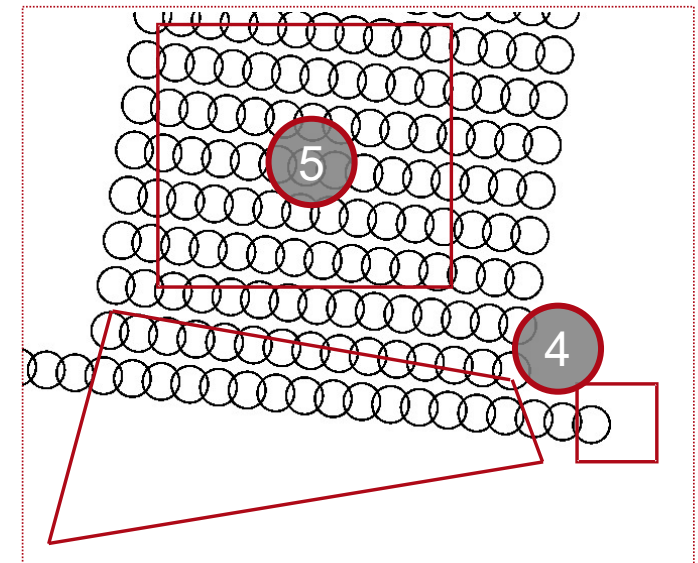
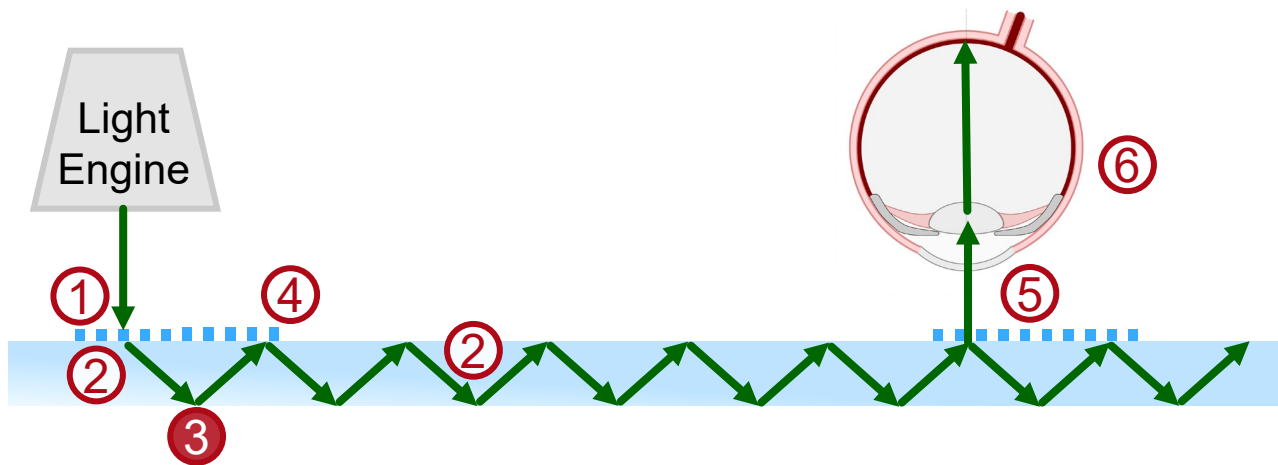
Selection of method must be decided with respect to modeling results!



$D = 1.6 \text{ mm}$
 $(\alpha, \beta) = (12^\circ, -7^\circ)$

Connected Modeling Techniques: Waveguide Surfaces

③ Reflection at waveguide surfaces



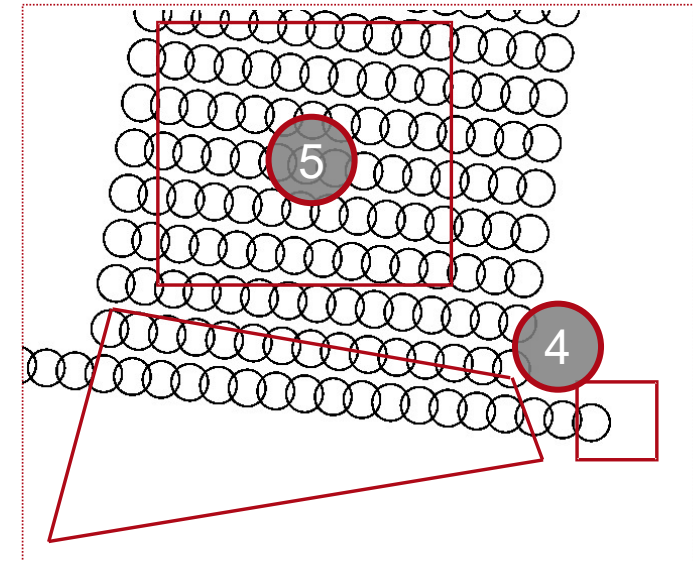
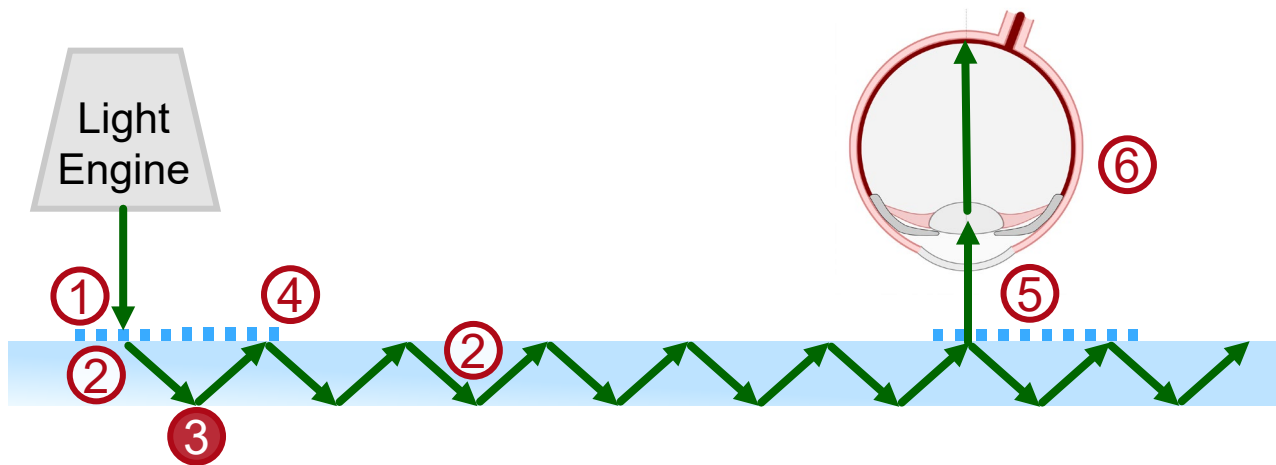
$D = 1.6 \text{ mm}$
 $(\alpha, \beta) = (12^\circ, -7^\circ)$

Connected Modeling Techniques: Waveguide Surfaces

3

Methods	Preconditions	Accuracy	Speed	Comments
S matrix	Planar surface	High	Very High	Rigorous model; includes isotropic and birefringent coatings; k-domain
Local Planar Interface Approximation	Surface not in focal region of beam	High	Very High	Local application of S matrix; LPIA; x-domain

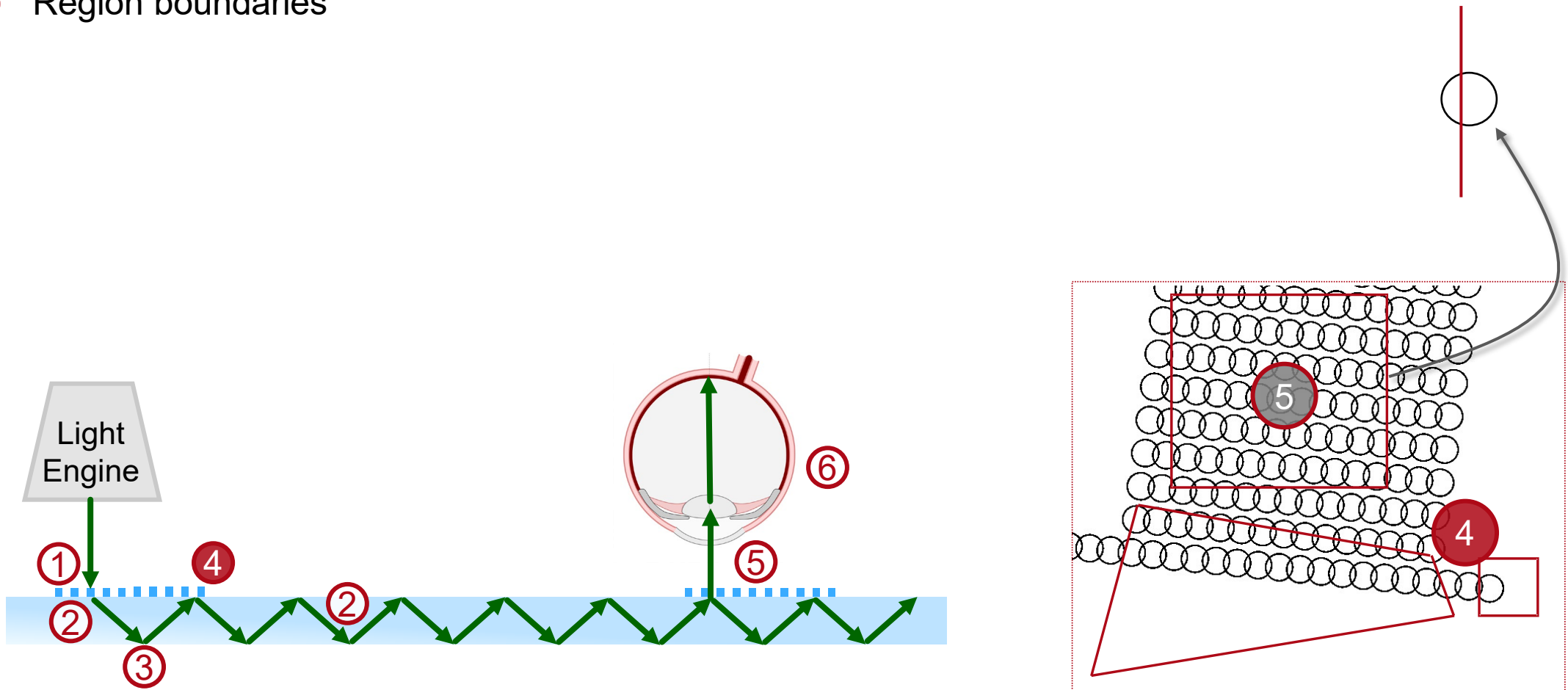
Enables tolerancing



$D = 1.6 \text{ mm}$
 $(\alpha, \beta) = (12^\circ, -7^\circ)$

Connected Modeling Techniques: Region Boundaries

4 Region boundaries

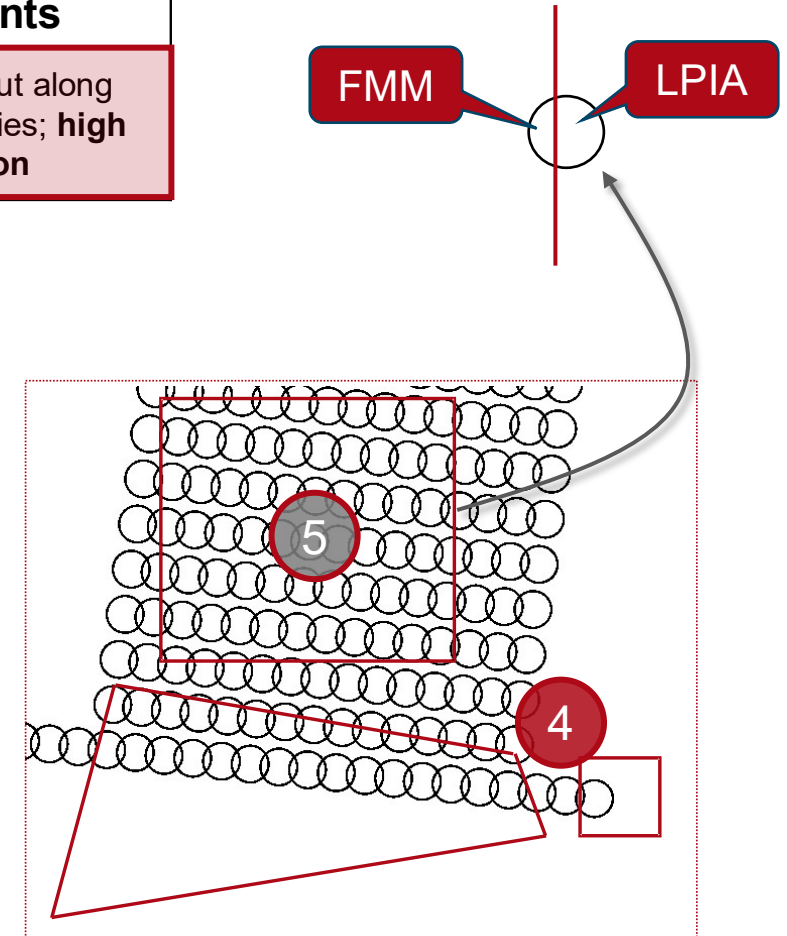
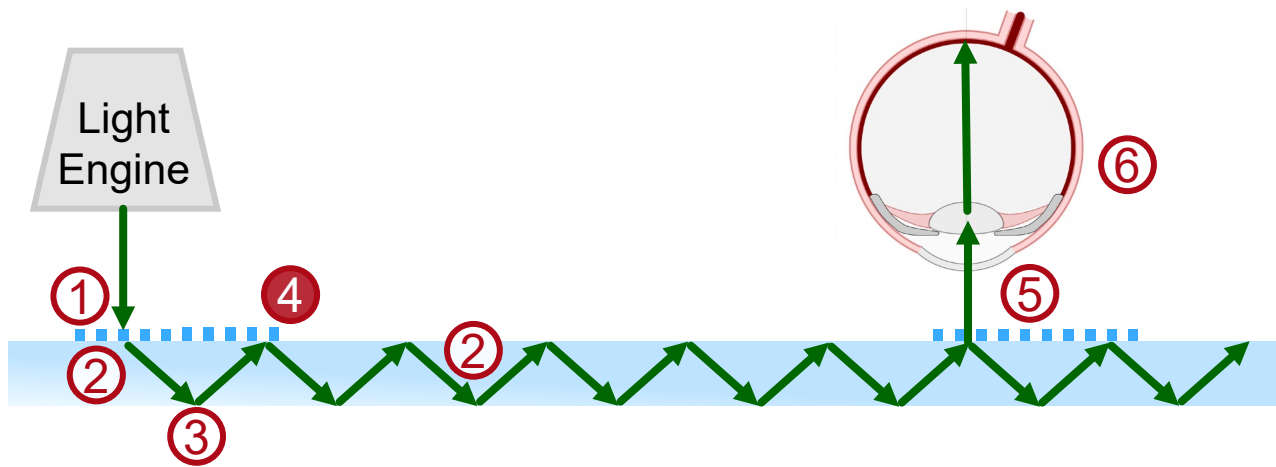


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Connected Modeling Techniques: Region Boundaries

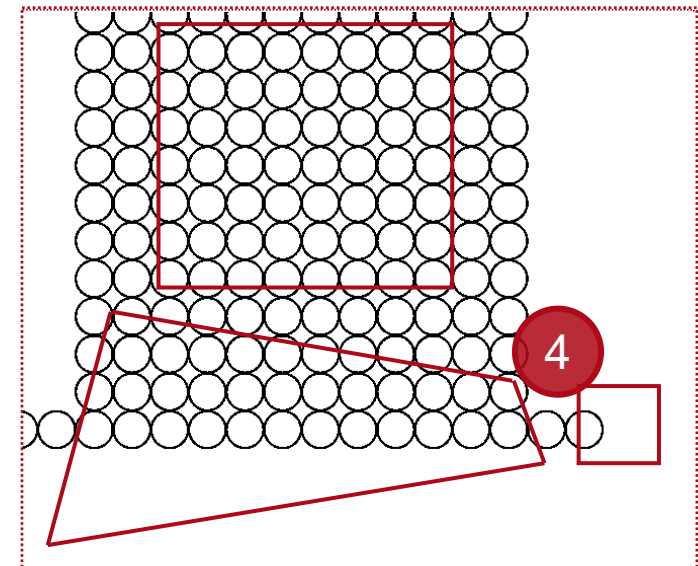
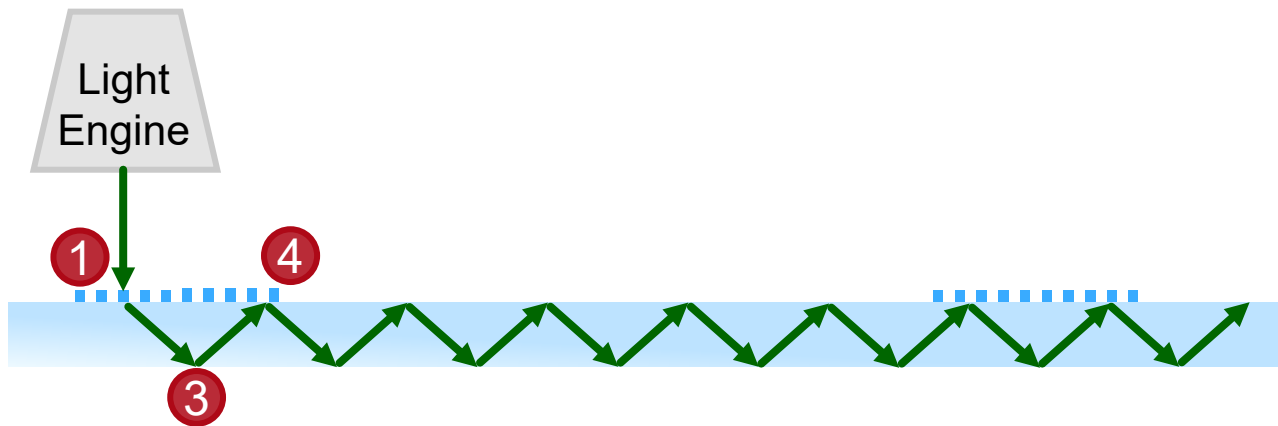
4

Methods	Preconditions	Accuracy	Speed	Comments
Local application of LPIA and FMM	Region extent not close to a few wavelengths	High	Very High	Beam profile cut along region boundaries; high resolution



$D = 1.6 \text{ mm}$
 $(\alpha, \beta) = (12^\circ, -7^\circ)$

Connected Modeling Techniques: Polarization Effect



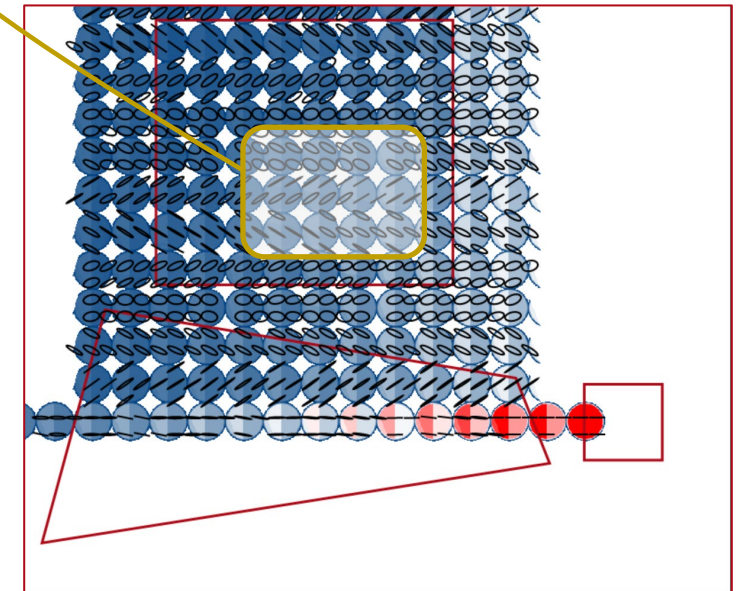
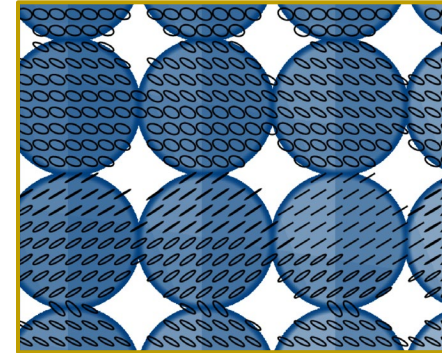
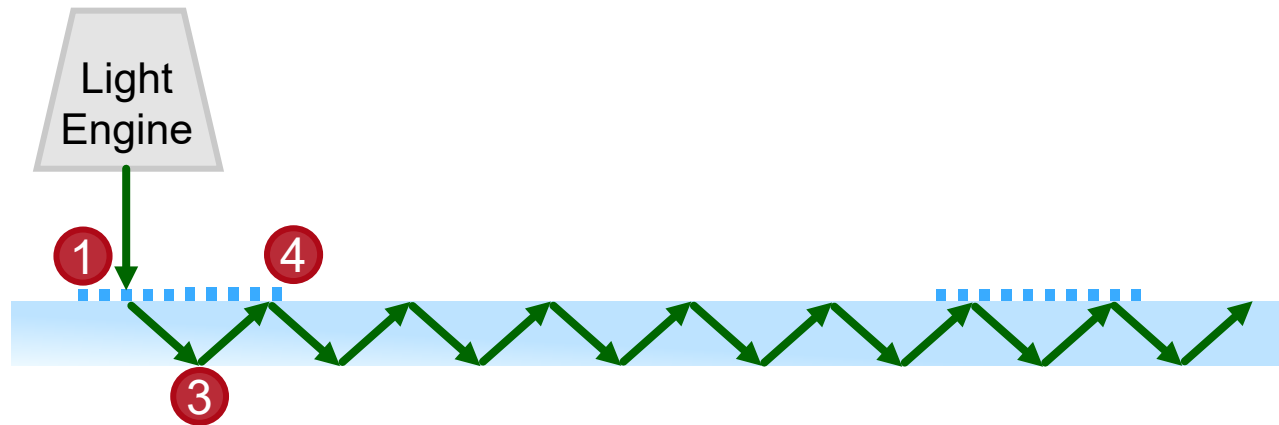
$D = 1.6 \text{ mm}$
 $(\alpha, \beta) = (0^\circ, 0^\circ)$

Connected Modeling Techniques: Polarization Effect

Modeling of gratings, TIR, and its regional separation per beam.



Strong change of lateral polarization along the light paths in waveguide.
Must be included in modeling!



$D = 1.6 \text{ mm}$
 $(\alpha, \beta) = (0^\circ, 0^\circ)$

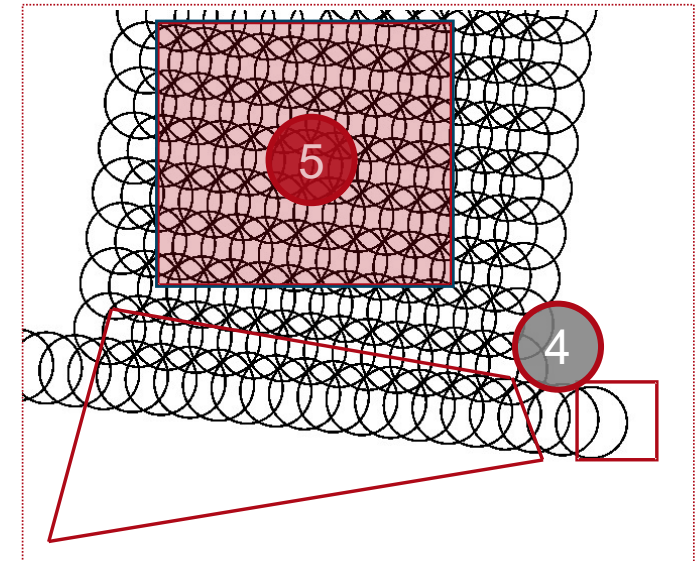
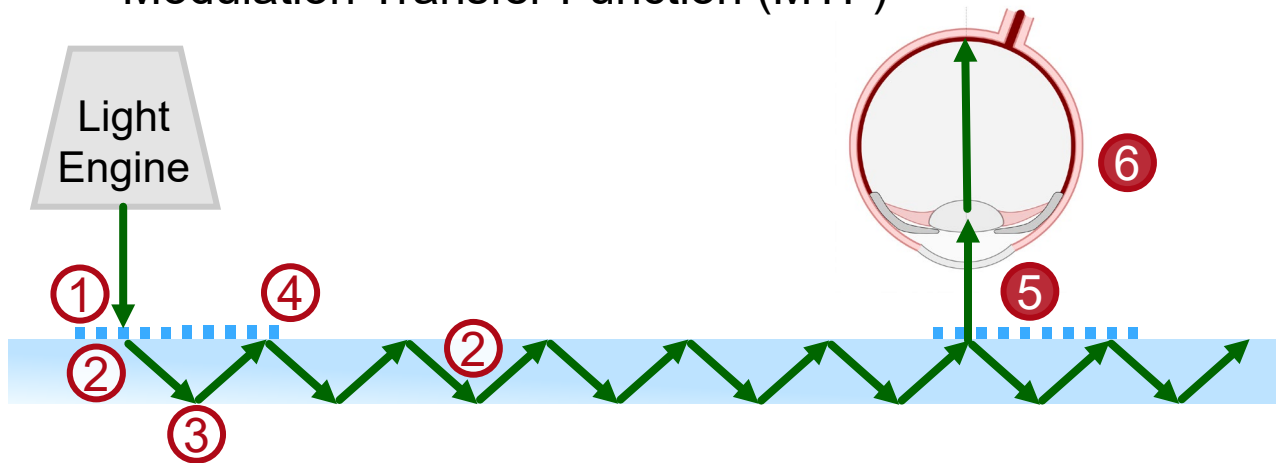
Connected Modeling Techniques: Detector Eyebbox

- 5 Full flexibility in detector modeling:
- Radiometry, e.g., irradiance per FOV or all FOVs, radiance
 - Photometry, e.g., illuminance per FOV or all FOVs, luminance
 - Uniformity measures
- 6 Eye model for
- Point spread function (PSF)
 - Modulation Transfer Function (MTF)

Collaboration with



Specify and provide detector models in software, which simulate measurements for characterization of waveguides.



$D = 3 \text{ mm}$

$(\alpha, \beta) = (12^\circ, -7^\circ)$

Connected Modeling Techniques: Detector Eyebbox

5 Full flexibility in detector modeling:

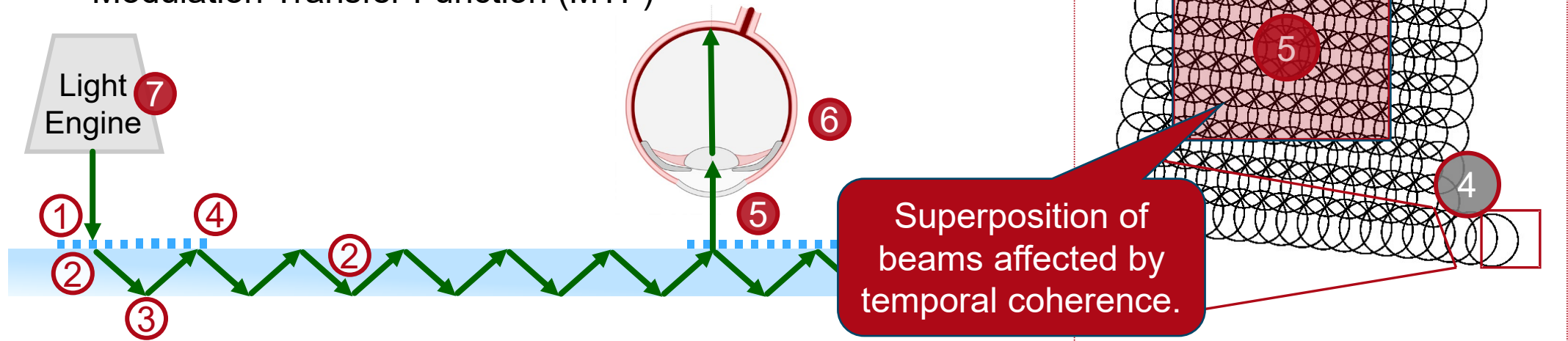
- Radiometry, e.g., irradiance per FOV or all FOVs, radiance
- Photometry, e.g., illuminance per FOV or all FOVs, luminance
- Uniformity measures

6 Eye model for

- Point spread function (PSF)
- Modulation Transfer Function (MTF)

7 Light Engine Model

- Beam type: plane wave
- Beam diameter $D = 1.5 \text{ mm}$
- Polarization: Linearly polarized
- Wavelength: $\lambda = 530 \text{ nm}$
- Bandwidth: $\Delta\lambda = 0 \text{ nm}, 1 \text{ nm}, 10 \text{ nm}$

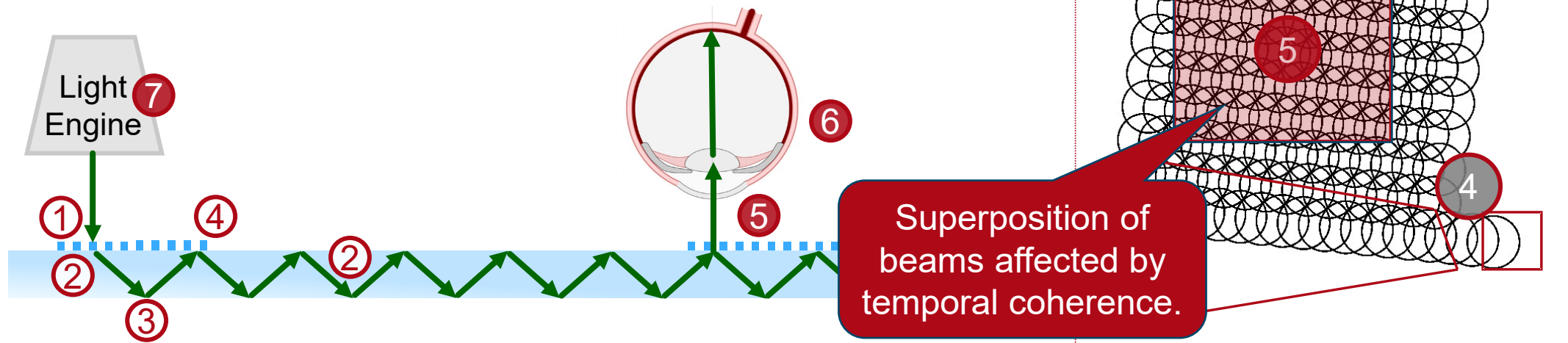


$$D = 3 \text{ mm}$$
$$(\alpha, \beta) = (12^\circ, -7^\circ)$$

Connected Modeling Techniques: Temporal Coherence Model

7

Methods	Preconditions	Accuracy	Speed	Comments
Frequency Domain	None	High	Low	Rigorous; bandwidth sampling; propagation of beams with sampled frequencies through system
Time Domain	Bandwidth not too large; frequency dispersion not included	TBD	Very High	One frequency only; use of different travel time per beam to distinguish type of addition of beams in detector

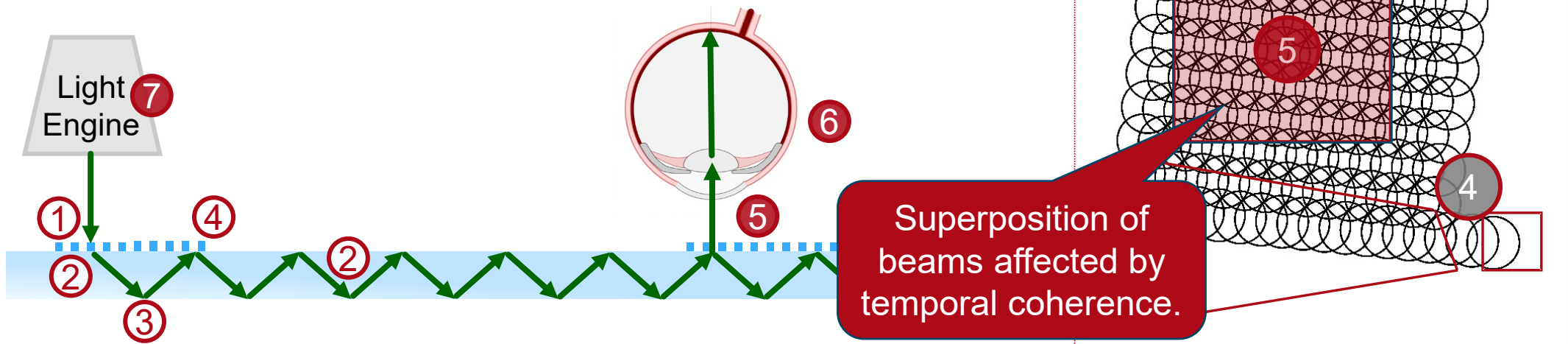


$D = 3 \text{ mm}$
 $(\alpha, \beta) = (12^\circ, -7^\circ)$

Connected Modeling Techniques: Temporal Coherence Model

7

Methods	Preconditions	Accuracy	Speed	Comments
Frequency Domain	None	High	Low	Rigorous; bandwidth sampling; propagation of beams with sampled frequencies through system
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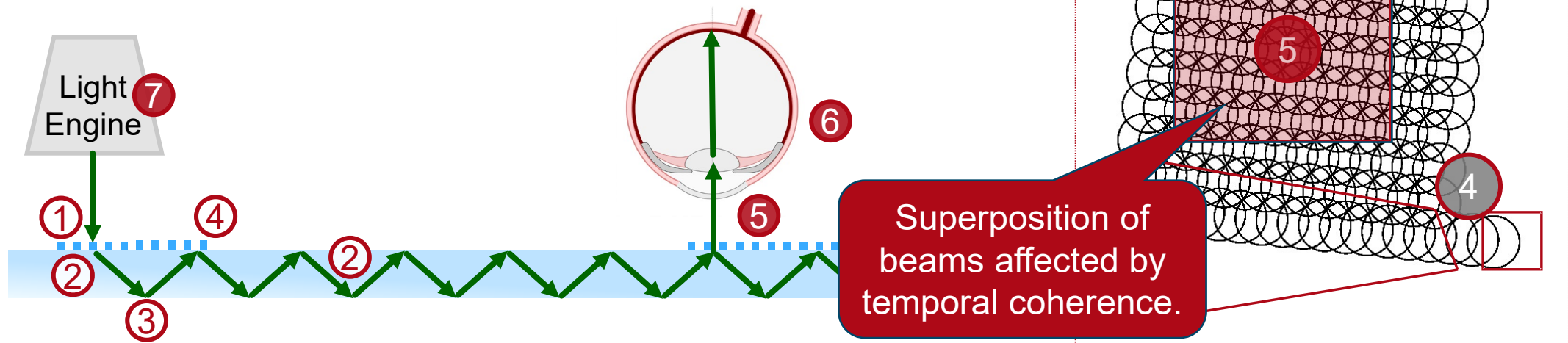
$D = 3 \text{ mm}$
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Connected Modeling Techniques: Temporal Coherence Model

7

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Frequency Domain	None	High	Low	Rigorous; bandwidth sampling; propagation of beams with sampled frequencies through system
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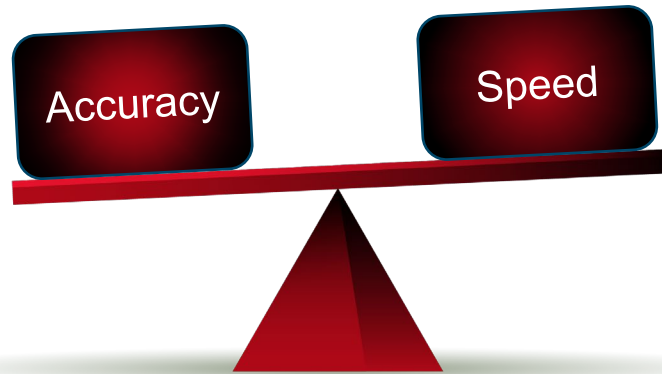
Selection of method must be decided with respect to modeling results!



$$D = 3 \text{ mm}$$

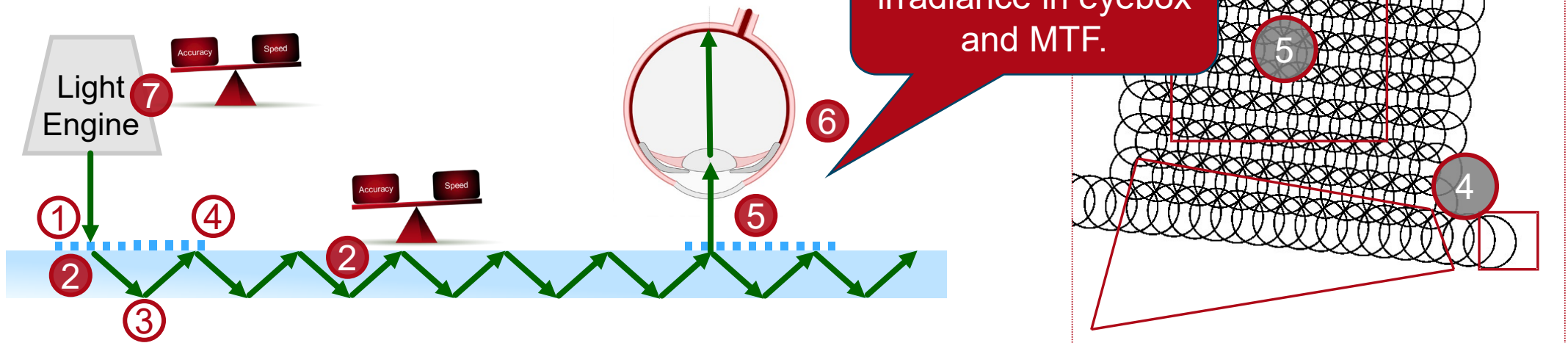
$$(\alpha, \beta) = (12^\circ, -7^\circ)$$

Control of Accuracy–Speed Balance



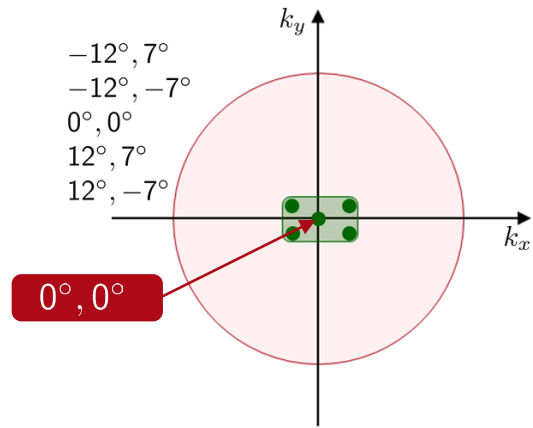
Accuracy-speed balance to be investigated:

- Inclusion of diffraction ②
- Inclusion and modeling temporal coherence ⑦



$D = 3 \text{ mm}$
 $(\alpha, \beta) = (12^\circ, -7^\circ)$

Irradiance Detector: Inside View and Output View

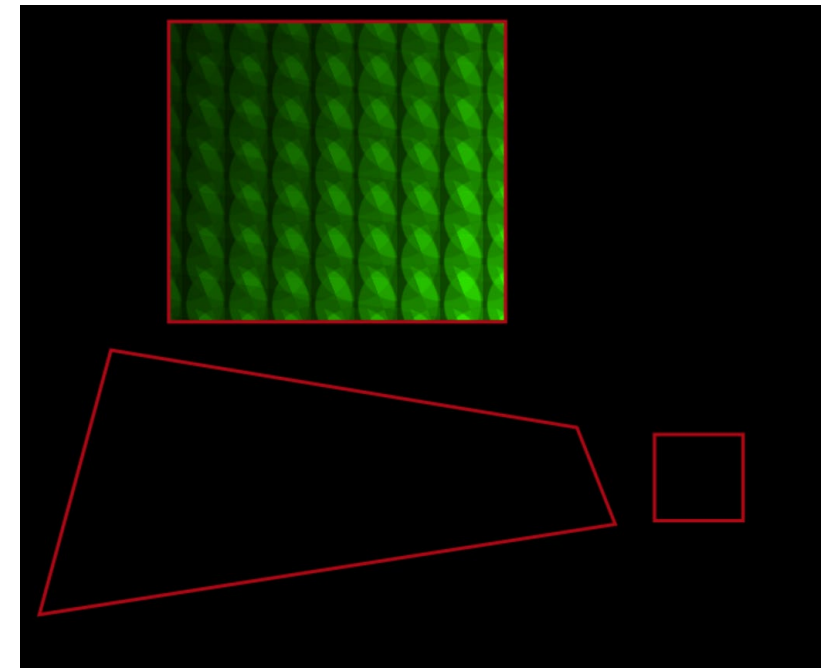
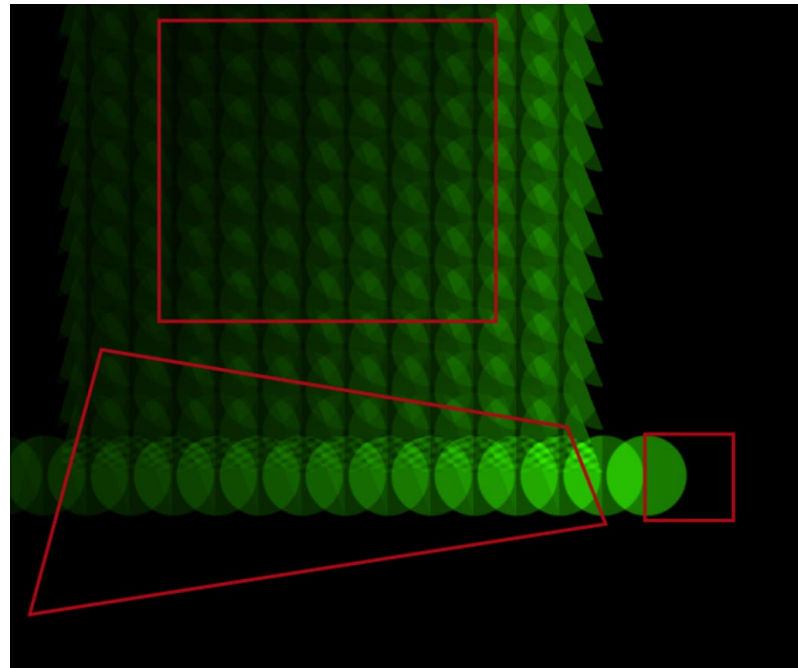
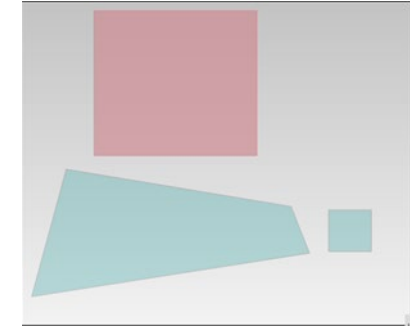
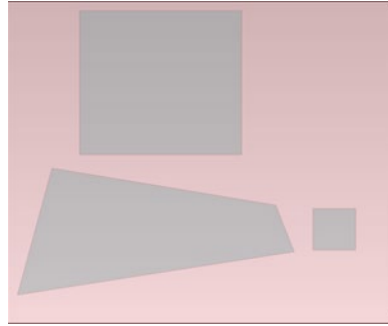


$$E_x^{\text{in}} = 1, E_y^{\text{in}} = 0$$

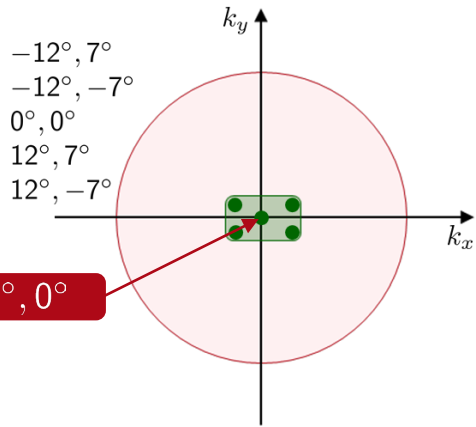
$$\lambda = 530 \text{ nm}$$

$$r = 1.5 \text{ mm}$$

Detector: $E_o(x, y)$



Irradiance Detector: Output View

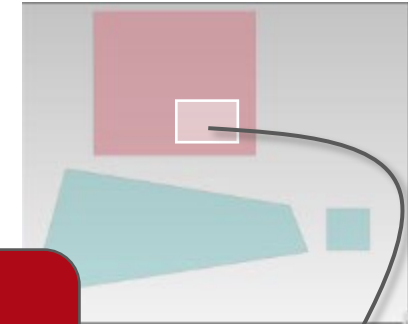
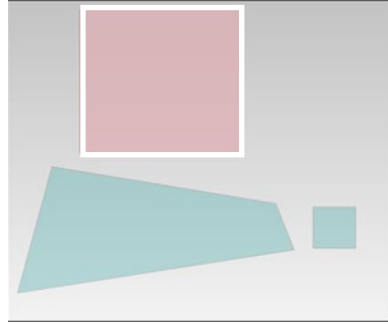


$$E_x^{\text{in}} = 1, E_y^{\text{in}} = 0$$

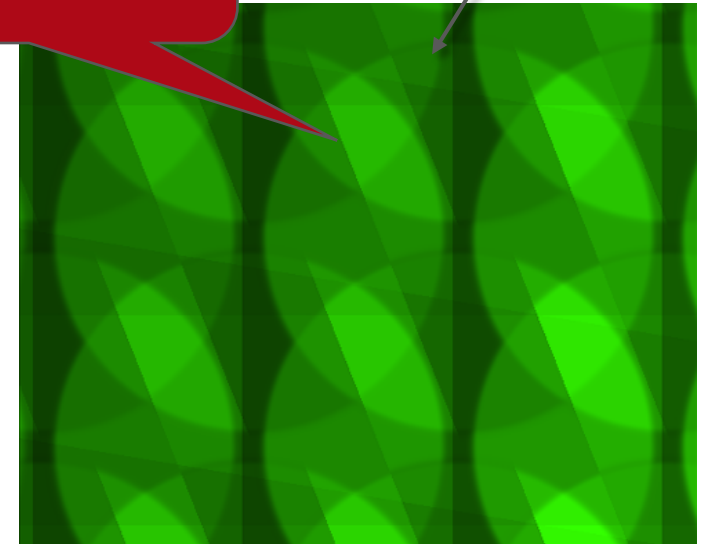
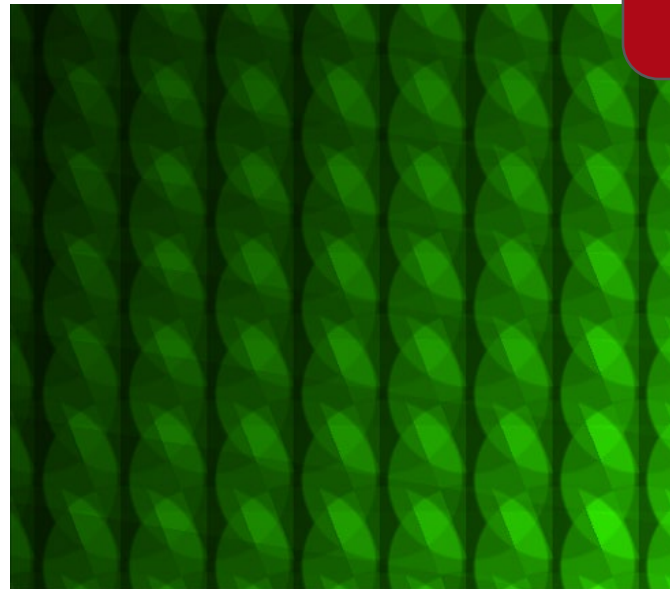
$$\lambda = 530 \text{ nm}$$

$$r = 1.5 \text{ mm}$$

Detector: $E_o(x, y)$

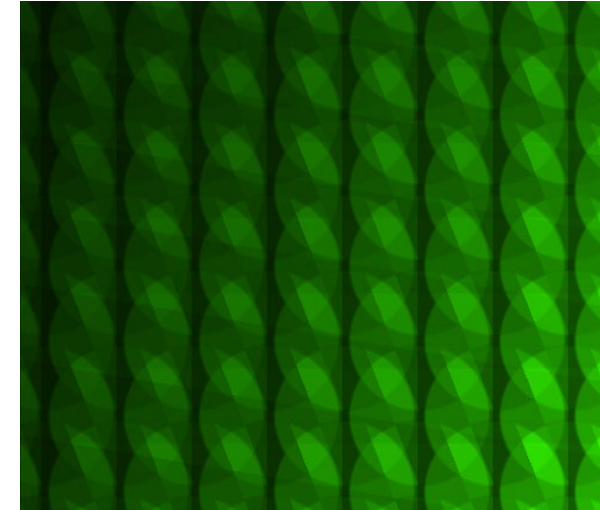


Highly resolved
region boundaries.



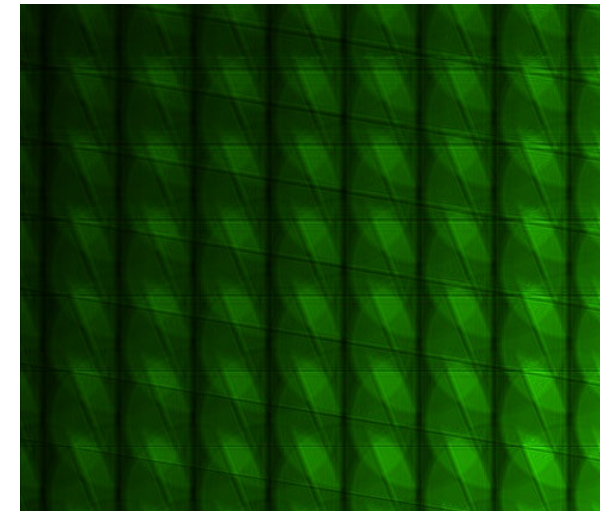
Diffraction Inside Waveguide: Irradiance Eyebox

Methods	Preconditions	Accuracy	Speed	Comments
Fourier Domain Techniques	None	High	High	Rigorous mathematical reformulation of RS integral
Geometric Propagation	Low diffraction	High	Very high	Neglects diffraction effects
	Otherwise	Low	Very high	



without diffraction in waveguide

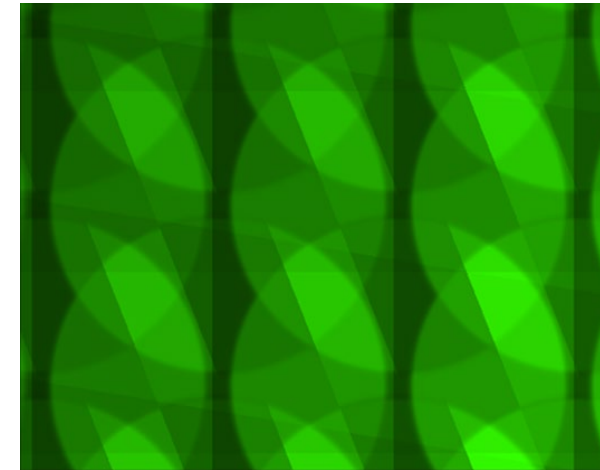
Methods	Preconditions	Accuracy	Speed	Comments
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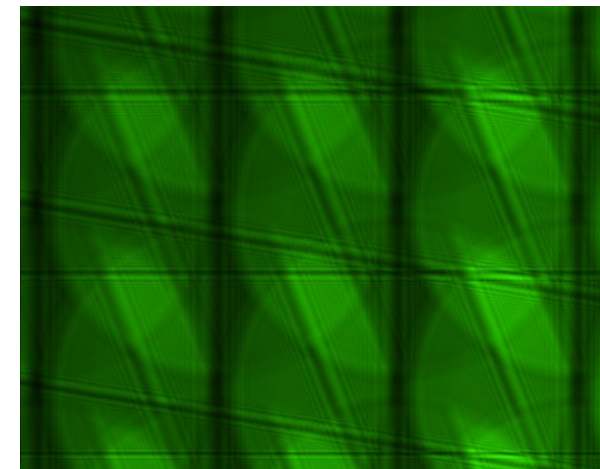
with diffraction in waveguide

Diffraction Inside Waveguide: Irradiance Eyebox (Zoom In)

Methods	Preconditions	Accuracy	Speed	Comments
Fourier Domain Techniques	None	High	High	Rigorous mathematical reformulation of RS integral
Geometric Propagation	Low diffraction	High	Very high	Neglects diffraction effects
	Otherwise	Low	Very high	

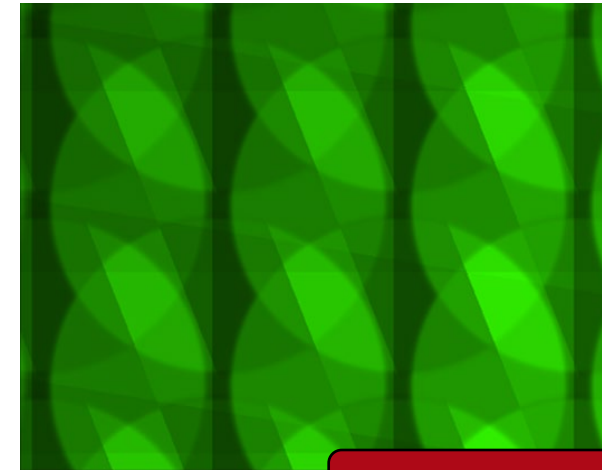


Methods	Preconditions	Accuracy	Speed	Comments
Fourier Domain Techniques	None	High	High	Rigorous mathematical reformulation of RS integral
Geometric Propagation	Low diffraction	High	Very high	Neglects diffraction effects
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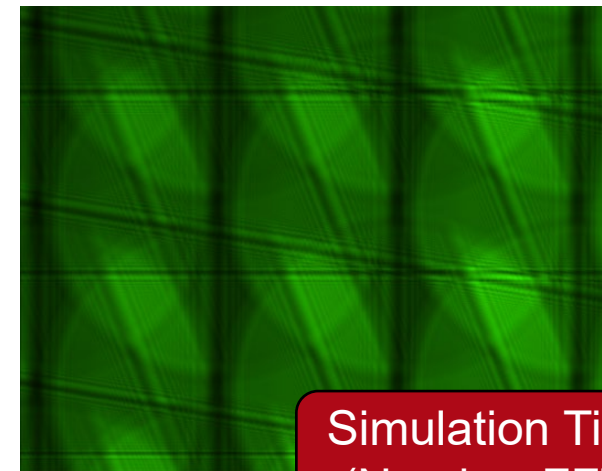
Diffraction Inside Waveguide: Irradiance Eyebox (Zoom In)

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Fourier Domain Techniques	None	High	High	Rigorous mathematical reformulation of RS integral
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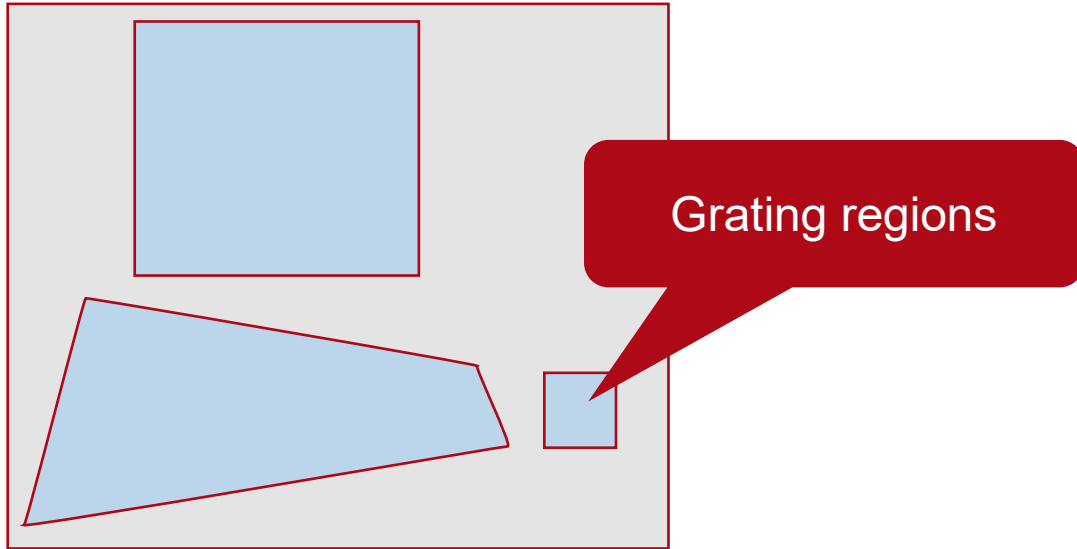
Simulation Time: 6 s

Methods	Preconditions	Accuracy	Speed	Comments
Fourier Domain Techniques	None	High	High	Rigorous mathematical reformulation of RS integral
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Simulation Time: 87 s
(Number FFTs: 286)

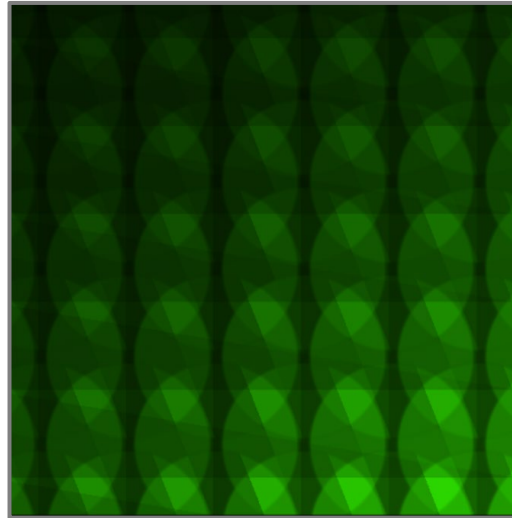
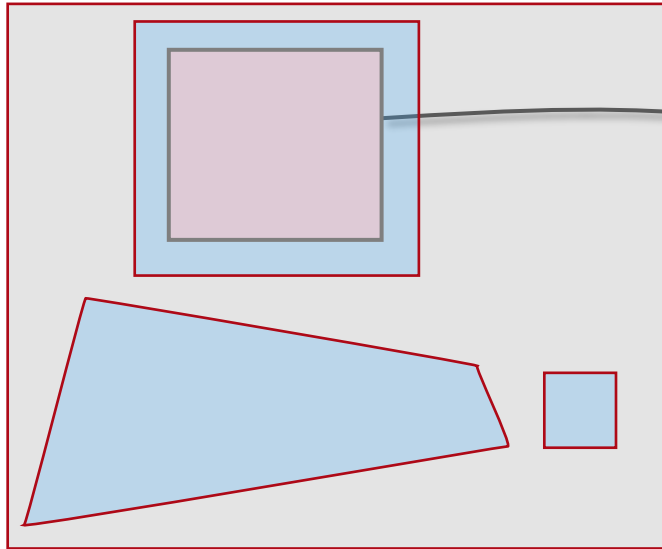
Grating Optimization: Uniformity in Eyebox



Grating type: Binary



Grating Optimization: Uniformity in Eyebox



Grating type: Binary

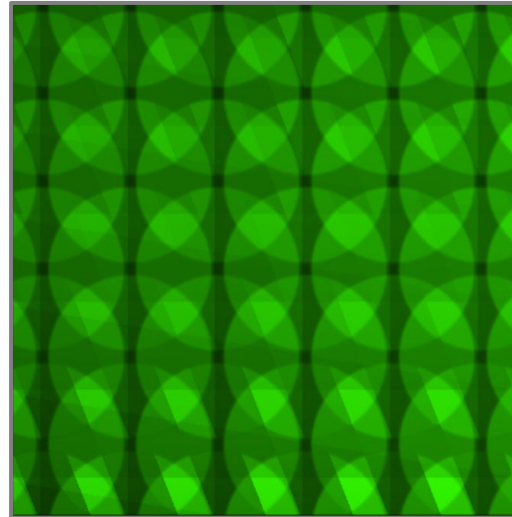
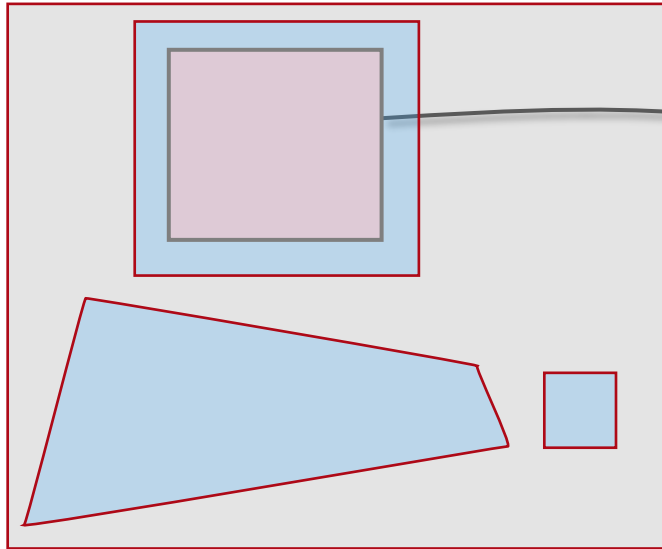


Before Optimization

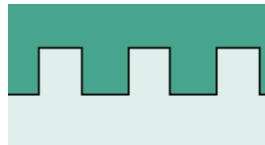
Optimize lateral modulation
of grating parameters:

- Height
- Width of ridge

Grating Optimization: Uniformity in Eyebox



Grating type: Binary



After Optimization

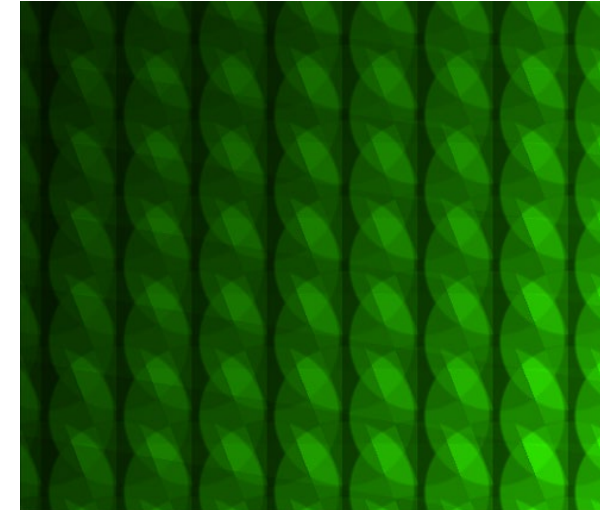
Optimize lateral modulation
of grating parameters:

- Height
- Width of ridge

Diffraction Inside Waveguide: Effect on Irradiance and PSF/MTF

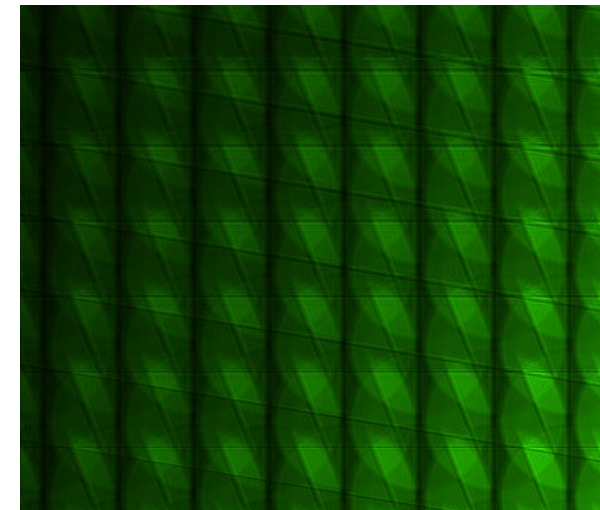
Methods	Preconditions	Accuracy	Speed	Comments
Fourier Domain Techniques	None	High	High	Rigorous mathematical reformulation of RS integral
Geometric Propagation	Low diffraction	High	Very high	Neglects diffraction effects
	Otherwise	Low	Very high	

Simulation Time: 6 s



Methods	Preconditions	Accuracy	Speed	Comments
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Geometric Propagation	Low diffraction	High	Very high	Neglects diffraction effects
	Otherwise	Low	Very high	

Simulation Time: 87 s
(Number FFTs: 286)



Diffraction Inside Waveguide: Effect on Irradiance

Methods	Preconditions	Accuracy	Speed	Comments
Fourier Domain Techniques	None	High	High	Rigorous mathematical reformulation of RS integral
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Simulation Time: 6 s

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Fourier Domain Techniques	None	High	High	Rigorous mathematical reformulation of RS integral
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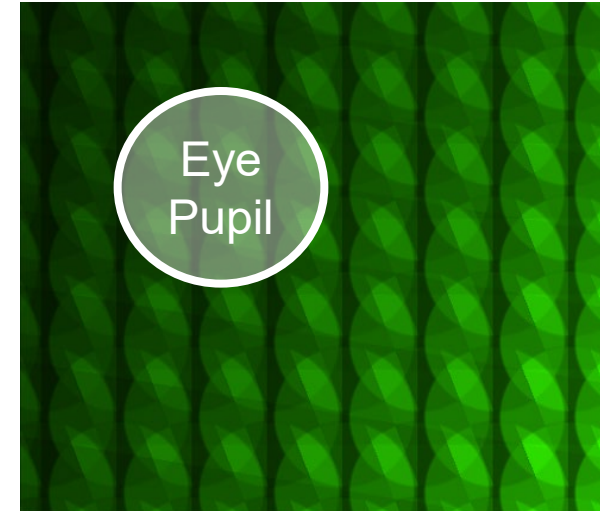
Simulation Time: 87 s
(Number FFTs: 286)

Accuracy-speed balance:
Optimization of gratings for uniformity in eyebox: w/o diffraction inside waveguide

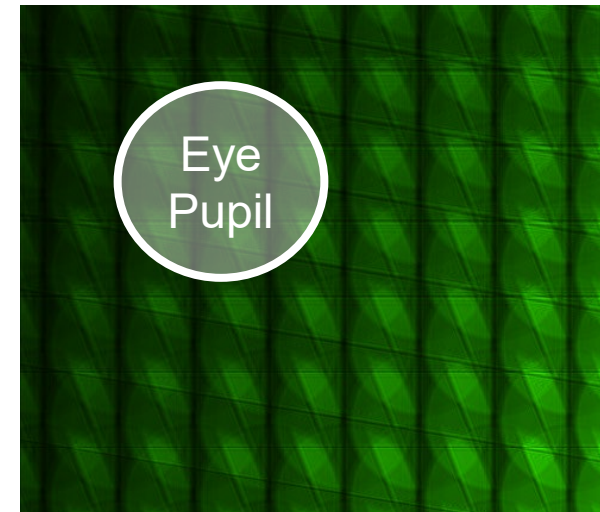
Diffraction Inside Waveguide: Effect on PSF/MTF

Methods	Preconditions	Accuracy	Speed	Comments
Fourier Domain Techniques	None	High	High	Rigorous mathematical reformulation of RS integral
Geometric Propagation	Low diffraction	High	Very high	Neglects diffraction effects
	Otherwise	Low	Very high	

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Fourier Domain Techniques	None	High	High	Rigorous mathematical reformulation of RS integral
Geometric Propagation	Low diffraction	High	Very high	Neglects diffraction effects
	Otherwise	Low	Very high	

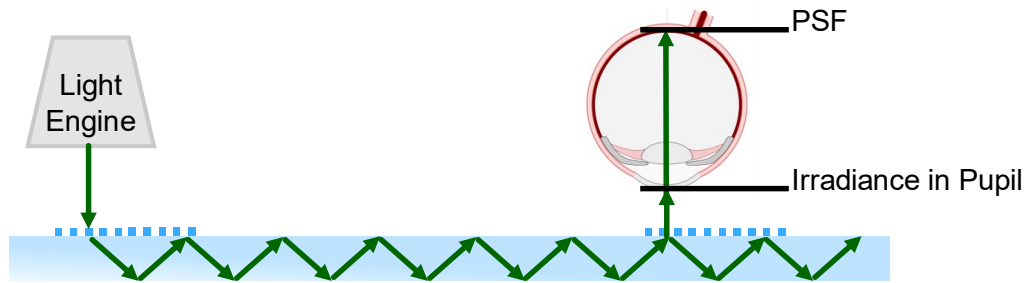


Eye pupil:
4 mm



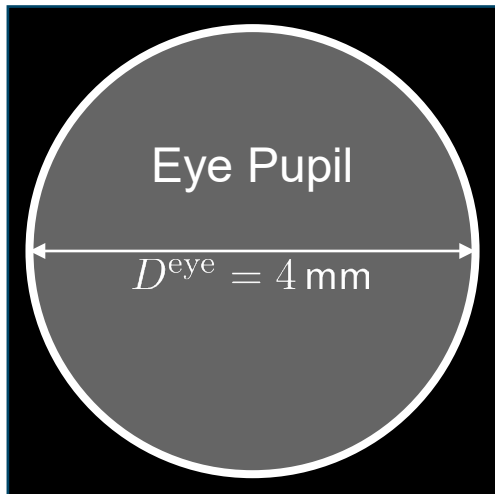
Eye pupil:
4 mm

PSF and MTF Calculation: Eye Model

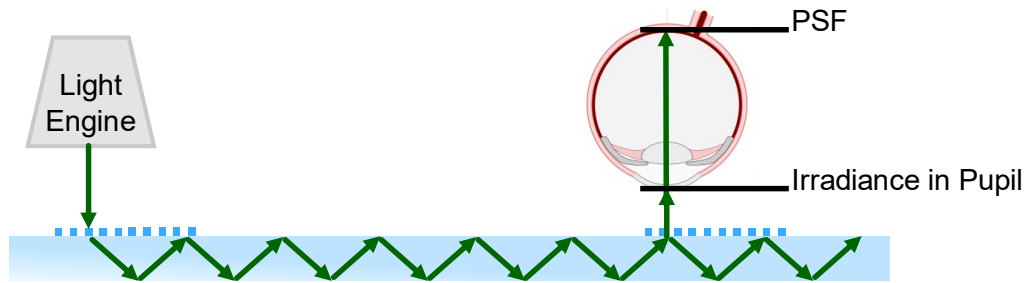


Eye model:

- Pupil diameter: $D^{\text{eye}} = 4 \text{ mm}$
- Ideal lens: $f^{\text{eye}} = 16.452 \text{ mm}$



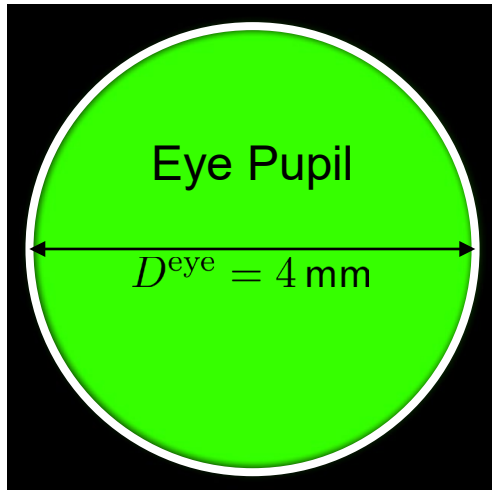
PSF and MTF Calculation: Pupil Filled



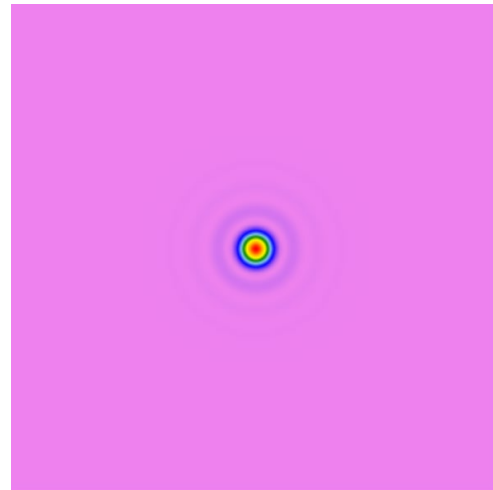
Eye model:

- Pupil diameter: $D^{\text{eye}} = 4 \text{ mm}$
- Ideal lens: $f^{\text{eye}} = 16.452 \text{ mm}$

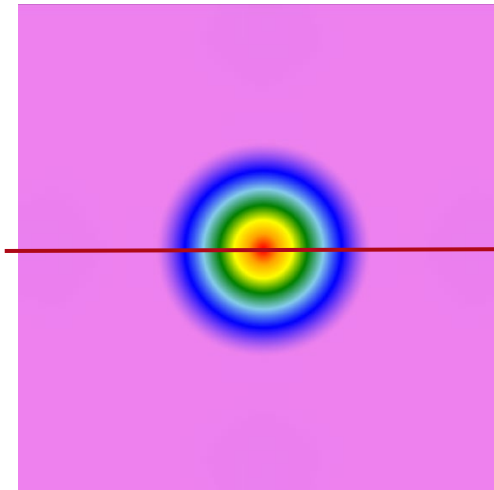
Irradiance in Pupil



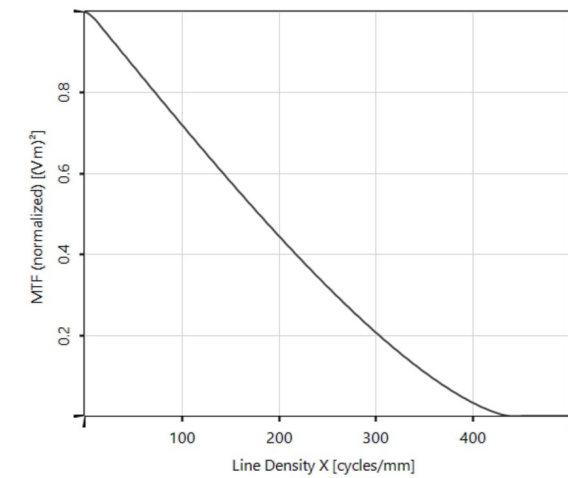
PSF



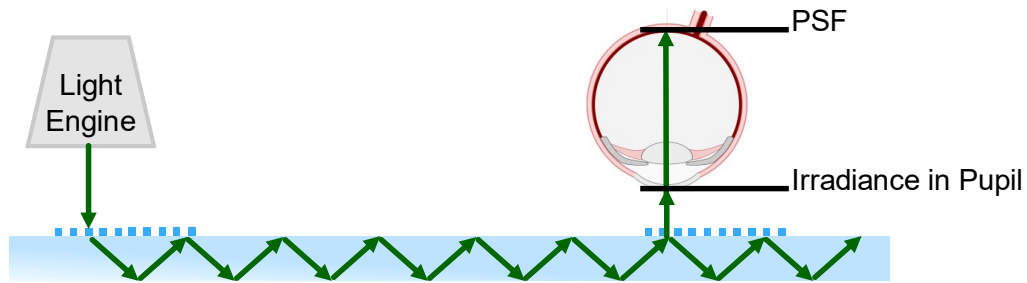
MTF



MTF x-profile



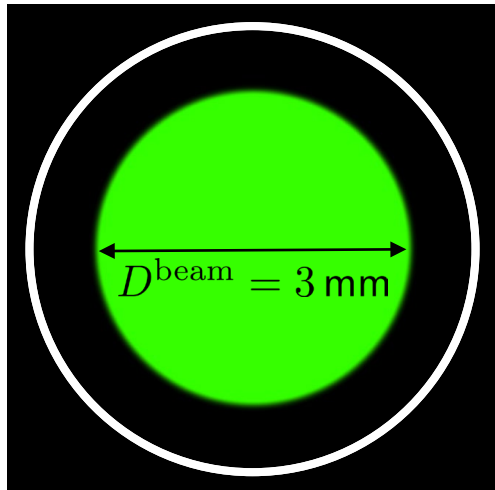
PSF and MTF Calculation: One Beam in Pupil



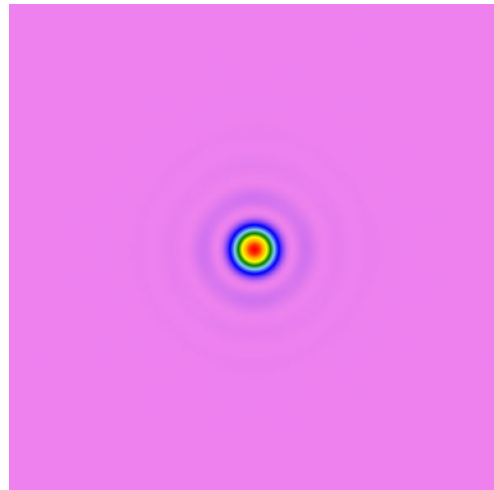
Eye model:

- Pupil diameter: $D^{\text{eye}} = 4 \text{ mm}$
- Ideal lens: $f^{\text{eye}} = 16.452 \text{ mm}$

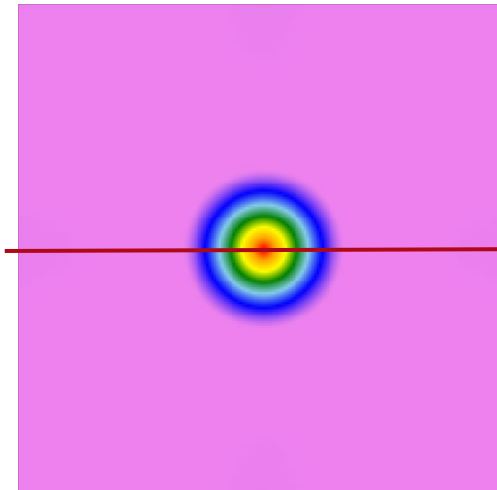
Irradiance in Pupil



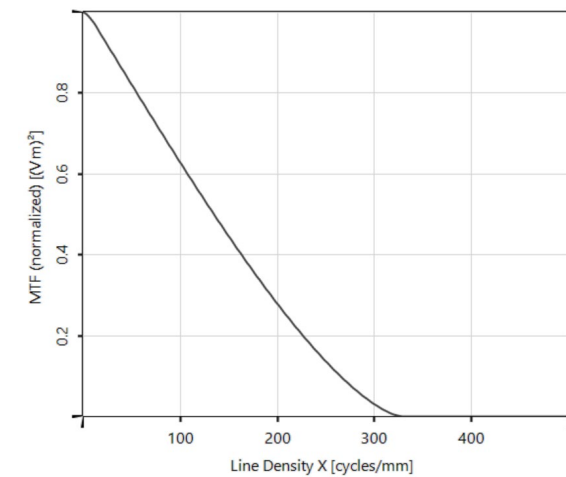
PSF



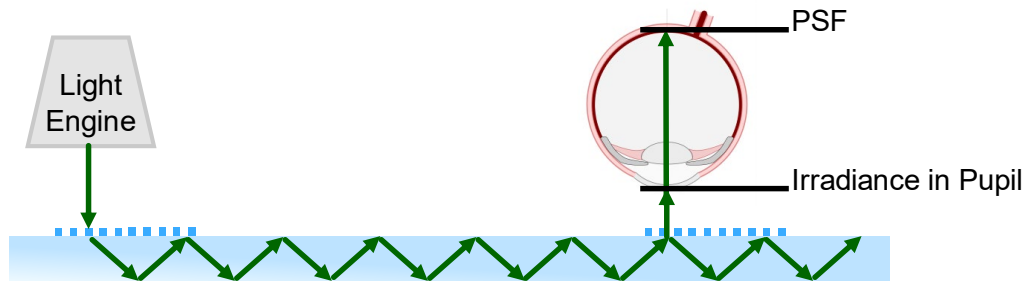
MTF



MTF x-profile



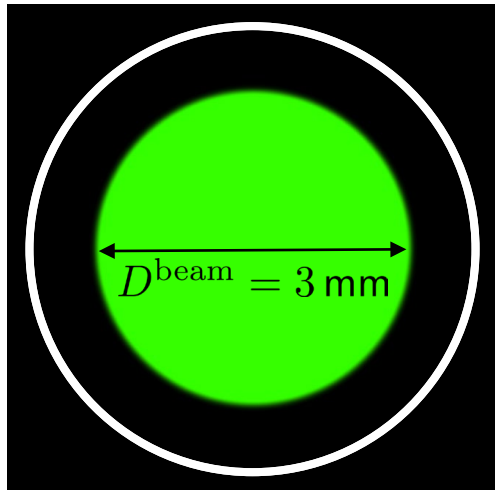
PSF and MTF Calculation: One Beam in Pupil



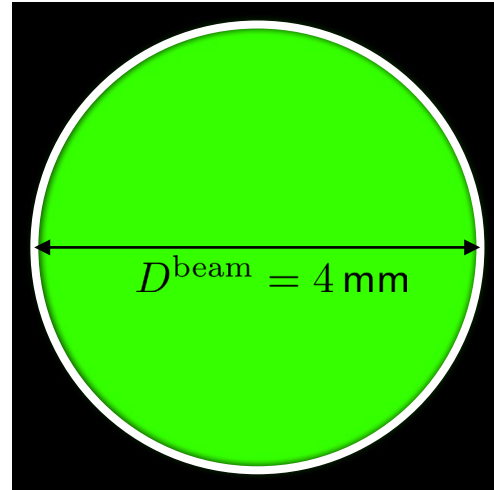
Eye model:

- Pupil diameter: $D^{\text{eye}} = 4 \text{ mm}$
- Ideal lens: $f^{\text{eye}} = 16.452 \text{ mm}$

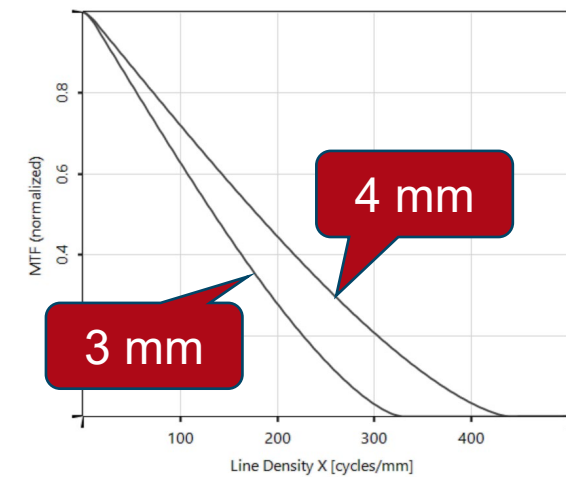
Irradiance in Pupil



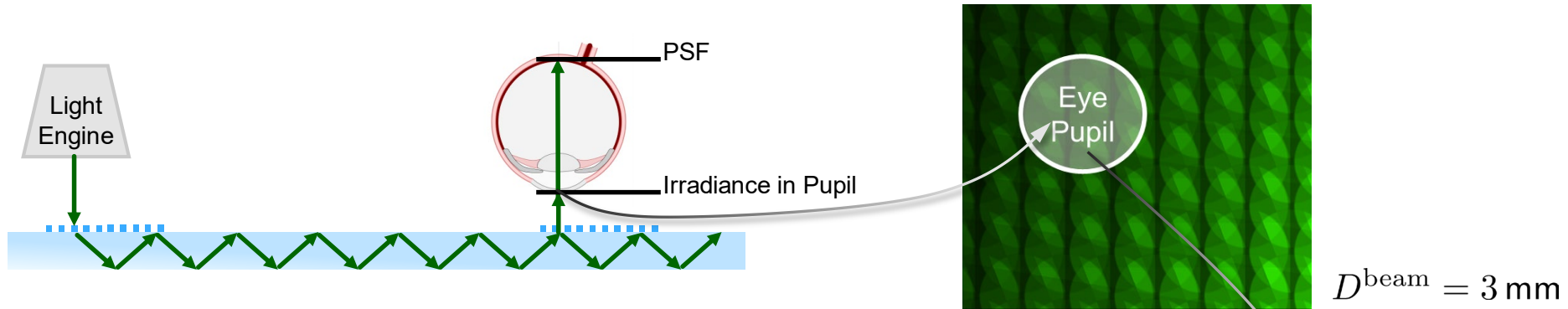
Irradiance in Pupil (filled)



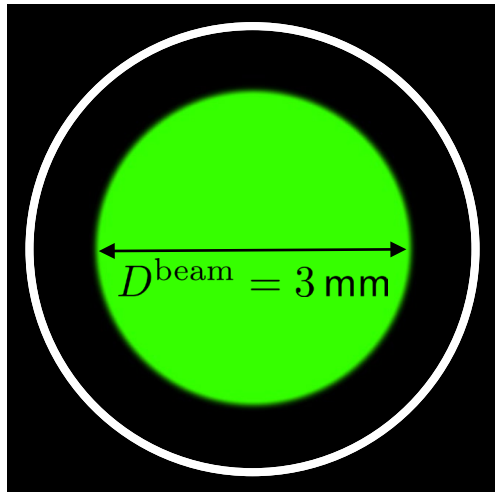
MTF x-profile



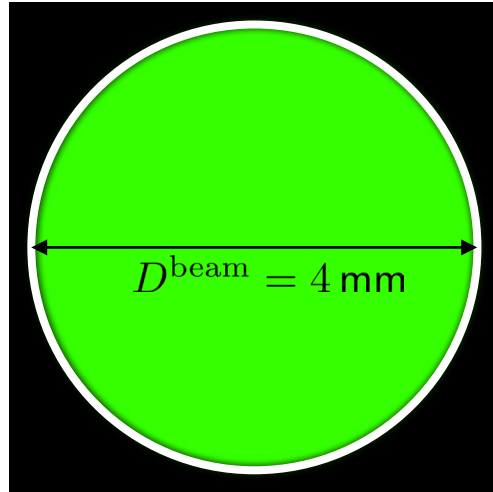
PSF and MTF Calculation: Beams in Eyebow



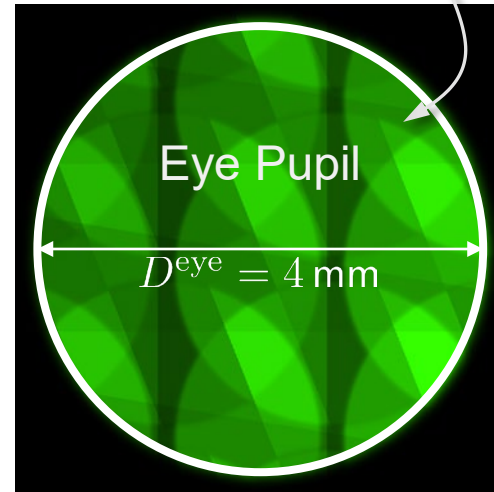
Irradiance in Pupil



Irradiance in Pupil (filled)

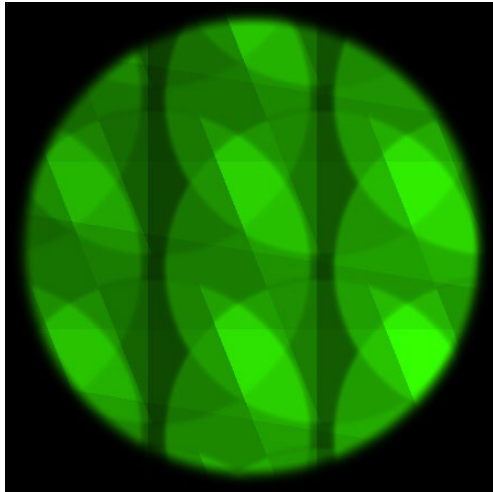


Irradiance in Pupil

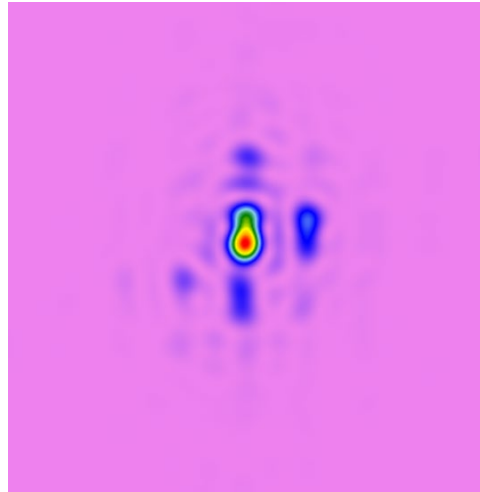


PSF and MTF Calculation: w/o Diffraction in Waveguide

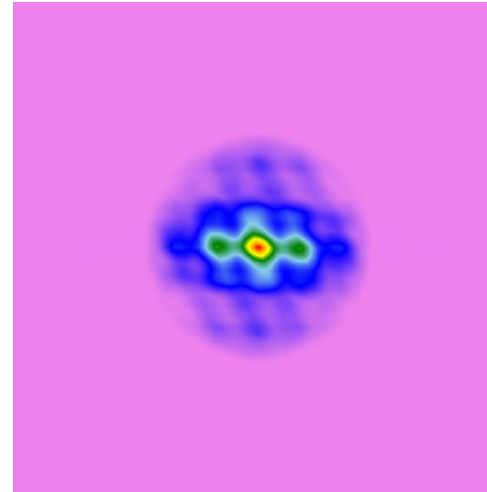
Irradiance in Pupil



PSF



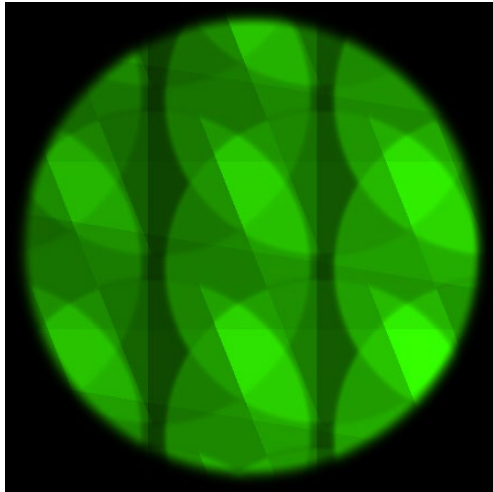
MTF



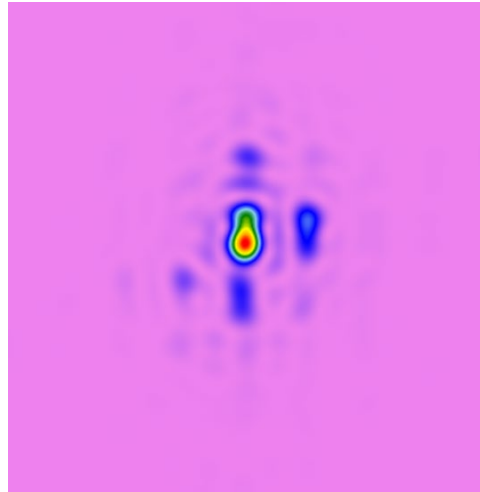
Methods	Preconditions	Accuracy	Speed	Comments
Fourier Domain Techniques	None	High	High	Rigorous mathematical reformulation of RS integral
Geometric Propagation	Low diffraction	High	Very high	Neglects diffraction effects
	Otherwise	Low	Very high	

PSF and MTF Calculation: w/o Diffraction in Waveguide

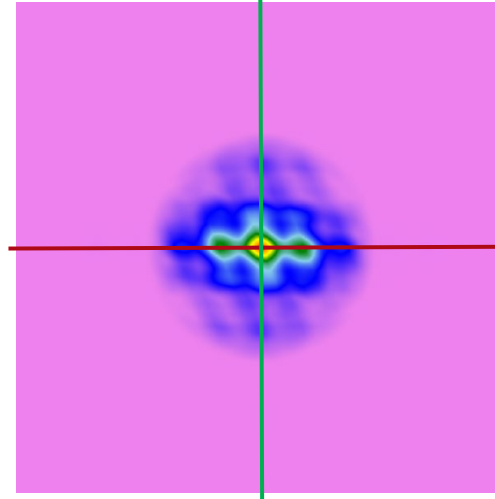
Irradiance in Pupil



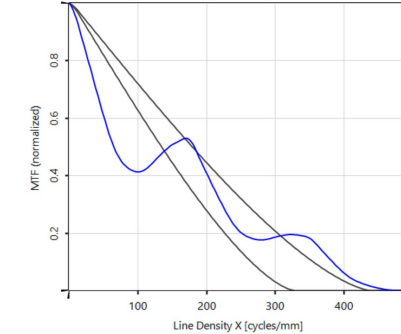
PSF



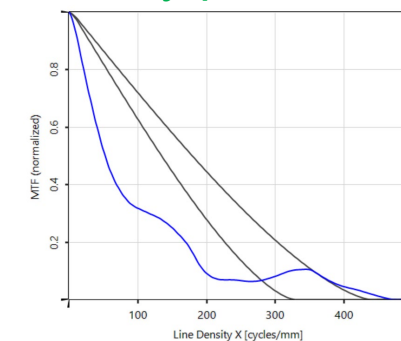
MTF



MTF x-profile



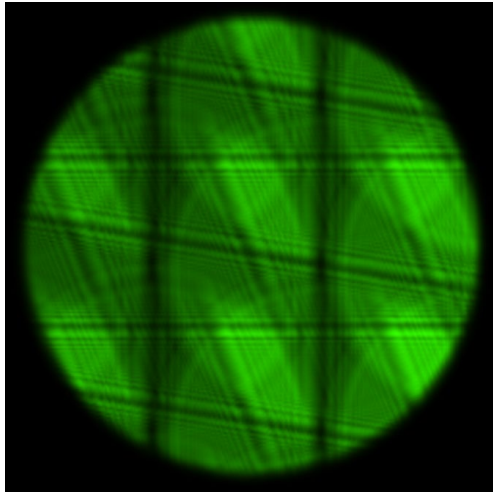
MTF y-profile



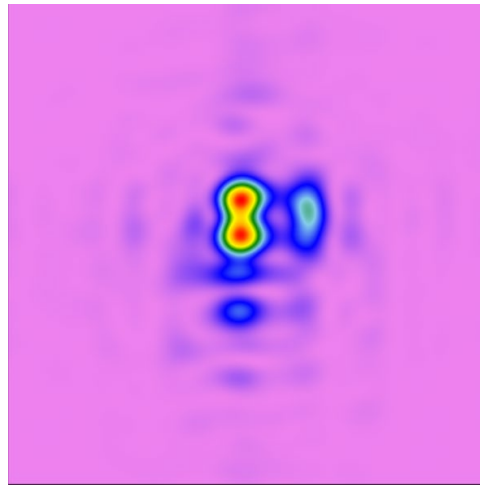
Methods	Preconditions	Accuracy	Speed	Comments
Fourier Domain Techniques	None	High	High	Rigorous mathematical reformulation of RS integral
Geometric Propagation	Low diffraction	High	Very high	Neglects diffraction effects
	Otherwise	Low	Very high	

PSF and MTF Calculation: With Diffraction in Waveguide

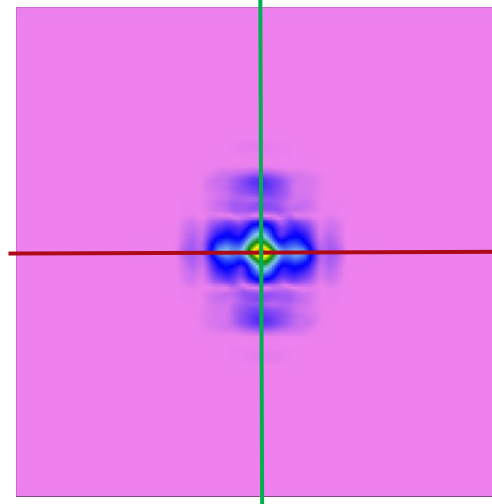
Irradiance in Pupil



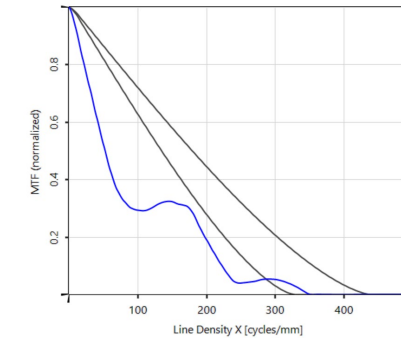
PSF



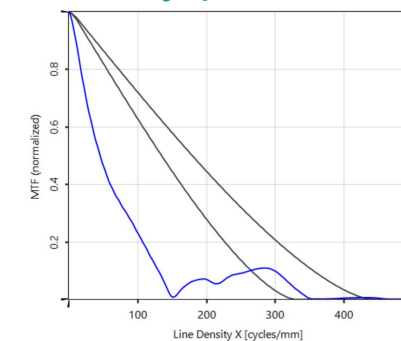
MTF



MTF x-profile



MTF y-profile



Methods	Preconditions	Accuracy	Speed	Comments
Fourier Domain Techniques	None	High	High	Rigorous mathematical reformulation of RS integral
Geometric Propagation	Low diffraction	High	Very high	Neglects diffraction effects
	Otherwise	Low	Very high	

Diffraction Inside Waveguide: Effect on MTF

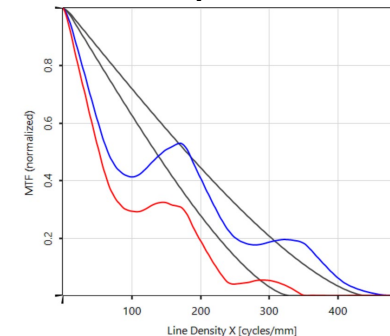
Methods	Preconditions	Accuracy	Speed	Comments
Fourier Domain Techniques	None	High	High	Rigorous mathematical reformulation of RS integral
Geometric Propagation	Low diffraction	High	Very high	Neglects diffraction effects
	Otherwise	Low	Very high	

Simulation Time: 11 s

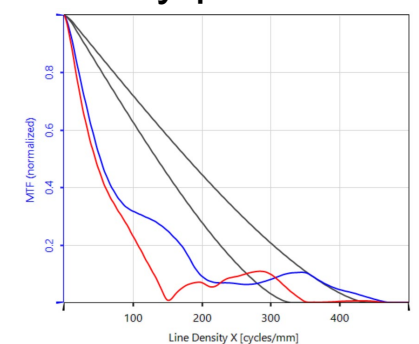
Methods	Preconditions	Accuracy	Speed	Comments
Fourier Domain Techniques	None	High	High	Rigorous mathematical reformulation of RS integral
Geometric Propagation	Low diffraction	High	Very high	Neglects diffraction effects
	Otherwise	Low	Very high	

Simulation Time: 95 s
(Number FFTs: 304)

MTF x-profile



MTF y-profile



— w/o diffraction
— w/ diffraction

Diffraction Inside Waveguide: Effect on Irradiance and MTF

Methods	Preconditions	Accuracy	Speed	Comments
Fourier Domain Techniques	None	High	High	Rigorous mathematical reformulation of RS integral
Geometric Propagation	Low diffraction	High	Very high	Neglects diffraction effects
	Otherwise	Low	Very high	

Simulation Time: 11 s

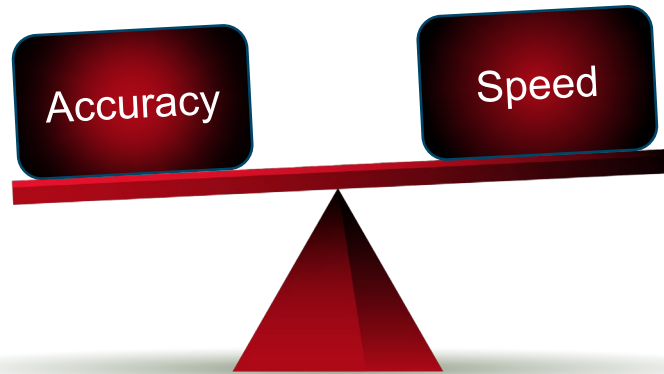
Methods	Preconditions	Accuracy	Speed	Comments
Fourier Domain Techniques	None	High	High	Rigorous mathematical reformulation of RS integral
Geometric Propagation	Low diffraction	High	Very high	Neglects diffraction effects
	Otherwise	Low	Very high	

Simulation Time: 95 s
(Number FFTs: 304)

Accuracy-speed balance:

- Final evaluation of MTF performance of waveguide glasses: w/ diffraction inside waveguide

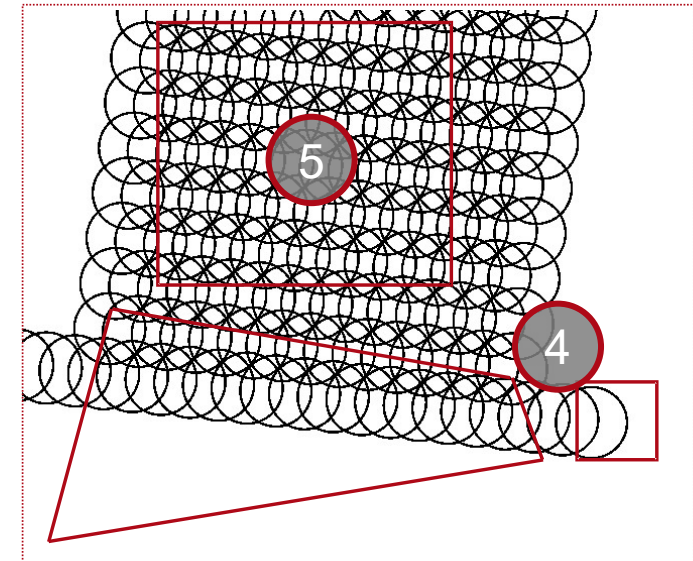
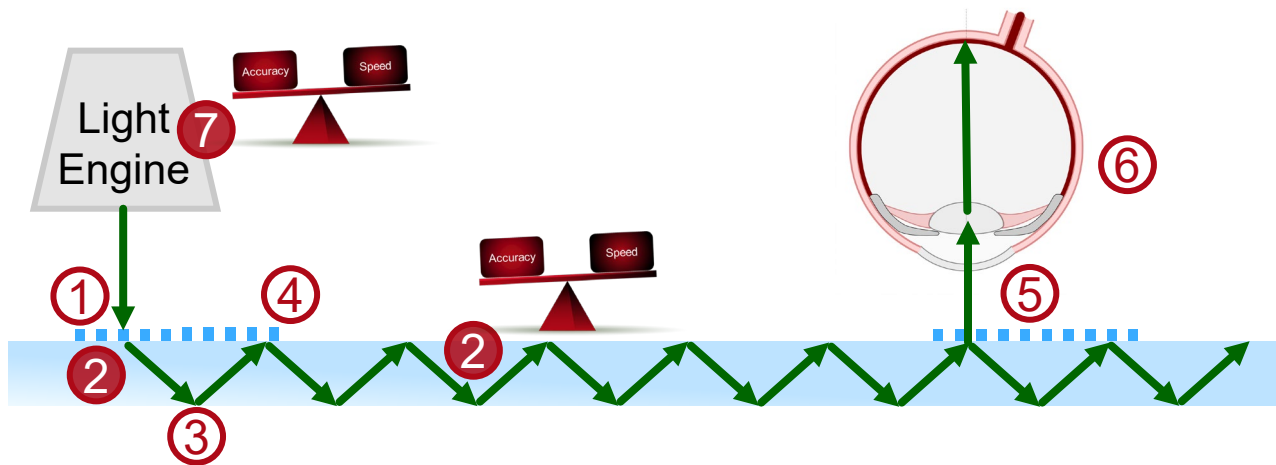
Control of Accuracy–Speed Balance



Accuracy-speed balance to be investigated:

- Inclusion of diffraction
- Inclusion and modeling temporal coherence

2
7



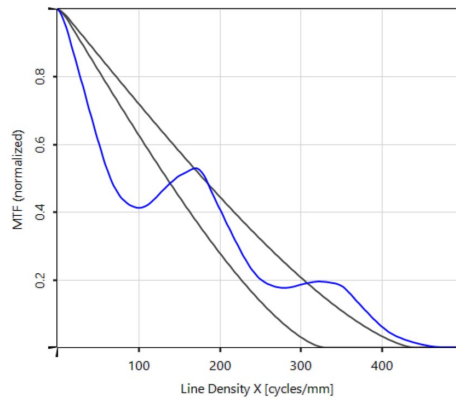
$D = 3 \text{ mm}$
 $(\alpha, \beta) = (12^\circ, -7^\circ)$

Temporal Coherence Modeling: MTF Detectors (x Profile)

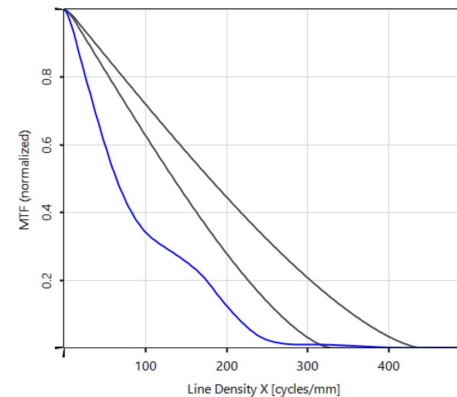
Methods	Preconditions	Accuracy	Speed	Comments
Frequency Domain	None	High	Low	Rigorous; bandwidth sampling; propagation of beams with sampled frequencies through system
Time Domain	Bandwidth not too large; frequency dispersion not included	TBD	Very High	One frequency only; use of different travel time per beam to distinguish type of addition of beams in detector

Frequency model

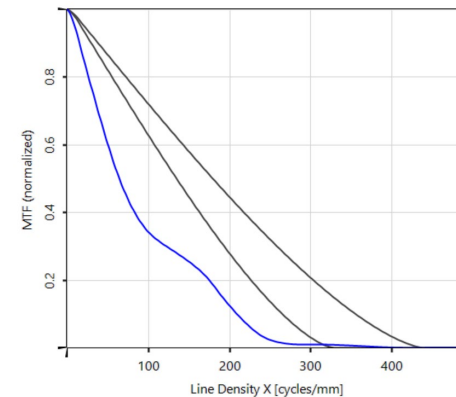
Time model



$\Delta\lambda = 0$ nm



$\Delta\lambda = 1$ nm



$\Delta\lambda = 10$ nm

Temporal Coherence Modeling: MTF Detectors (x Profile)

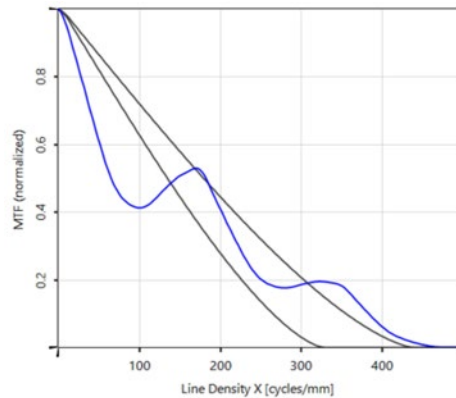
Methods	Preconditions	Accuracy	Speed	Comments
Frequency Domain	None	High	Low	Rigorous; bandwidth sampling; propagation of beams with sampled frequencies through system
Time Domain	Bandwidth not too large; frequency dispersion not included	TBD	Very High	One frequency only; use of different travel time per beam to distinguish type of addition of beams in detector

Frequency model

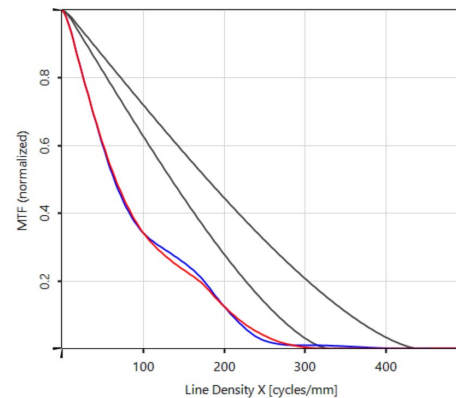
CPU Time: 9.5 min

Time model

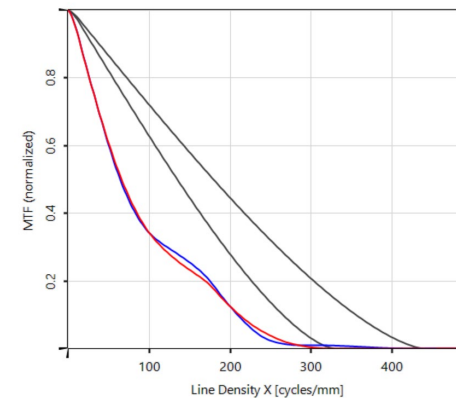
CPU Time: 11 s



$\Delta\lambda = 0$ nm



$\Delta\lambda = 1$ nm



$\Delta\lambda = 10$ nm

Temporal Coherence Modeling: MTF Detectors (x Profile)

Methods	Preconditions	Accuracy	Speed	Comments
Frequency Domain	None	High	Low	Rigorous; bandwidth sampling; propagation of beams with sampled frequencies through system
Time Domain	Bandwidth not too large; frequency dispersion not included	TBD	Very High	One frequency only; use of different travel time per beam to distinguish type of addition of beams in detector

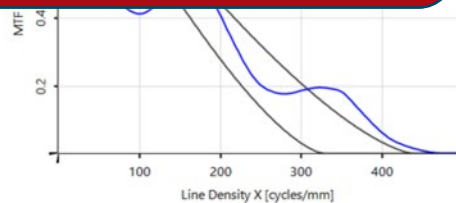
Frequency model

CPU Time: 9.5 min

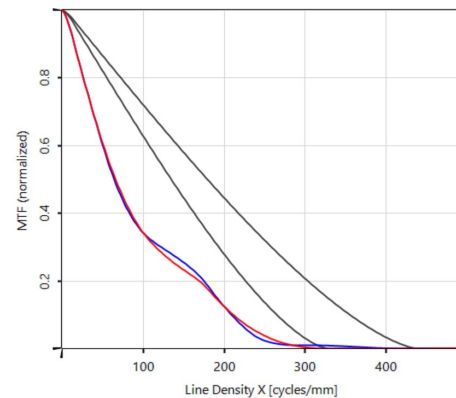
Time model

CPU Time: 11 s

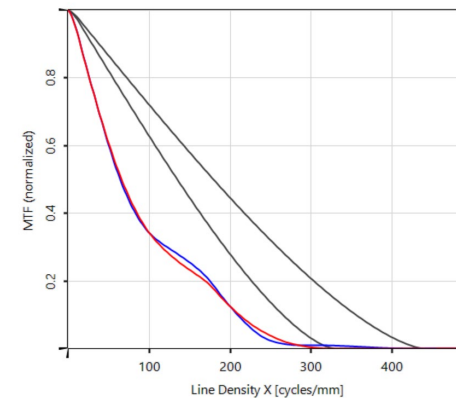
Excellent accuracy-speed balance for MTF calculation



$\Delta\lambda = 0$ nm

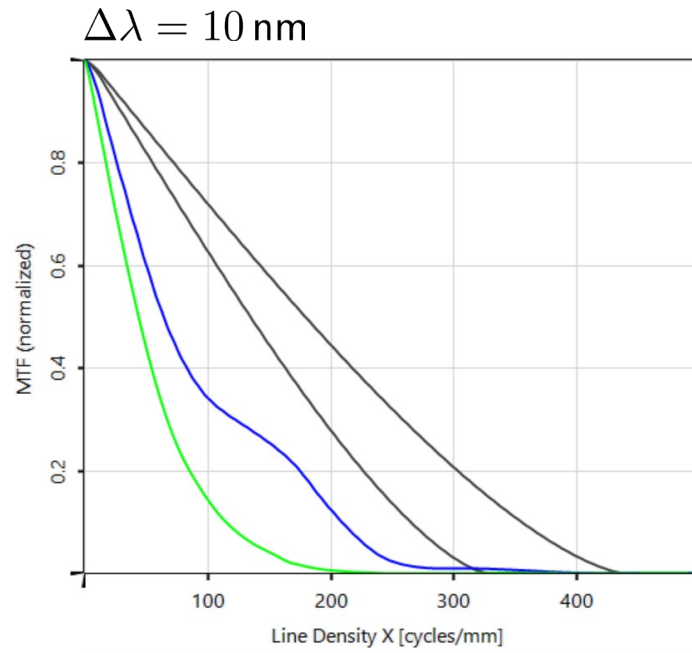


$\Delta\lambda = 1$ nm



$\Delta\lambda = 10$ nm

Temporal Coherence & Diffraction Modeling: MTF Detectors



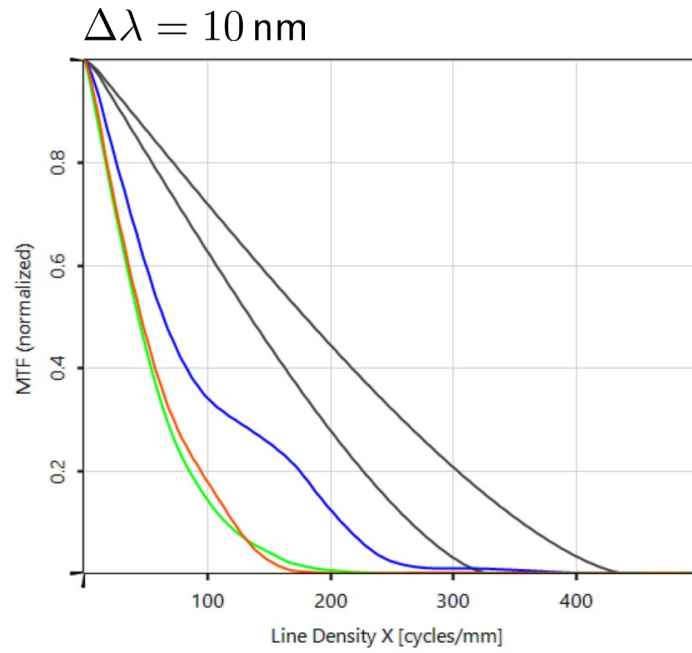
— Frequency model & w/o diffraction

CPU Time: 9.5 min

— Frequency model & w/ diffraction

CPU Time: 80 min

Temporal Coherence & Diffraction Modeling: MTF Detectors



— Frequency model & w/o diffraction

CPU Time: 9.5 min

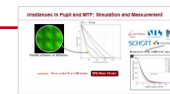
— Frequency model & w/ diffraction

CPU Time: 80 min

— Time model & w/ diffraction

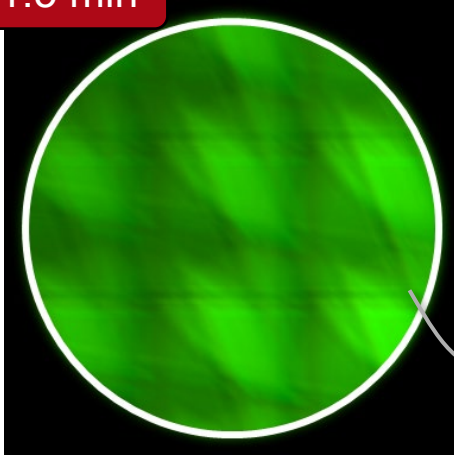
CPU Time: 1.5 min

Excellent accuracy-speed
balance for MTF
calculation

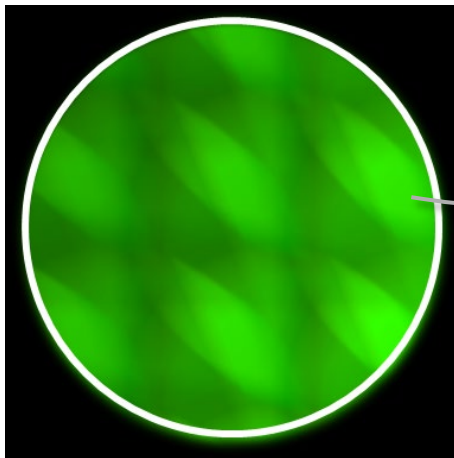


Irradiances in Pupil and MTFs

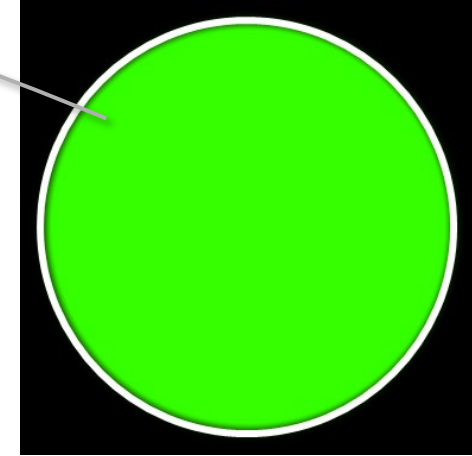
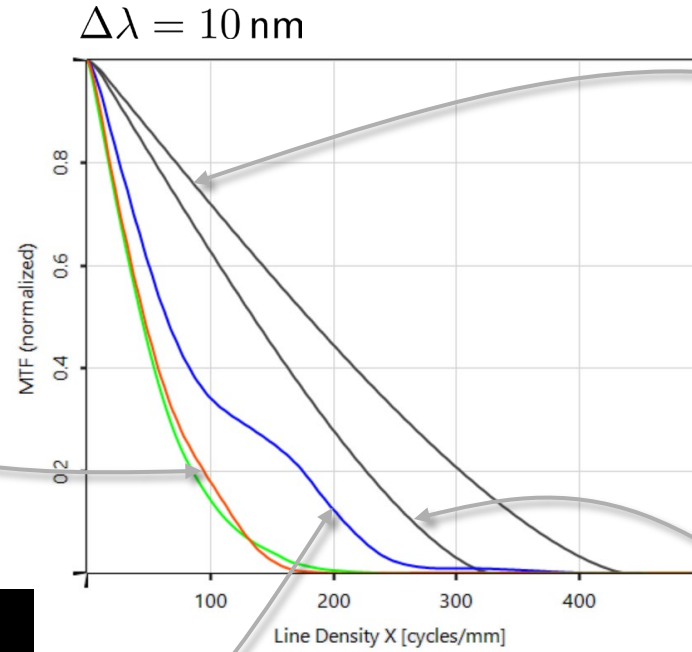
CPU Time: 1.5 min



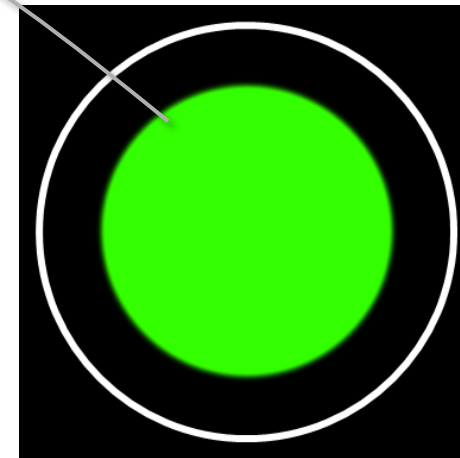
Partially coherent, w/ diffraction



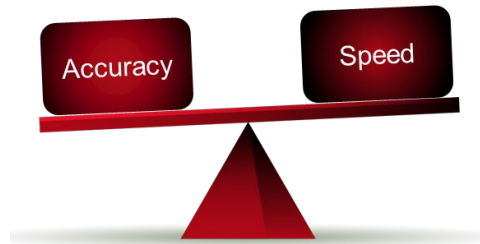
Partially coherent, w/o diffraction



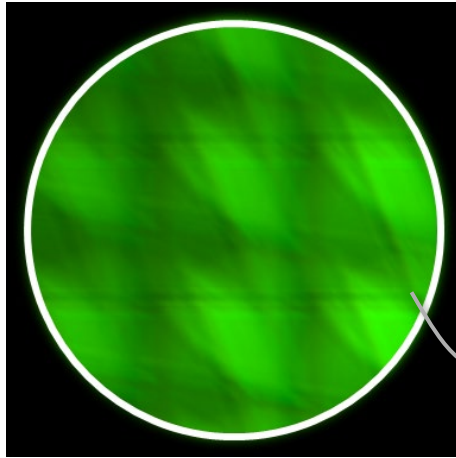
Coherent, uniform, 4 mm



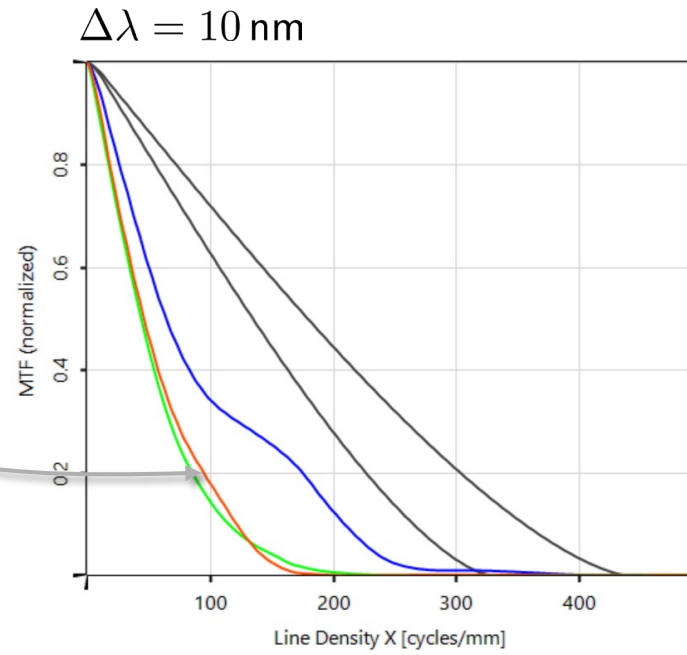
Coherent, uniform, 3 mm



Irradiances in Pupil and MTF: Simulation and Measurement



Partially coherent, w/ diffraction

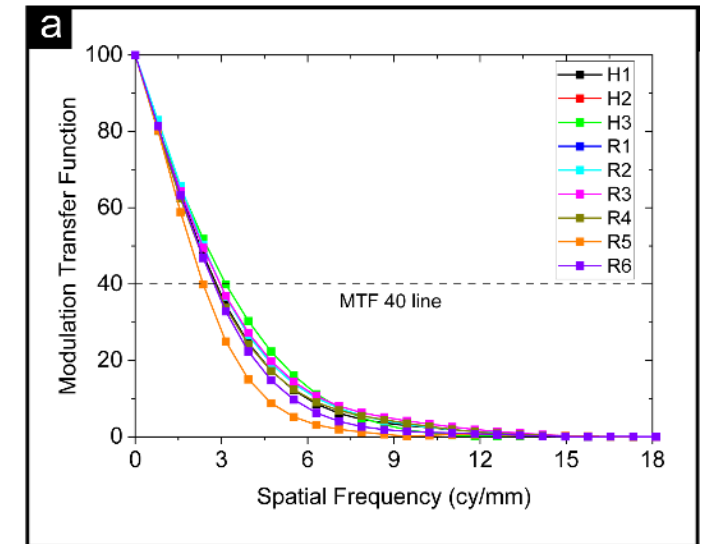


Time model & w/ diffraction

CPU Time: 1.5 min



Measurements (different layout)



Temporal Coherence & Diffraction: MTF Simulation

Temporal Coherence Model

Methods	Preconditions	Accuracy	Speed	Comments
Frequency Domain	None	High	Low	Rigorous; bandwidth sampling; propagation of beams with sampled frequencies through system
Time Domain	Bandwidth not too large	High	Very High	One frequency only; use of different travel time per beam to distinguish type of addition of beams in detector

Free-space Propagation Model

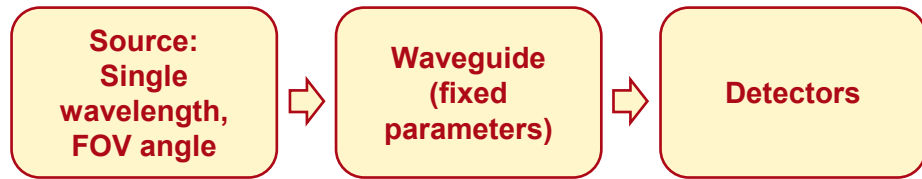
Methods	Preconditions	Accuracy	Speed	Comments
Fourier Domain Techniques	None	High	High	Rigorous mathematical reformulation of RS integral
Geometric Propagation	Low diffraction	High	Very high	Neglects diffraction effects
	Otherwise	Low	Very high	

Accuracy-speed balance:

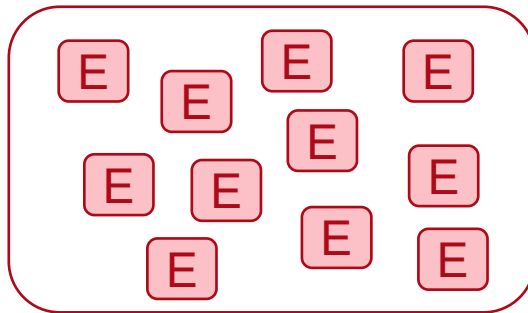
- Accurate evaluation of MTF demands inclusion of temporal coherence and diffraction inside waveguide.
- Simulation time: about a minute per FOV

Elementary Simulation Tasks

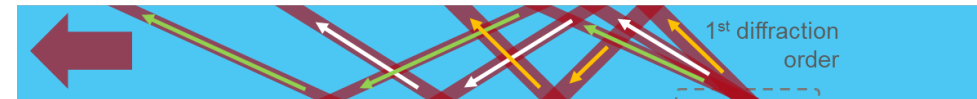
Elementary Simulation Task E



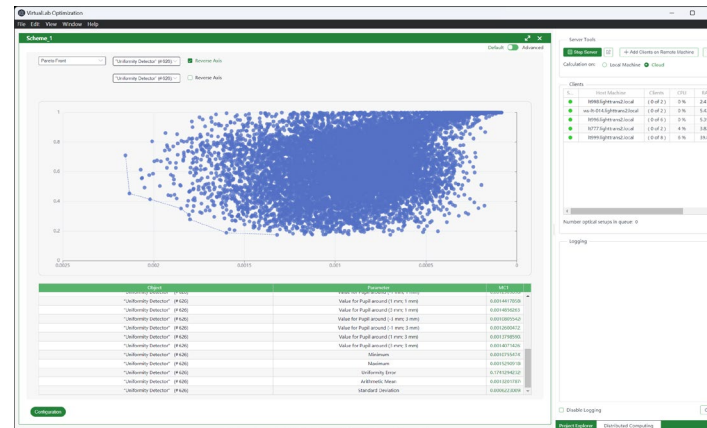
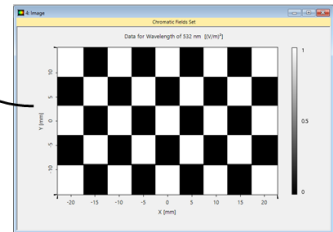
- Model of full FOV
- Optimization, e.g., with evolution algorithm
- Tolerancing



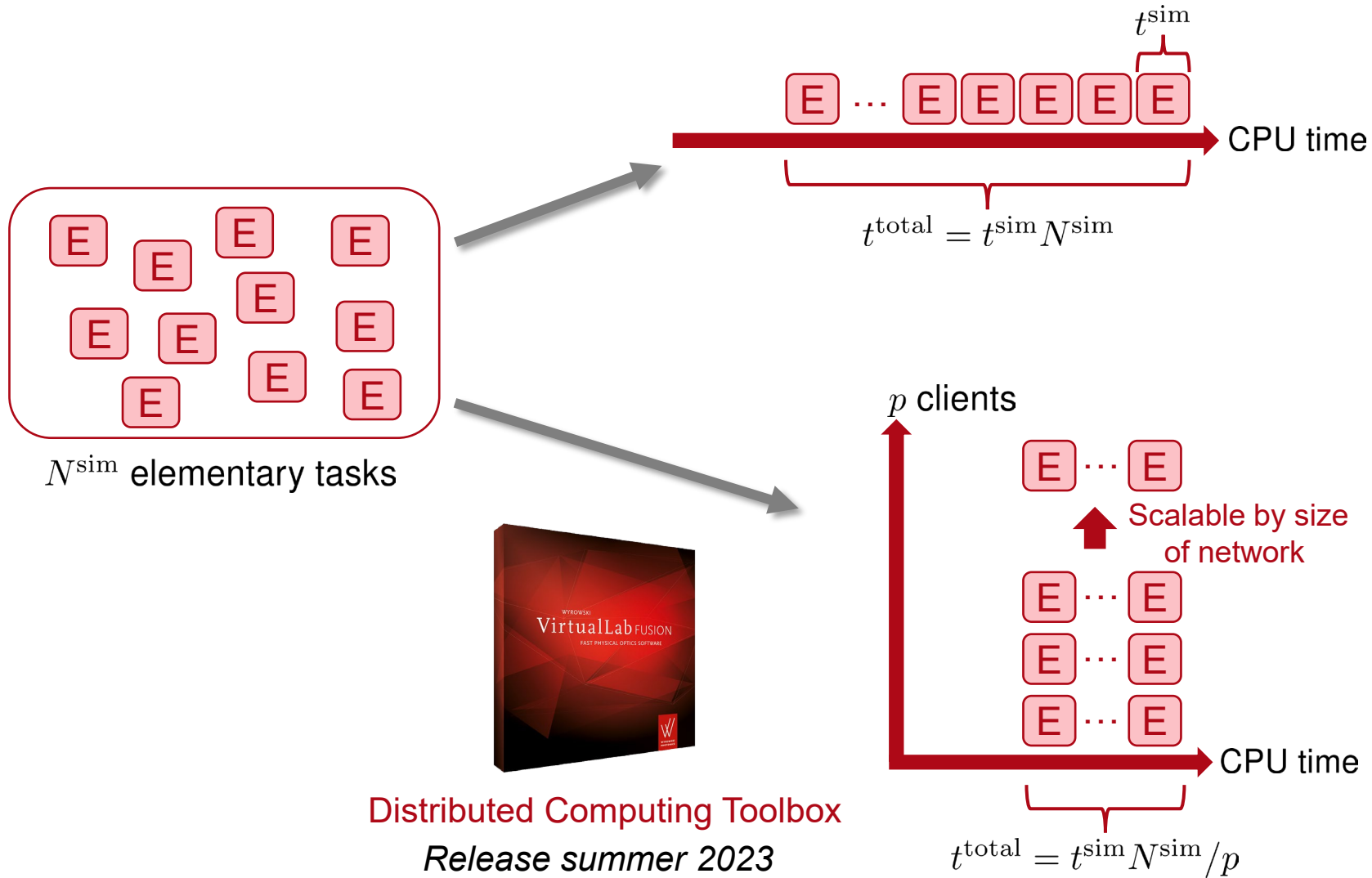
Collection of elementary simulation tasks



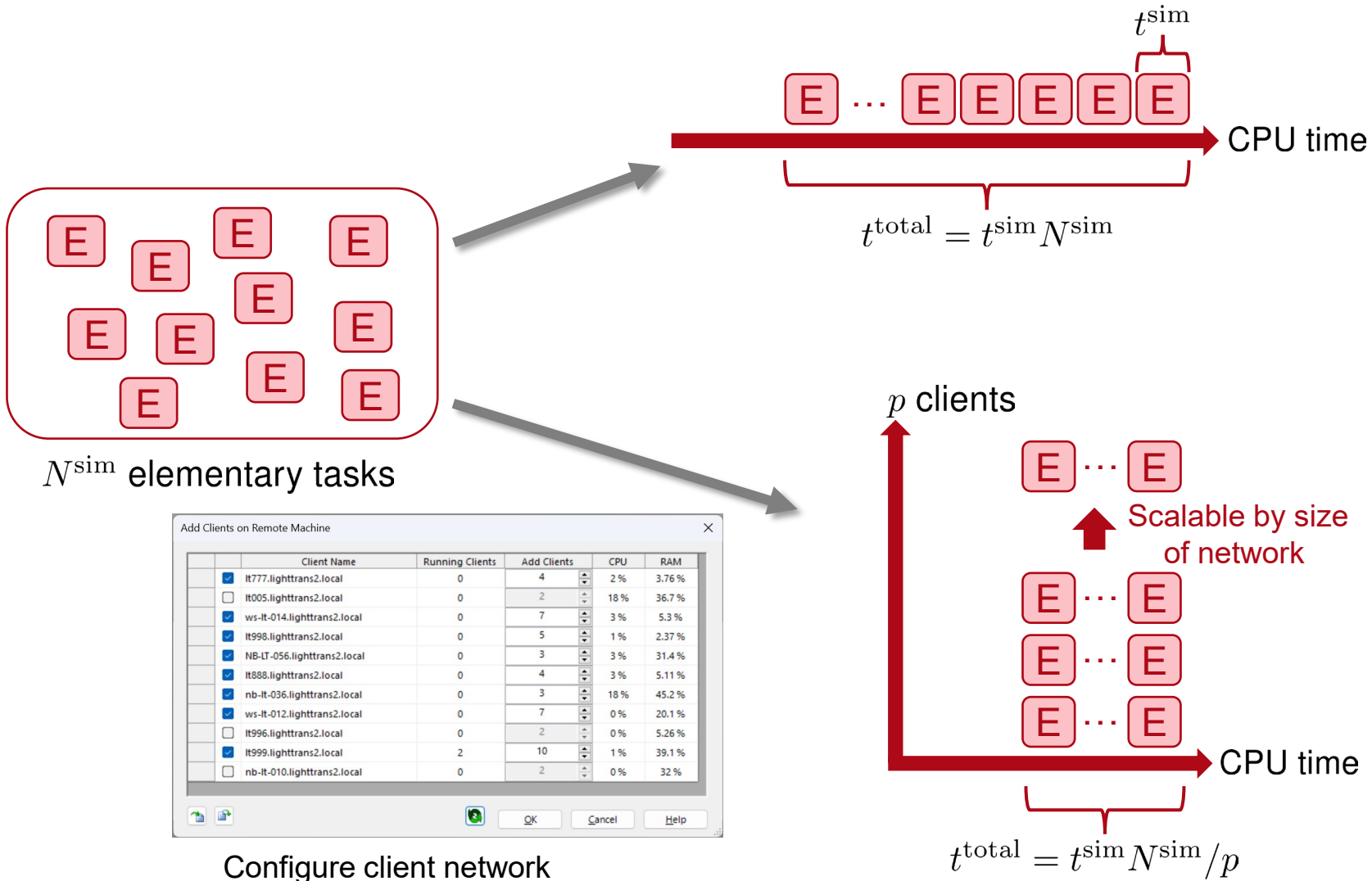
varying parameter:
101 x 101 different FOV
– angles, weighted by checkerboard pattern



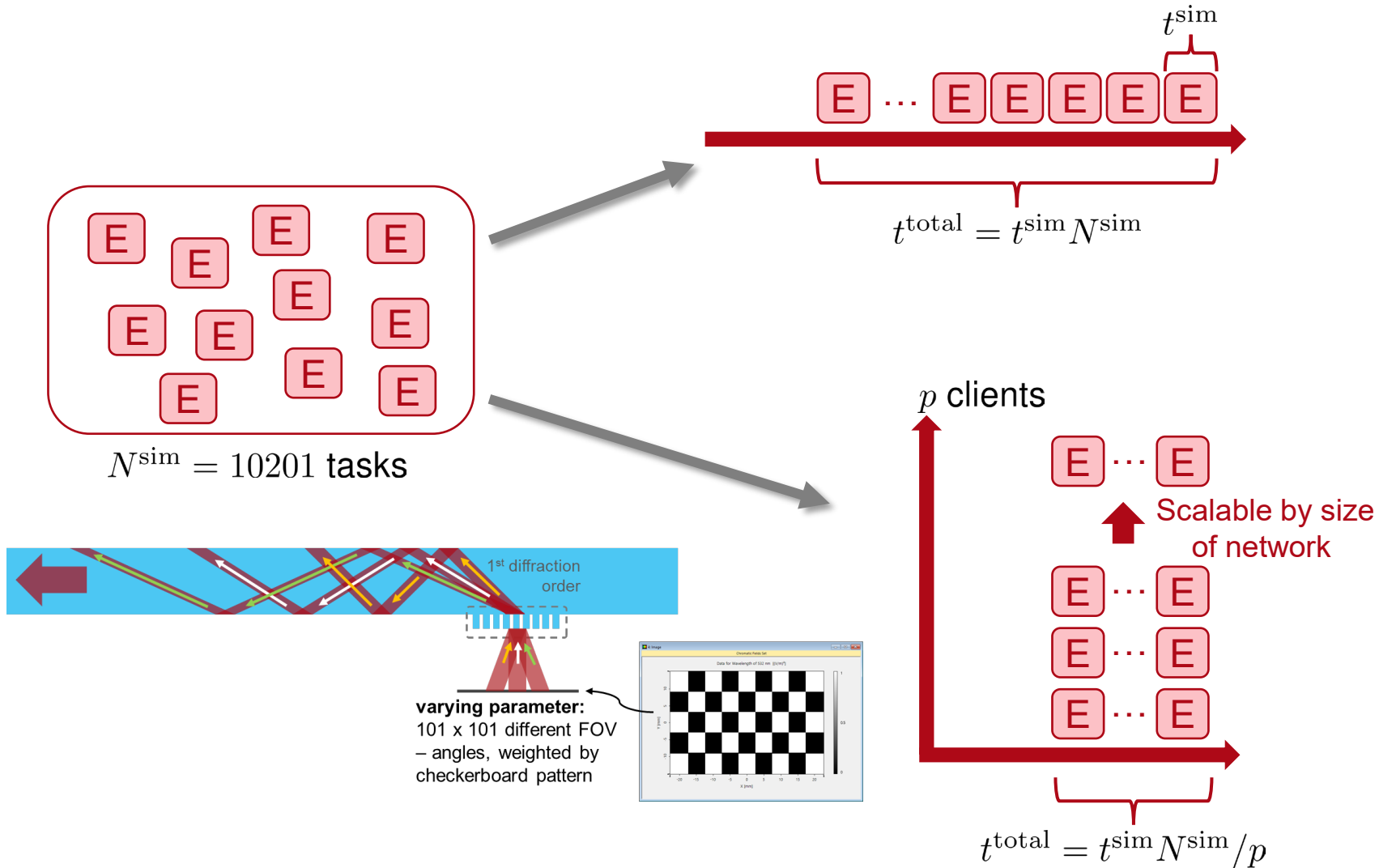
Distributed Computing



Distributed Computing



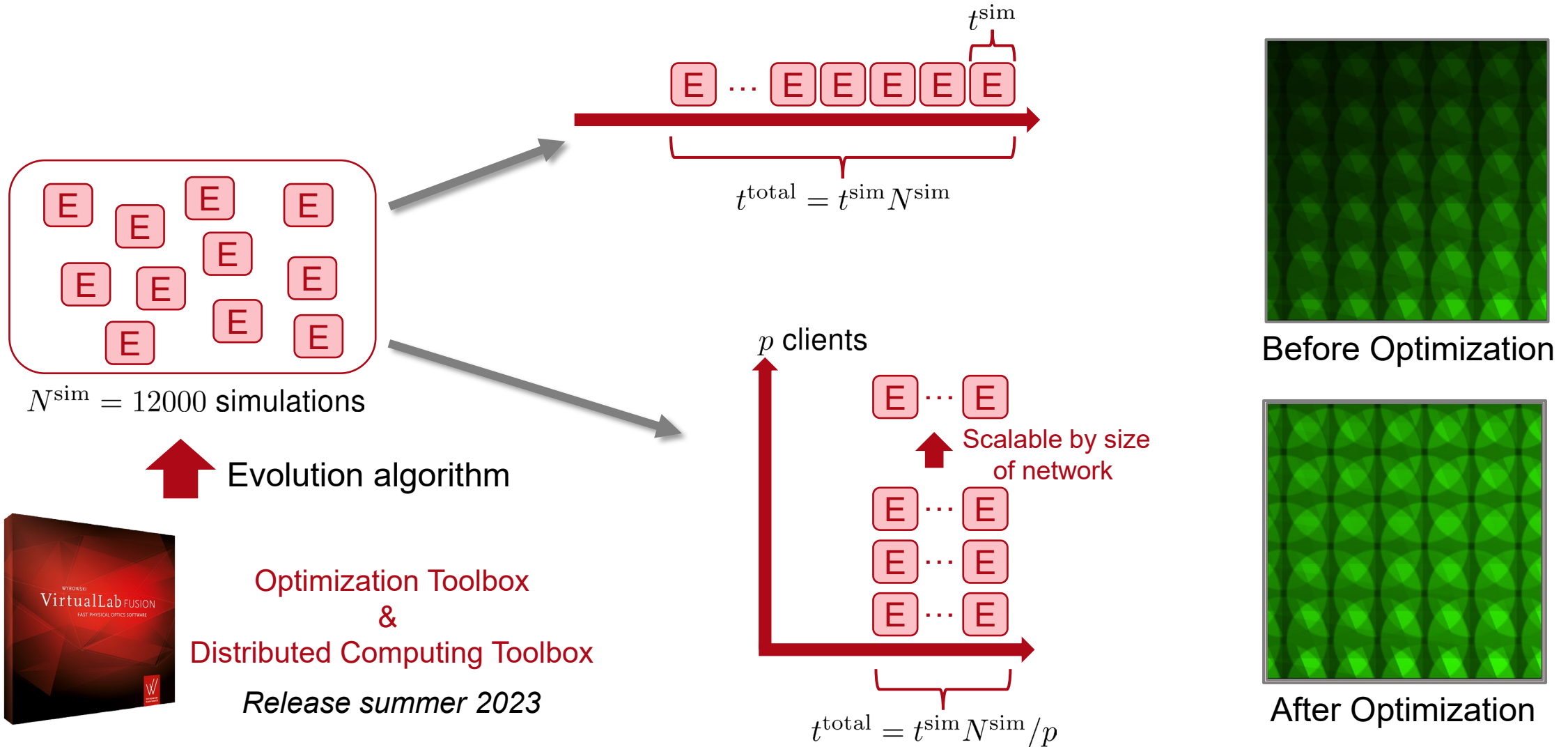
Distributed Computing: Example MTF vs. FOV



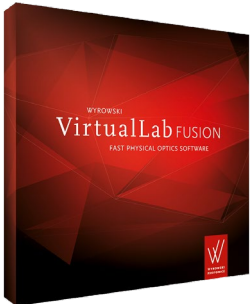
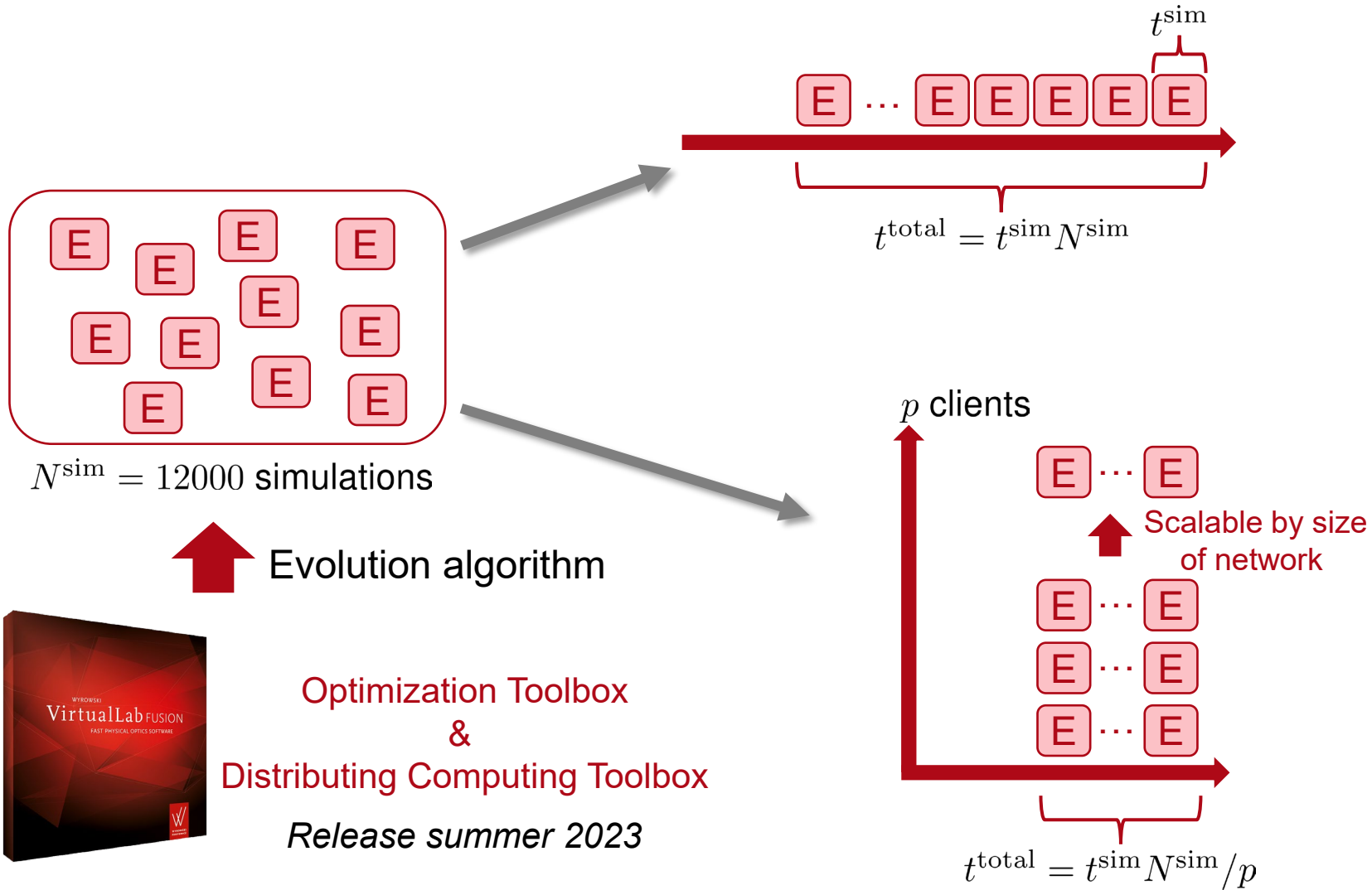
- Elementary simulation: $t^{\text{sim}} \approx 90$ s
- Total simulation time: $t^{\text{total}} \approx 250$ h

- Number of clients in network: $p = 25$
- Elementary simulation: $t^{\text{sim}} \approx 90$ s
- Total simulation time: $t^{\text{total}} \approx 12$ h

Distributed Computing: Example Optimization of Uniformity

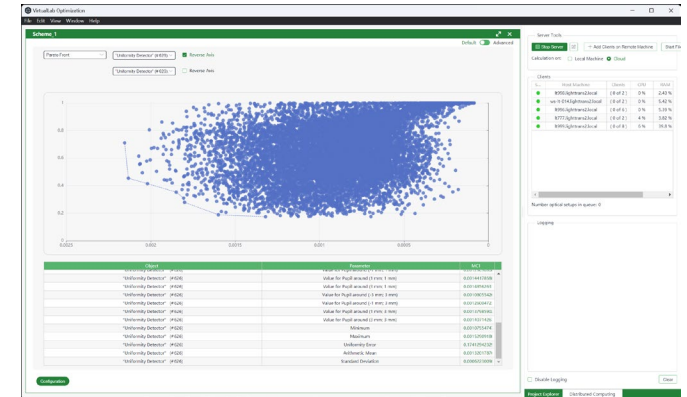


Distributed Computing: Example Optimization of Uniformity



Optimization Toolbox
&
Distributing Computing Toolbox
Release summer 2023

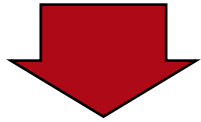
- Elementary simulation: $t^{\text{sim}} \approx 7$ s
- Total simulation time: $t^{\text{total}} \approx 23$ h



- Number of clients in network: $p = 20$
- Elementary simulation: $t^{\text{sim}} \approx 90$ s
- Total simulation time: $t^{\text{total}} \approx 1.5$ h

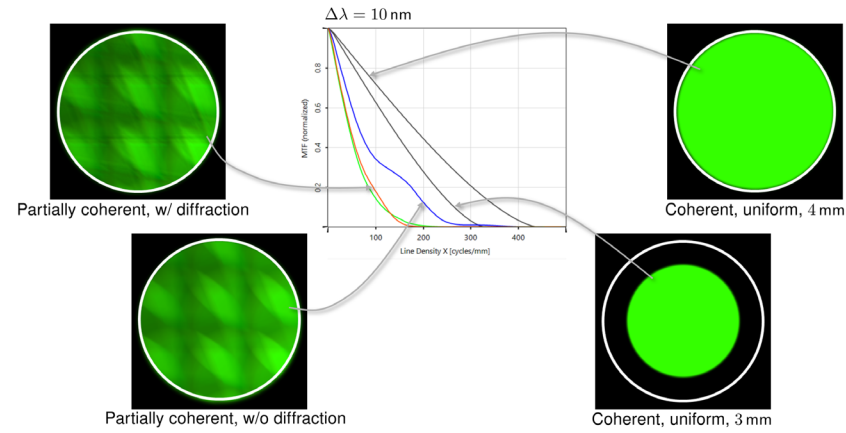
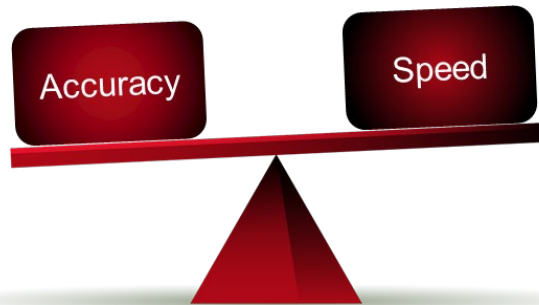
Conclusion

The control of the accuracy-speed balance is of utmost importance in the modeling and design of waveguide AR glasses.



Optics software should provide a

- Pool of many interoperable modeling techniques, and a
- Platform to connect them.



All simulations done with VirtualLab Fusion optics software.

As accurate as needed.
As fast as possible.

Distributed Computing Toolbox
Optimization Toolbox
Release summer 2023

